Compiler and API for Low Power High Performance

Multicores

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METI/NEDO National Project

Multi-core for Real-time Consumer Electronics

<Goal> R&D of compiler cooperative multicore processor technology for consumer electronics like Mobile phones, Games, DVD, Digital TV, Car navigation systems.

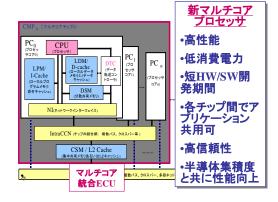
<Period> From July 2005 to March 2008

< Features > • Good cost performance

- Short hardware and software development periods
- Low power consumption
- •Scalable performance improvement with the advancement of semiconductor
- •Use of the same parallelizing compiler for multi-cores from different vendors using newly developed API

API: Application Programming Interface

(2005.7~2008.3) * *



開発マルチコアチップは情報家電へ



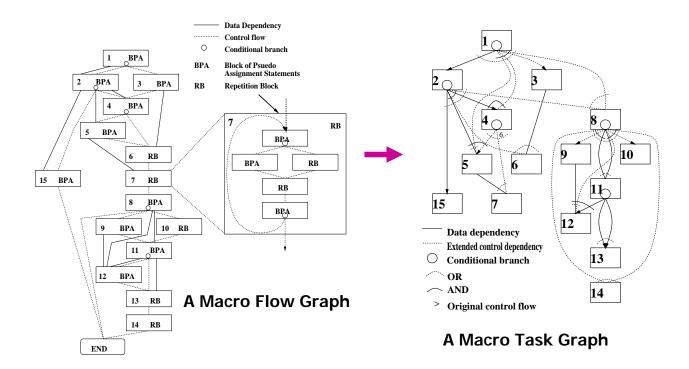
**Hitachi, Renesas, Fujitsu,

Toshiba, Panasonic, NEC

OSCAR Parallelizing Compiler

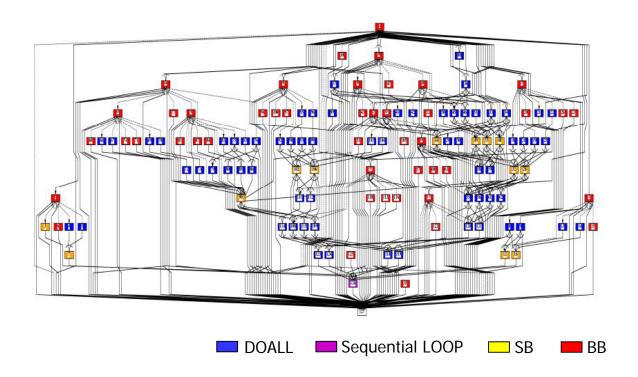
- Improve effective performance, cost-performance and productivity and reduce consumed power
 - Multigrain Parallelization
 - Exploitation of parallelism from the whole program by use of coarse-grain parallelism among loops and subroutines, near fine grain parallelism among statements in addition to loop parallelism
 - Data Localization
 - Automatic data distribution for distributed shared memory, cache and local memory on multiprocessor systems.
 - Data Transfer Overlapping
 - Data transfer overhead hiding by overlapping task execution and data transfer using DMA or data pre-fetching
 - Power Reduction
 - Reduction of consumed power by compiler control of frequency, voltage and power shut down with hardware supports.

Earliest Executable Condition Analysis for coarse grain tasks (Macro-tasks)

