

OSCAR Low Power Multicores, Compiler and API for Green Computing

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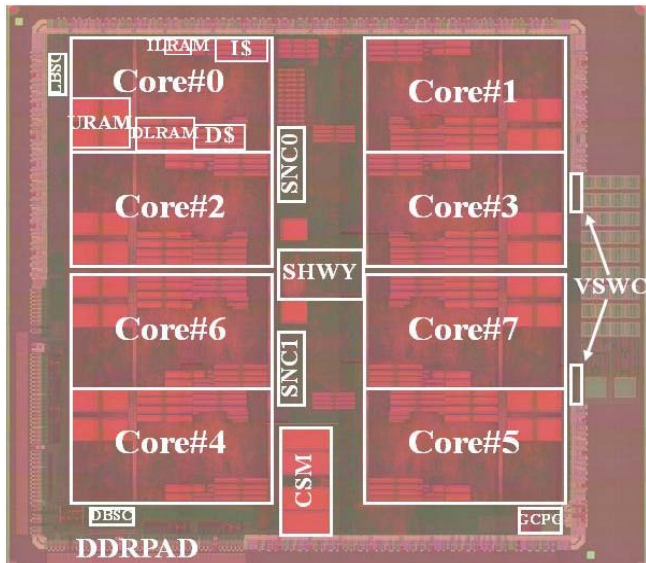
Waseda University, Tokyo, Japan

IEEE Computer Society Board of Governors

URL: <http://www.kasahara.cs.waseda.ac.jp/>

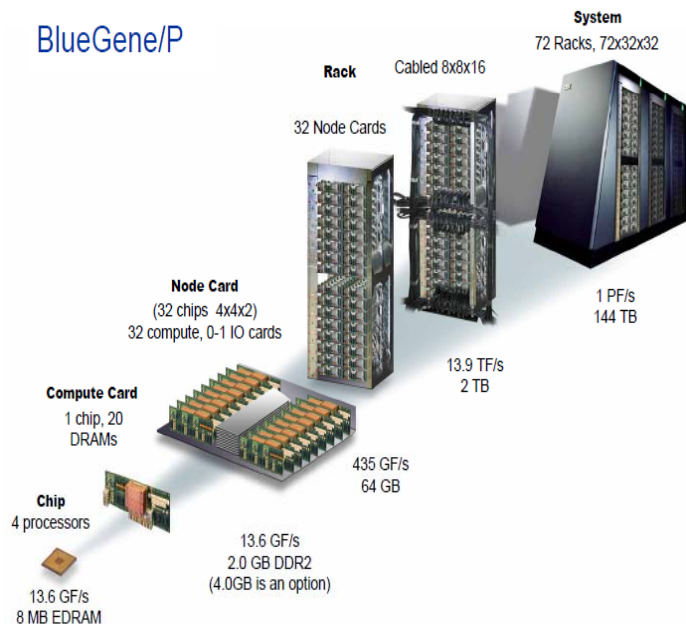
Multi-core Everywhere

Multi-core from embedded to supercomputers



OSCAR Type Multi-core Chip by Renesas in METI/NEDO Multicore for Real-time Consumer Electronics Project (Leader: Prof.Kasahara)

BlueGene/P



- **Consumer Electronics (Embedded)**
Mobile Phone, Game, Digital TV, Car Navigation, DVD, Camera,
IBM/ Sony/ Toshiba Cell, Fujitsu FR1000,
NEC/ARMMPCore&MP211, Panasonic Uniphier,
Renesas SH multi-core(4 core RP1, 8 core RP2)
Tilera Tile64 &100, SPI Storm-1(16 VLIW cores)
- **PCs, Servers**
Intel Quad Xeon, Core 2 Quad, Montvale, Nehalem(8cores),
80 cores, Larrabee(32cores), SCC(48cores), Night Corner
AMD Quad Core Opteron (8, 12 cores)
- **WSs, Deskside & Highend Servers**
IBM(Power4,5,6,7), Sun (SparcT1,T2), Fujitsu SPARC64fx8
- **Supercomputers**
Earth Simulator:40TFLOPS, 2002, 5120 vector proc.
Next Generation Supercomputer "KEP": 10PFLOPS
IBM Blue Gene/L: 360TFLOPS, 2005,
BG/Q :20PFLOPS.2011,
BlueWaters: Effective 1PFLOPS, July2011,NCSA UIUC

High quality application software, Productivity, Cost performance, Low power consumption are important
Ex, Mobile phones, Games

Compiler cooperated multi-core processors are promising to realize the above futures

MET/NEDO National Project

Multi-core for Real-time Consumer Electronics

<Goal> R&D of compiler cooperative multi-core processor technology for consumer electronics like Mobile phones, Games, DVD, Digital TV, Car navigation systems.

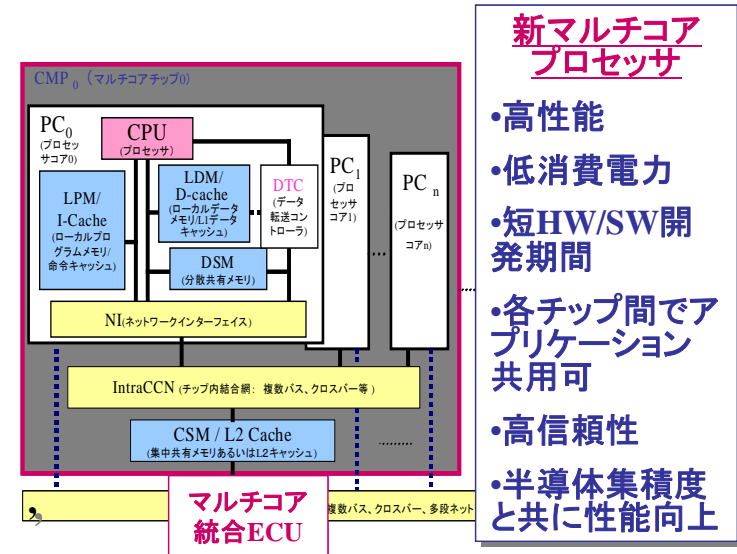
<Period> From July 2005 to March 2008

<Features> **Good cost performance**

- Short hardware and software development periods
- Low power consumption
- Scalable performance improvement with the advancement of semiconductor
- Use of the same parallelizing compiler for multi-cores from different vendors using newly developed API

API: Application Programming Interface

(2005.7~2008.3) **

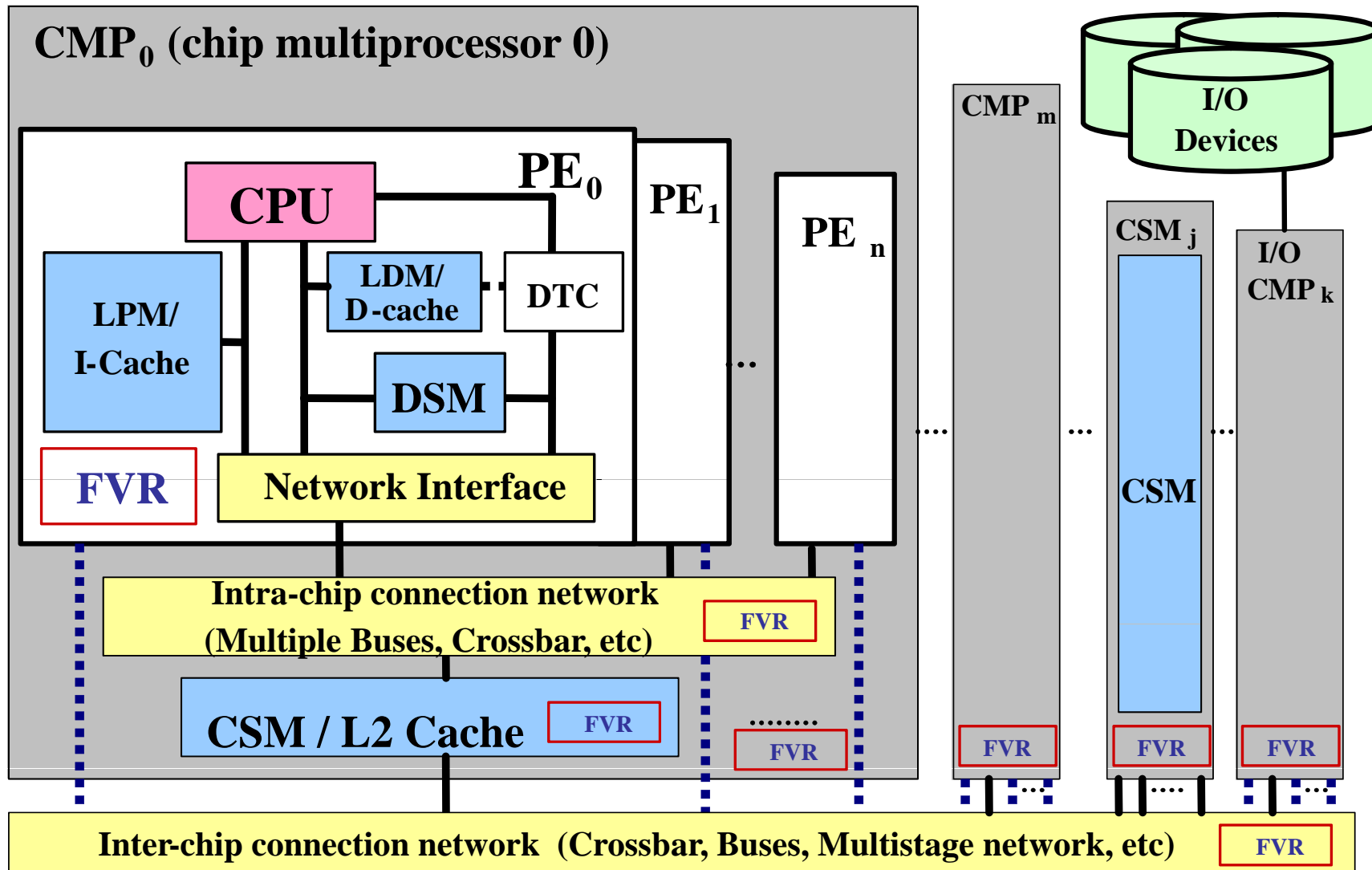


開発マルチコアチップは情報家電へ



**Hitachi, Renesas, Fujitsu, Toshiba, Panasonic, NEC

OSCAR Multi-Core Architecture



CSM: central shared mem.

DSM: distributed shared mem.

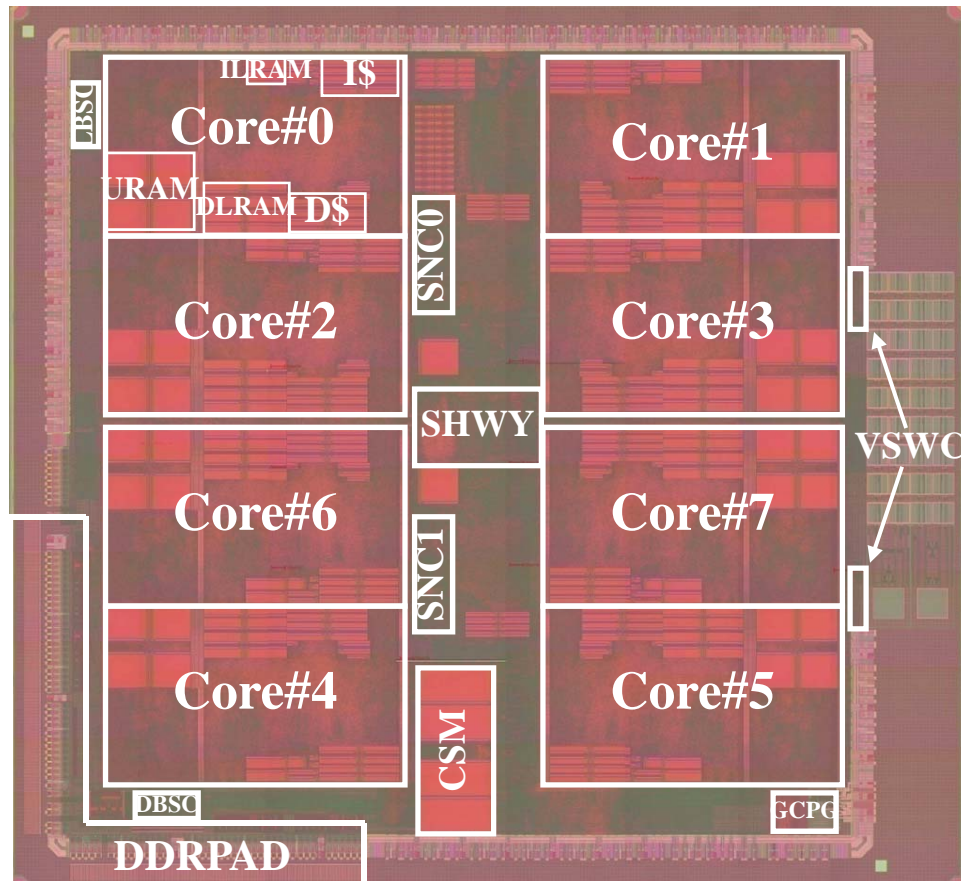
DTC: Data Transfer Controller

LDM : local data mem.