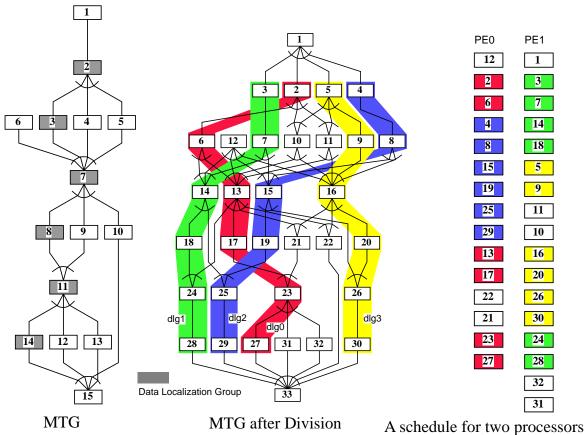


MTG of Su2cor-LOOPS-DO400

■ Coarse grain parallelism PARA_ALD = 4.3

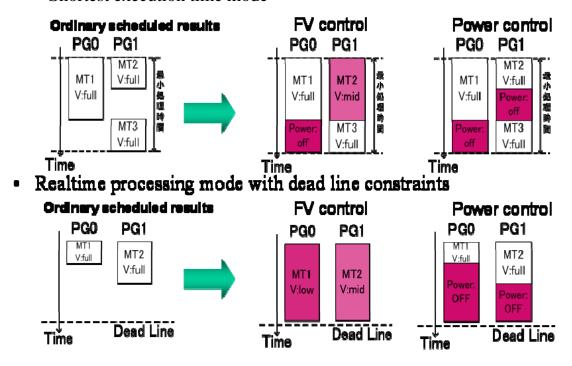


Data Localization

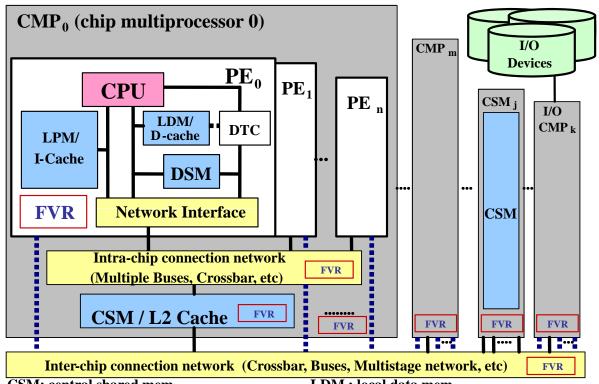


Power Reduction by Power Supply, Clock Frequency and Voltage Control by OSCAR Compiler

Shortest execution time mode



OSCAR Multi-Core Architecture



CSM: central shared mem.

DSM: distributed shared mem.

DTC: Data Transfer Controller

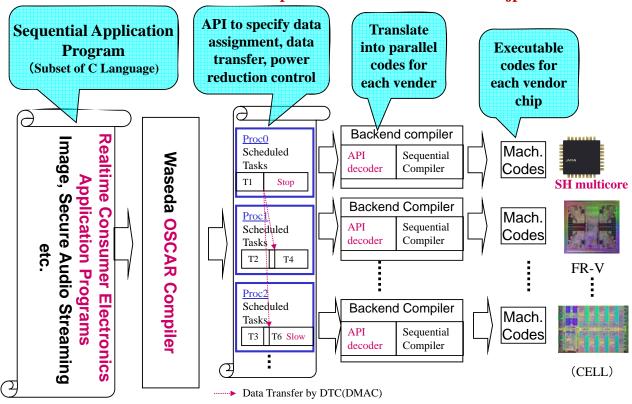
LDM: local data mem.

LPM: local program mem.

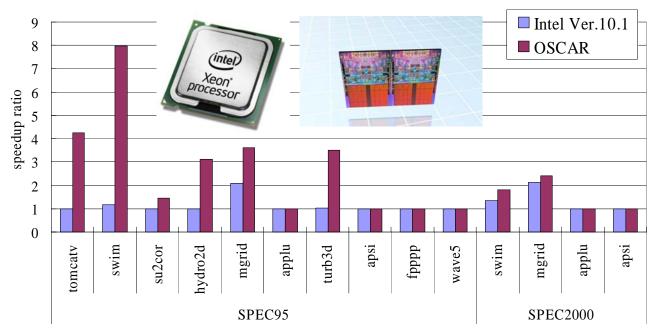
FVR: frequency / voltage control register

API and Parallelizing Compiler in METI/NEDO Advanced Multicore for Realtime Consumer Electronics Project