LPM : local program mem.

FVR: frequency / voltage control register

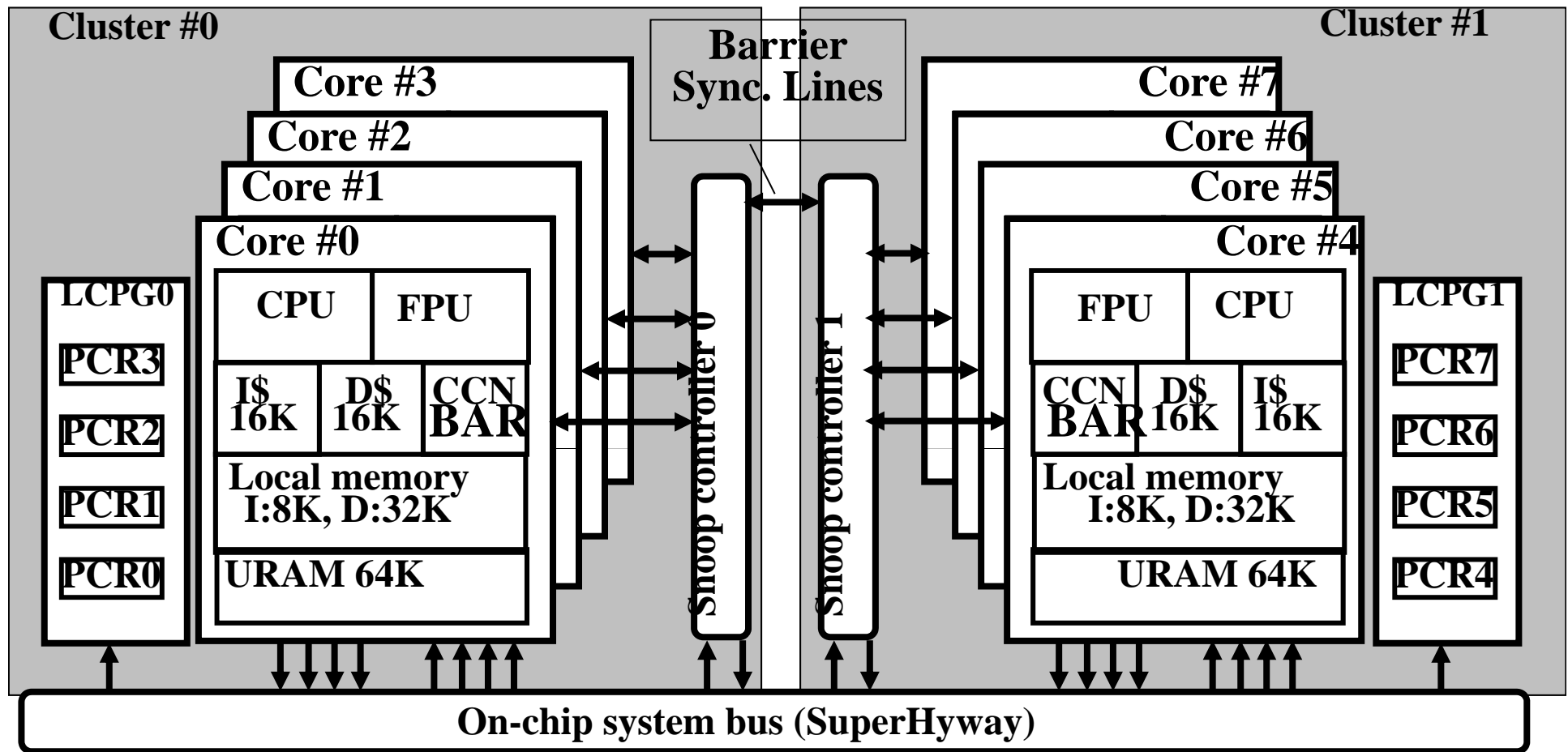
Renesas-Hitachi-Waseda 8 core RP2 Chip Photo and Specifications



Process Technology	90nm, 8-layer, triple-Vth, CMOS
Chip Size	104.8mm ² (10.61mm x 9.88mm)
CPU Core Size	6.6mm ² (3.36mm x 1.96mm)
Supply Voltage	1.0V–1.4V (internal), 1.8/3.3V (I/O)
Power Domains	17 (8 CPUs, 8 URAMs, common)

IEEE ISSCC08: Paper No. 4.5, M.ITO, ... and H. Kasahara, “An 8640 MIPS SoC with Independent Power-off Control of 8 CPUs and 8 RAMs by an Automatic Parallelizing Compiler”

8 Core RP2 Chip Block Diagram



LCPG: Local clock pulse generator

PCR: Power Control Register

CCN/BAR: Cache controller/Barrier Register

URAM: User RAM (Distributed Shared Memory) 6

Demo of NEDO Multicore for Real Time Consumer Electronics at the Council of Science and Engineering Policy on April 10, 2008

第74回総合科学技術会議【平成20年4月10日】



第74回総合科学技術会議の様子(1)



第74回総合科学技術会議の様子(2)



第74回総合科学技術会議の様子(3)



第74回総合科学技術会議の様子(4)

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Education, Culture,
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Technology:**

Mr. K. TOKAI

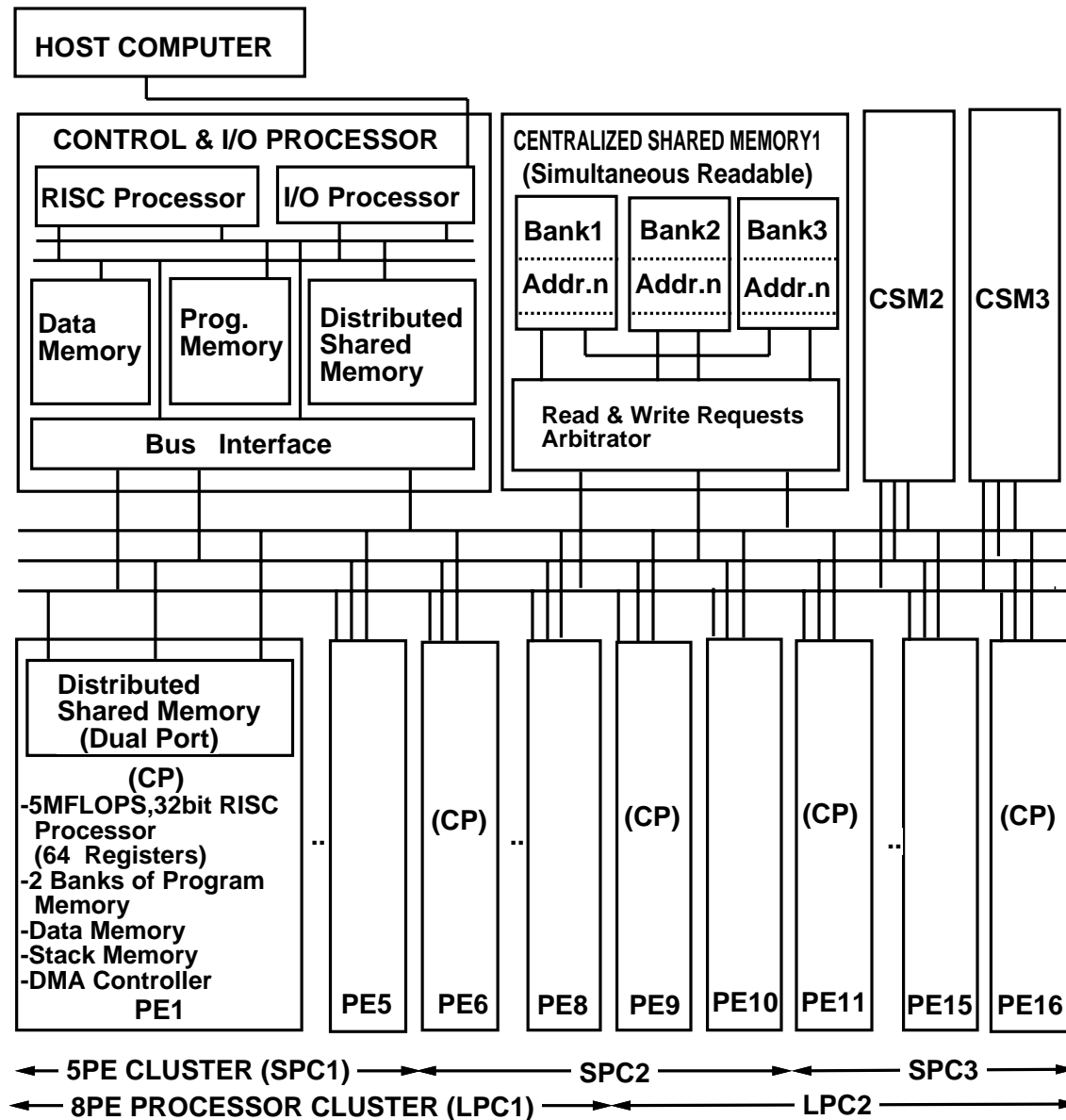
**Minister of
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Mr. A. AMARI

1987 OSCAR(Optimally Scheduled Advanced Multiprocessor)

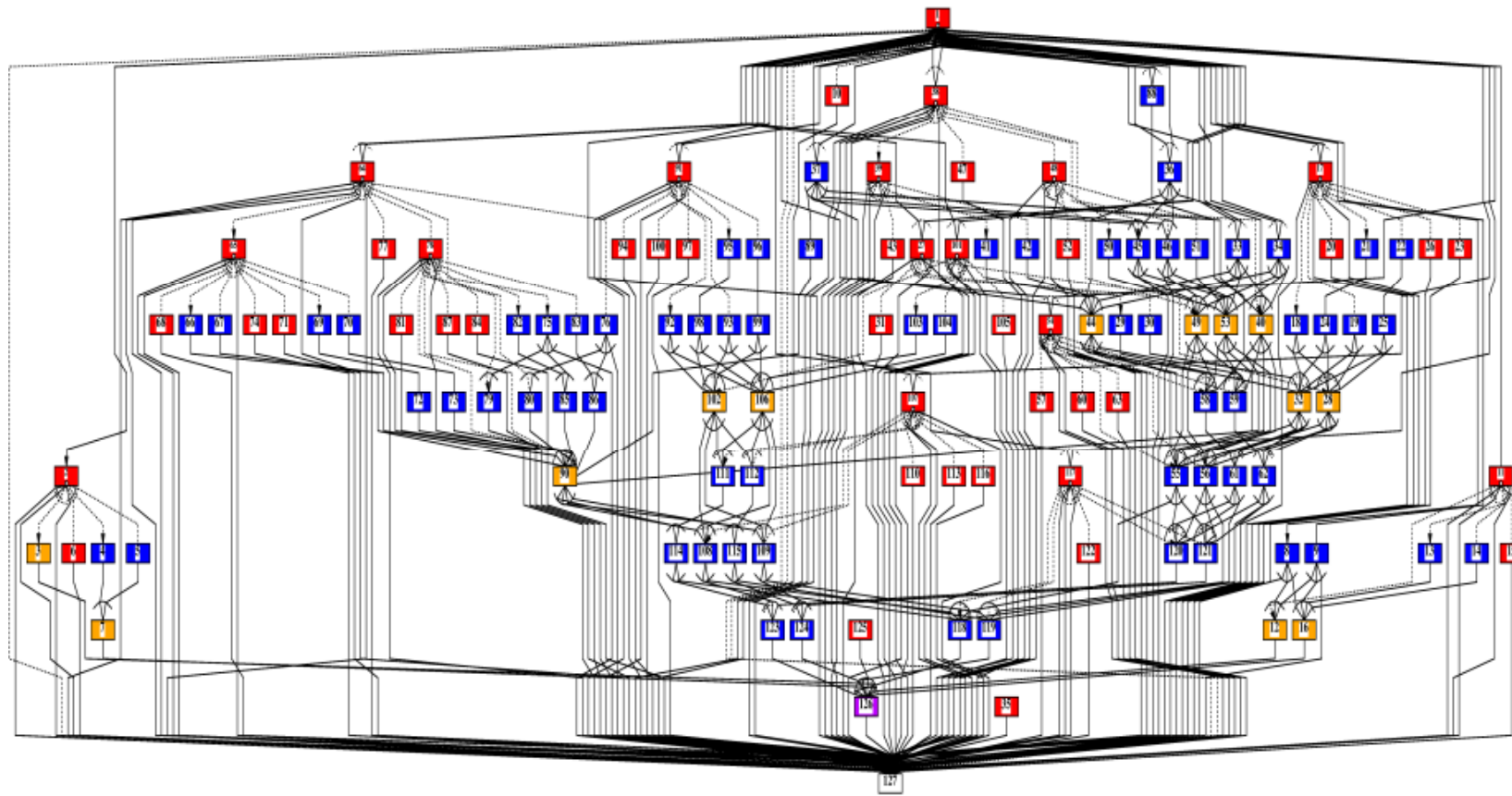


OSCAR(Optimally Scheduled Advanced Multiprocessor)