Details of API: See http://www.kasahara.cs.waseda.ac.jp/

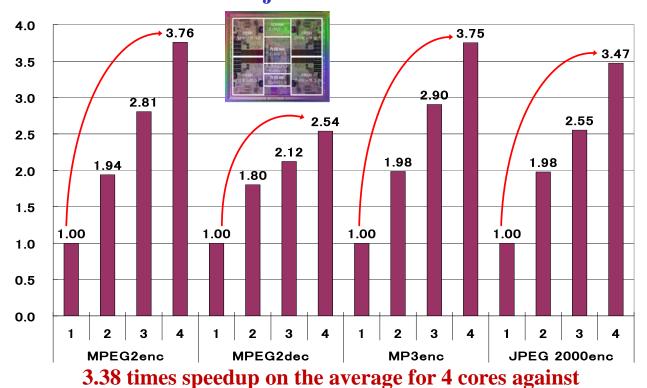


Performance of OSCAR Compiler Using the Multicore API on Intel Quad-core Xeon



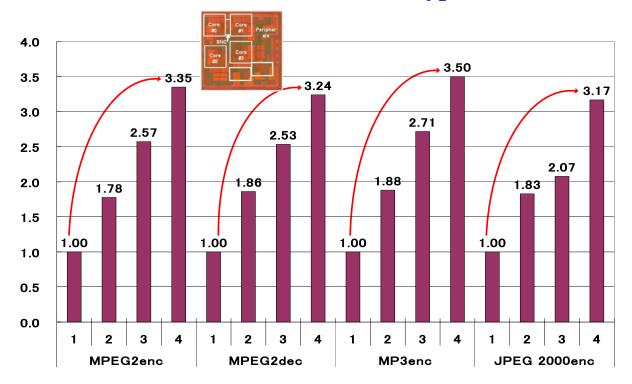
 OSCAR Compiler gives us 2.09 times speedup on the average against Intel Compiler ver.10.1

Performance of OSCAR Compiler Using the multicore API on Fujitsu FR1000 Multicore



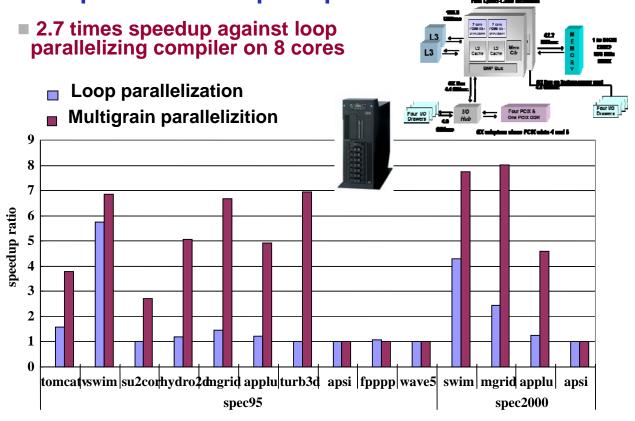
Performance of OSCAR Compiler Using the Developed API on 4 core (SH4A) OSCAR Type Multicore

a single core execution

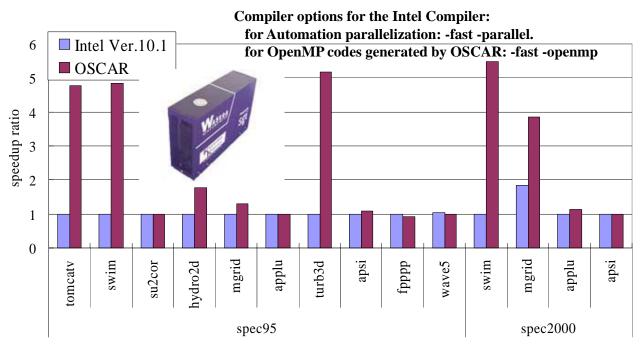


3.31 times speedup on the average for 4cores against 1core

Performance OSCAR Multigrain Parallelizing Compiler on a IBM p550q 8core Deskside Server

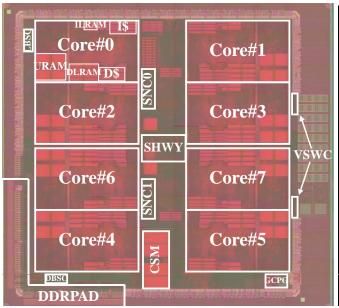


Performance of OSCAR compiler on 16 cores SGI Altix 450 Montvale server



 OSCAR compiler gave us 2.32 times speedup against Intel Fortran Itanium Compiler revision 10.1