MTG of Su2cor-LOOPS-DO400

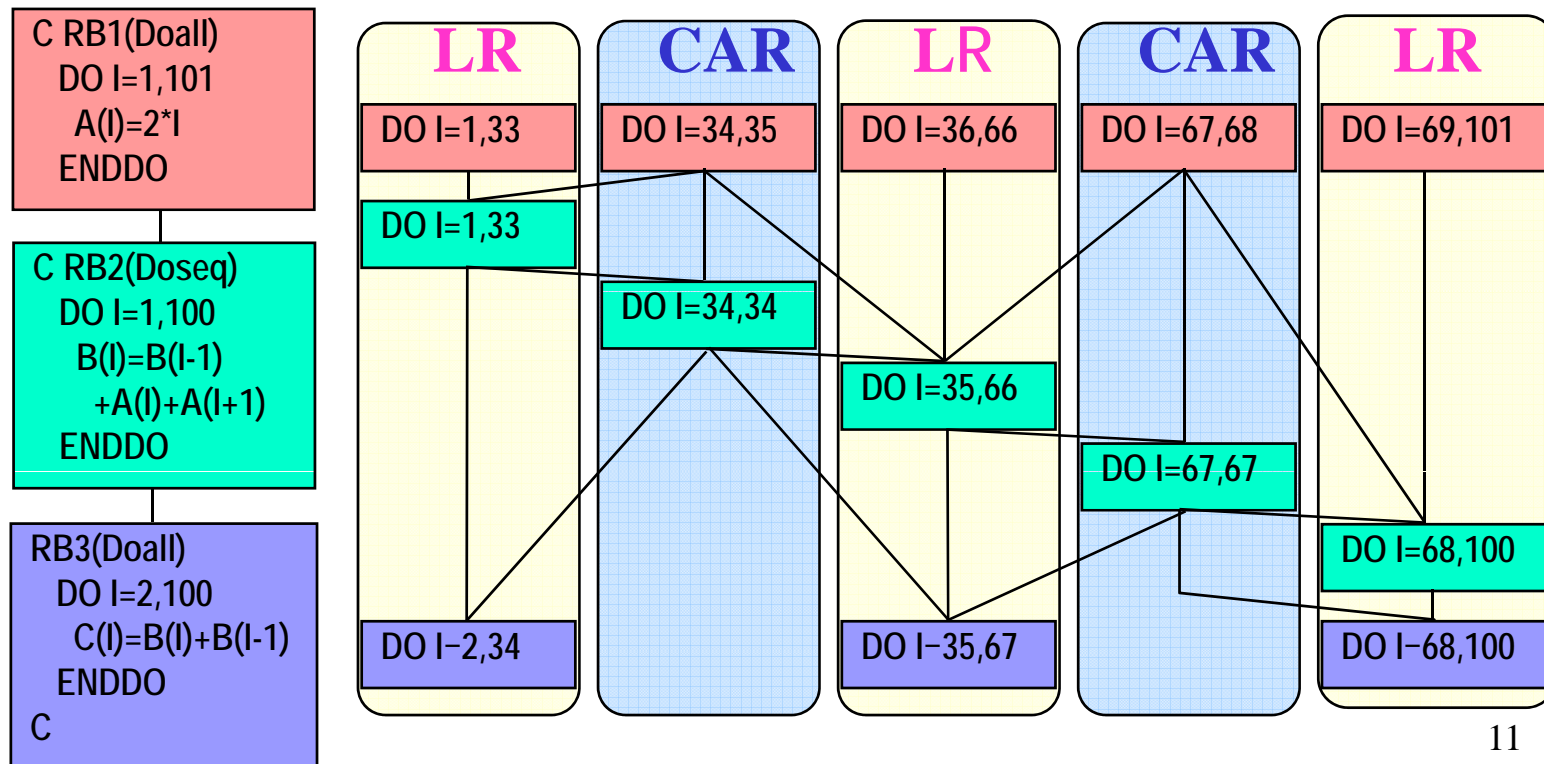
- Coarse grain parallelism $\text{PARA_ALD} = 4.3$



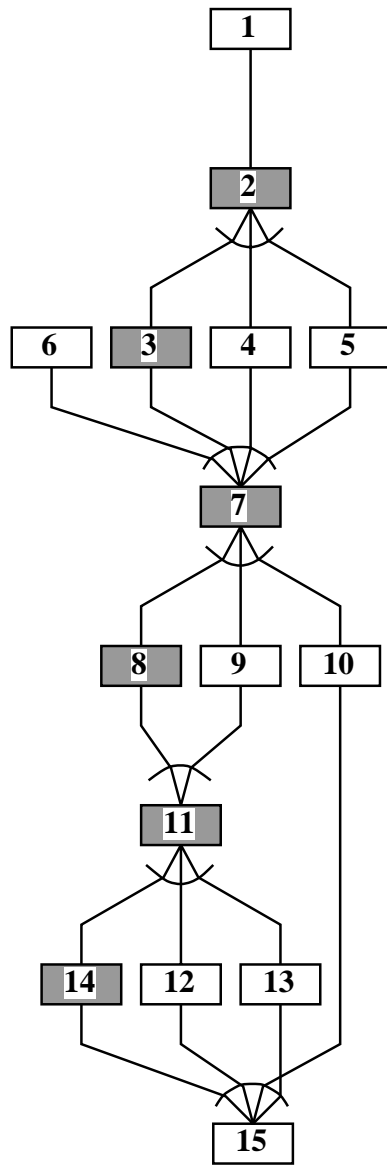
■ DOALL ■ Sequential LOOP ■ SB ■ BB 10

Data-Localization Loop Aligned Decomposition

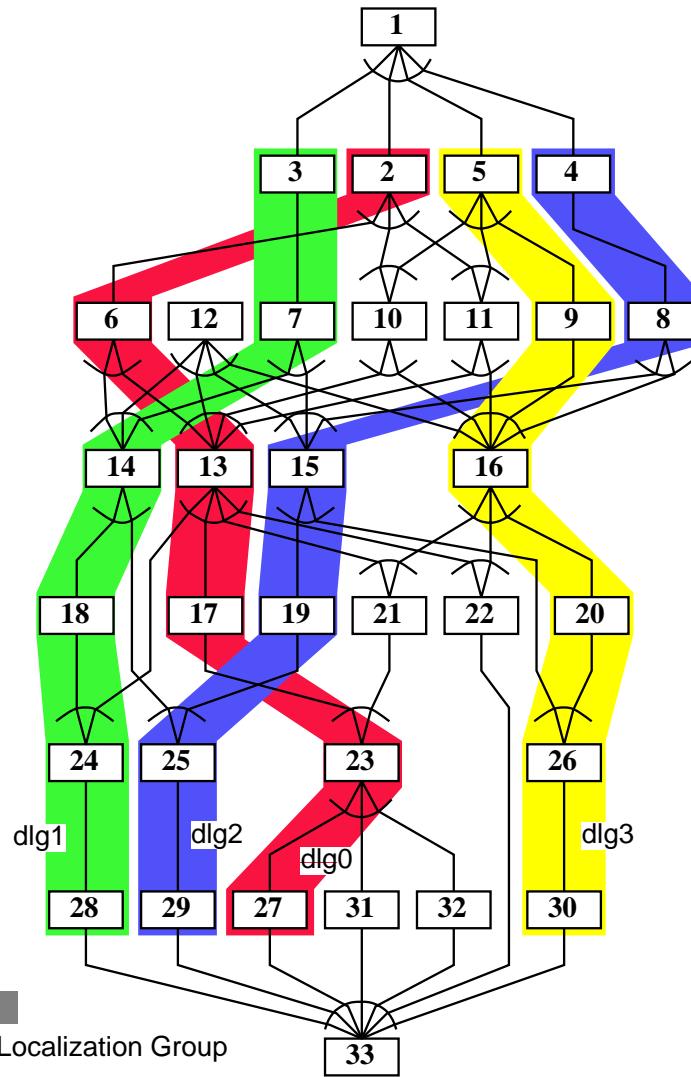
- Decompose multiple loop (Doall and Seq) into **CARs** and **LRs** considering inter-loop data dependence.
 - Most data in **LR** can be passed through LM.
 - LR**: Localizable Region, **CAR**: Commonly Accessed Region



Data Localization



MTG



MTG after Division

PE0	PE1
12	1
2	3
6	7
4	14
8	18
15	5
19	9
25	11
29	10
13	16
17	20
22	26
21	30
23	24
27	28
	32
	31

A schedule for two processors

An Example of Data Localization for Spec95 Swim

```

DO 200 J=1,N
DO 200 I=1,M
  UNEW(I+1,J) = UOLD(I+1,J)+
1  TDTSS8*(Z(I+1,J+1)+Z(I+1,J))*(CV(I+1,J+1)+CV(I,J+1)+CV(I,J)
2  +CV(I+1,J))-TDTSDX*(H(I+1,J)-H(I,J))
  VNEW(I,J+1) = VOLD(I,J+1)-TDTSS8*(Z(I+1,J+1)+Z(I,J+1))
1  *(CU(I+1,J+1)+CU(I,J+1)+CU(I,J)+CU(I+1,J))
2  -TDTSDY*(H(I,J+1)-H(I,J))
  PNEW(I,J) = POLD(I,J)-TDTSDX*(CU(I+1,J)-CU(I,J))
1  -TDTSDY*(CV(I,J+1)-CV(I,J))
200 CONTINUE

```

```

DO 210 J=1,N
  UNEW(1,J) = UNEW(M+1,J)
  VNEW(M+1,J+1) = VNEW(1,J+1)
  PNEW(M+1,J) = PNEW(1,J)
210 CONTINUE

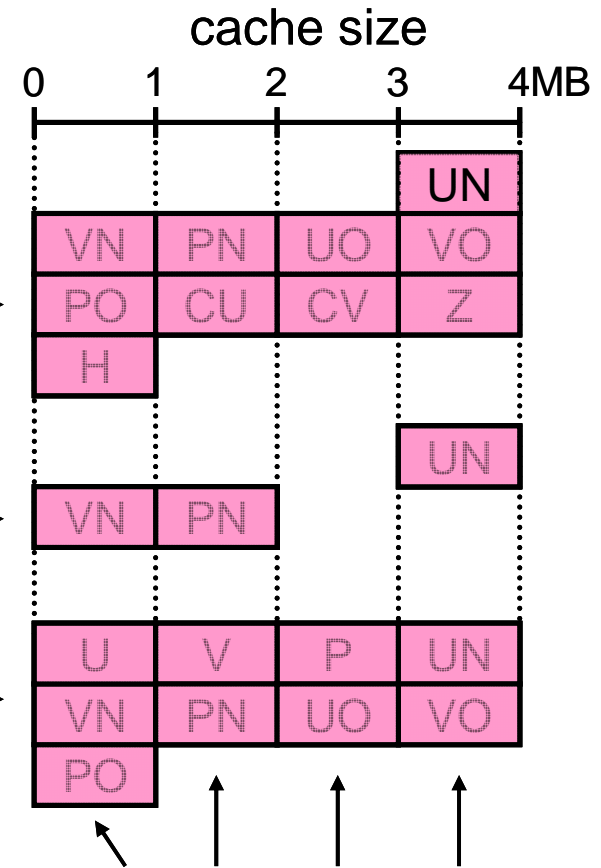
```

```

DO 300 J=1,N
DO 300 I=1,M
  UOLD(I,J) = U(I,J)+ALPHA*(UNEW(I,J)-2.*U(I,J)+UOLD(I,J))
  VOLD(I,J) = V(I,J)+ALPHA*(VNEW(I,J)-2.*V(I,J)+VOLD(I,J))
  POLD(I,J) = P(I,J)+ALPHA*(PNEW(I,J)-2.*P(I,J)+POLD(I,J))
300 CONTINUE

```

(a) An example of target loop group for data localization



Cache line conflicts occurs among arrays which share the same location on cache

(b) Image of alignment of arrays on cache accessed by target loops

Data Layout for Removing Line Conflict Misses by Array Dimension Padding

Declaration part of arrays in spec95 swim

before padding

after padding

PARAMETER (N1=513, N2=513)

PARAMETER (N1=513, N2=544)