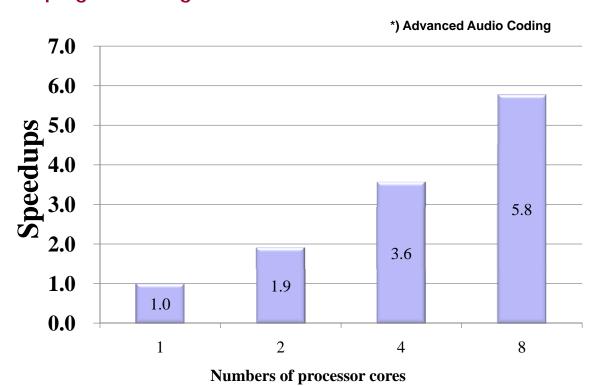
RP2 Chip Photo and Specifications



Process	90nm, 8-layer, triple-
Technology	Vth, CMOS
Chip Size	104.8mm ² (10.61mm x 9.88mm)
CPU Core Size	6.6mm ² (3.36mm x 1.96mm)
Supply	1.0V-1.4V (internal),
Voltage	1.8/3.3V (I/O)
Power	17 (8 CPUs,
Domains	8 URAMs, common)

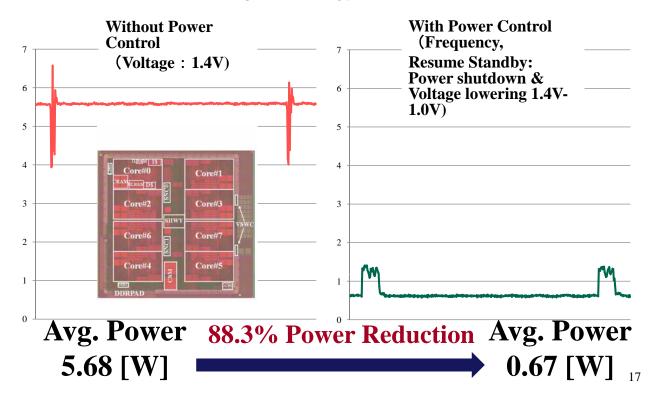
Processing Performance on the Developed Multicore Using Automatic Parallelizing Compiler

Speedup against single core execution for audio AAC encoding



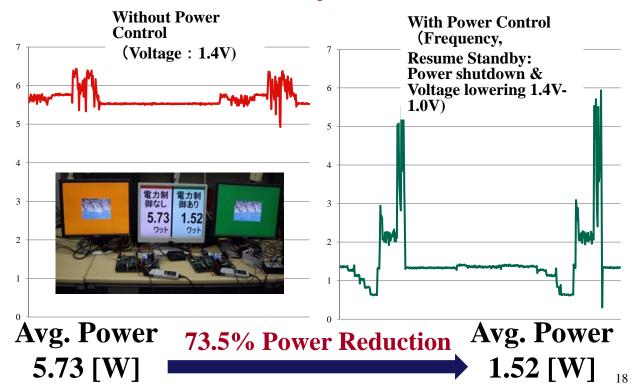
Power Reduction by OSCAR Parallelizing Compiler for Secure Audio Encoding

AAC Encoding + AES Encryption with 8 CPU cores



Power Reduction by OSCAR Parallelizing Compiler for MPEG2 Decoding

MPEG2 Decoding with 8 CPU cores



Low Power High Performance Multicore Computer with Solar Panel

Clean Energy Autonomous

Servers operational in deserts

Conclusions

- ➤ Compiler cooperative low power, high effective performance, short software development period multicore processors will be more important in wide range of information systems from embedded applications like games, mobile phones, digital TVs and automobiles to peta-scale supercomputers.
- ➤ Automatically generated parallel programs using the developed multicore API by OSCAR compiler give us the following performances:
 - **≥ 3.31 times speedup on 4core (SH4A) OSCAR type multicore**
 - > 3.38 times speedup on 4 core FR1000 against 1 core
 - >88% power reduction by the compiler power control on the developed 8 core (SH4A) multicore for realtime secure AAC encoding
 - > 70% power reduction on the multicore for MPEG2 decoding