COMMON U(N1,N2), V(N1,N2), P(N1,N2),

COMMON U(N1,N2), V(N1,N2), P(N1,N2),

* UNEW(N1,N2), VNEW(N1,N2),

* UNEW(N1,N2), VNEW(N1,N2),

1 PNEW(N1,N2), UOLD(N1,N2),

1 PNEW(N1,N2), UOLD(N1,N2),

* VOLD(N1,N2), POLD(N1,N2),

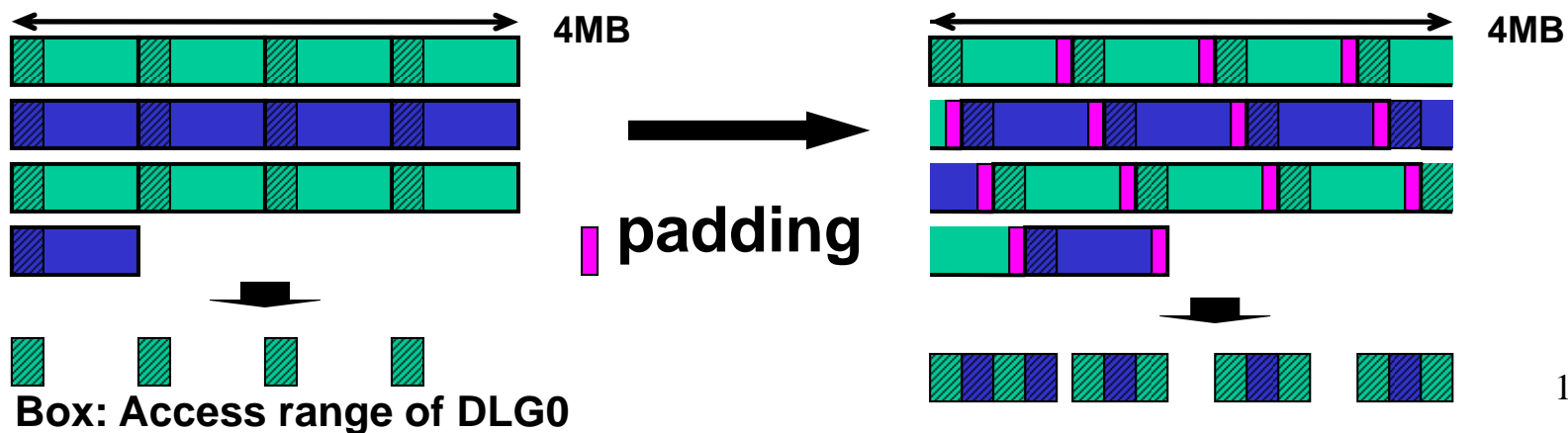
* VOLD(N1,N2), POLD(N1,N2),

2 CU(N1,N2), CV(N1,N2),

2 CU(N1,N2), CV(N1,N2),

* Z(N1,N2), H(N1,N2)

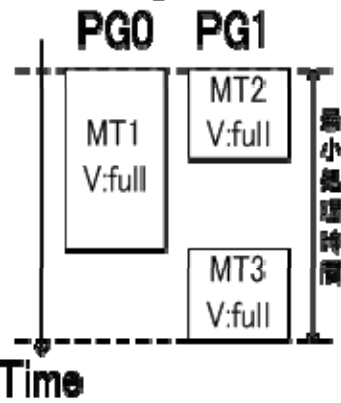
* Z(N1,N2), H(N1,N2)



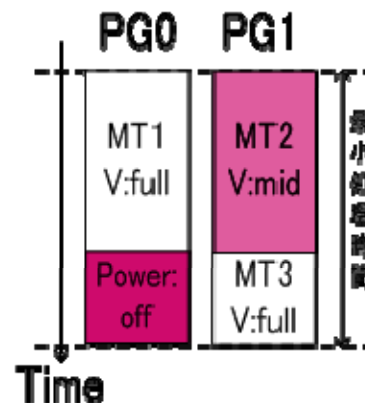
Power Reduction by Power Supply, Clock Frequency and Voltage Control by OSCAR Compiler

- Shortest execution time mode

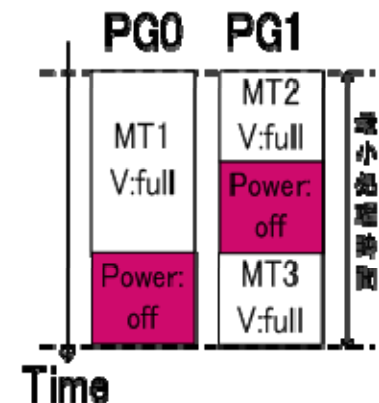
Ordinary scheduled results



FV control

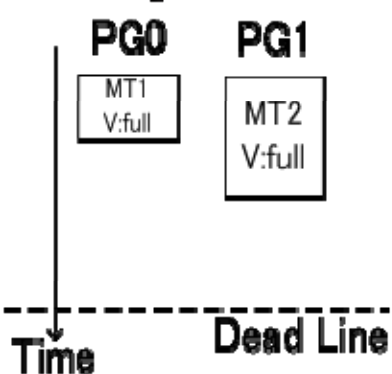


Power control

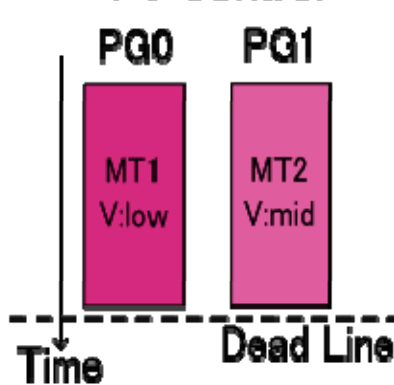


- Realtime processing mode with dead line constraints

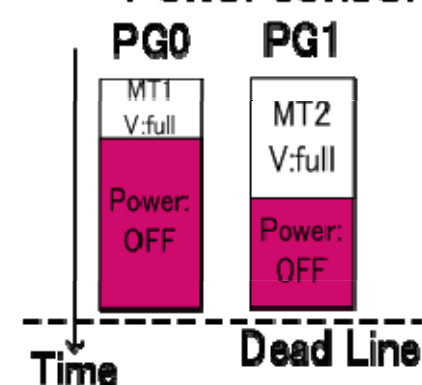
Ordinary scheduled results



FV control



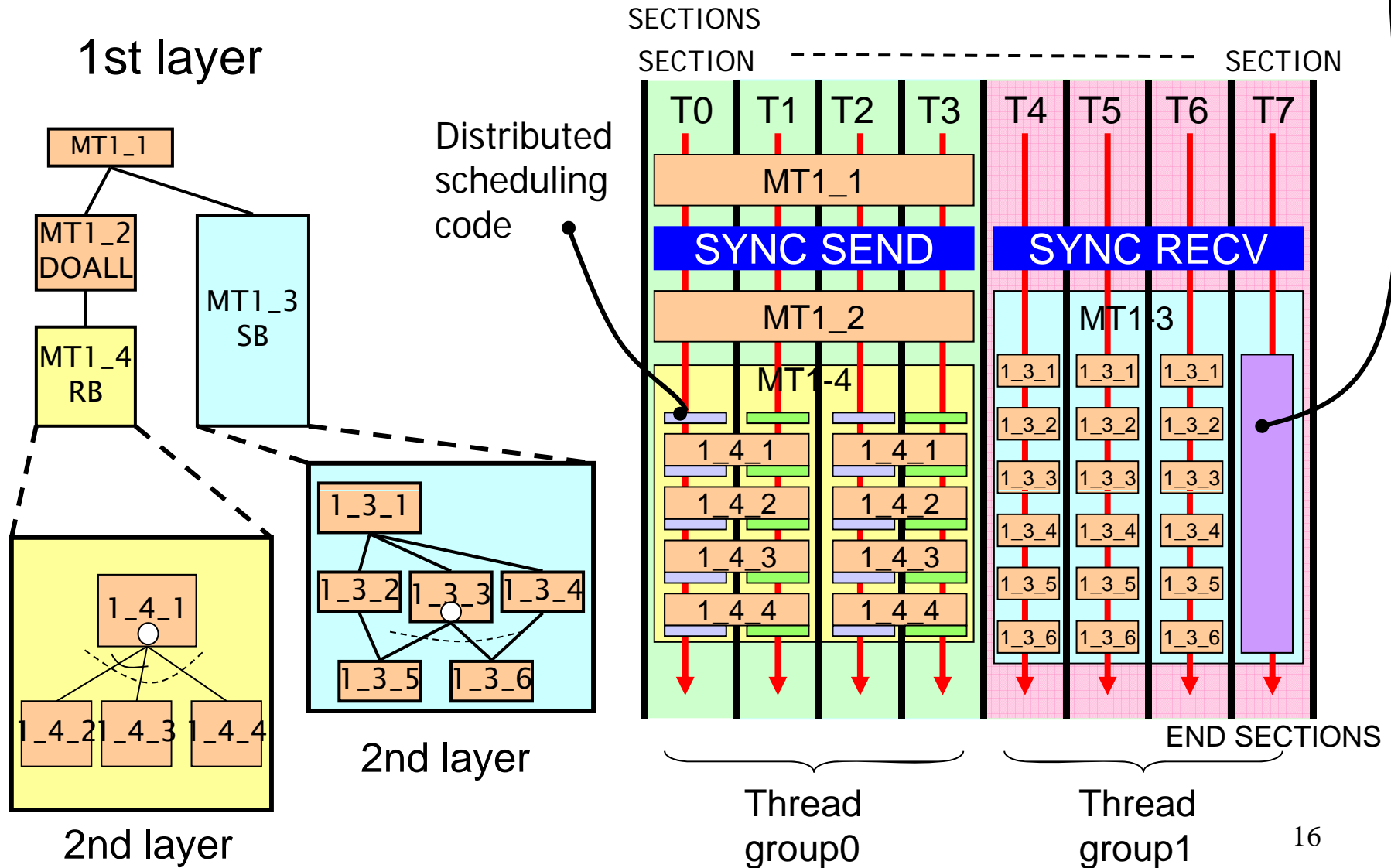
Power control



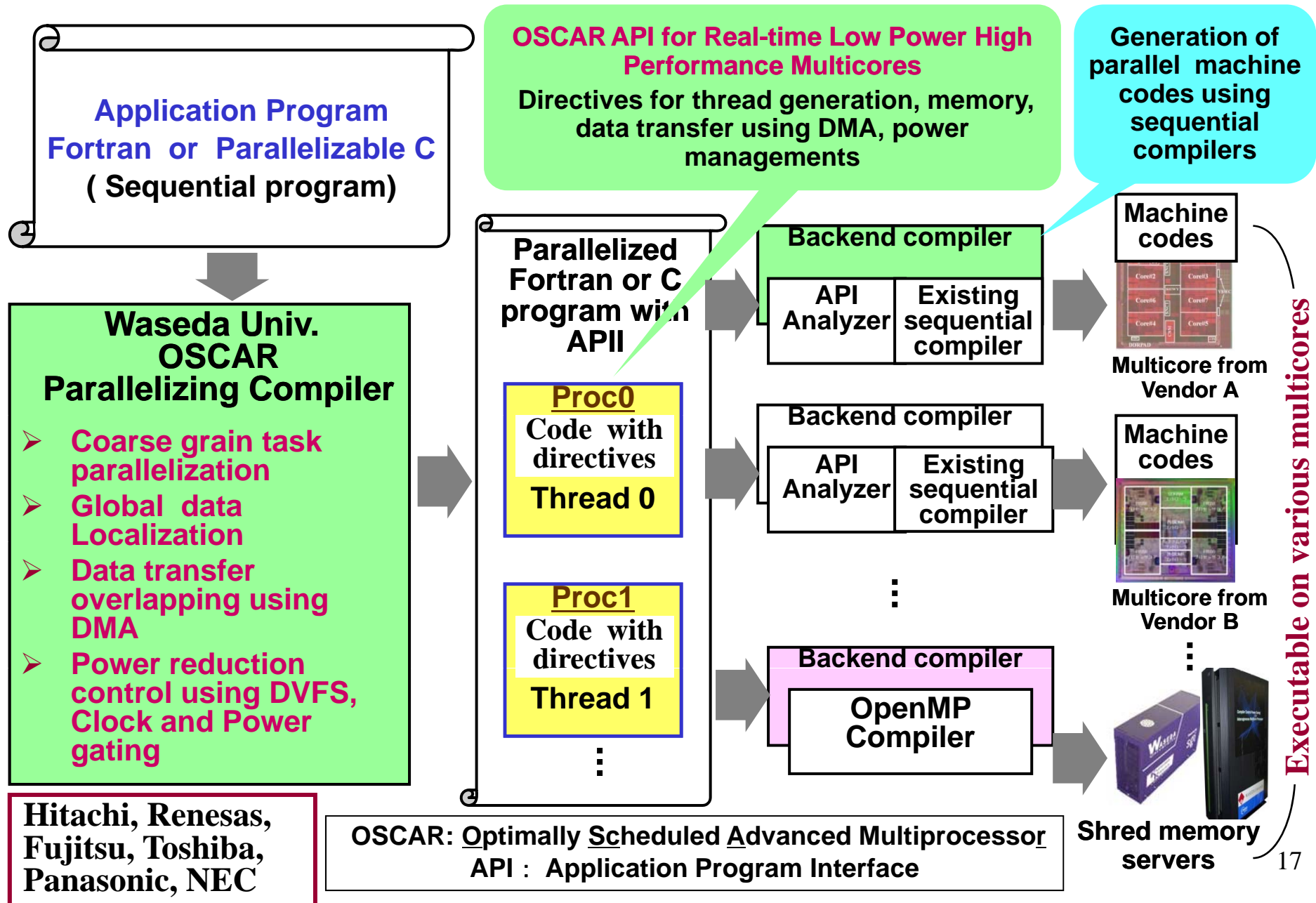
Generated Multigrain Parallelized Code

(The nested coarse grain task parallelization is realized by only OpenMP “section”, “Flush” and “Critical” directives.)

Centralized scheduling code



Compilation Flow Using OSCAR API

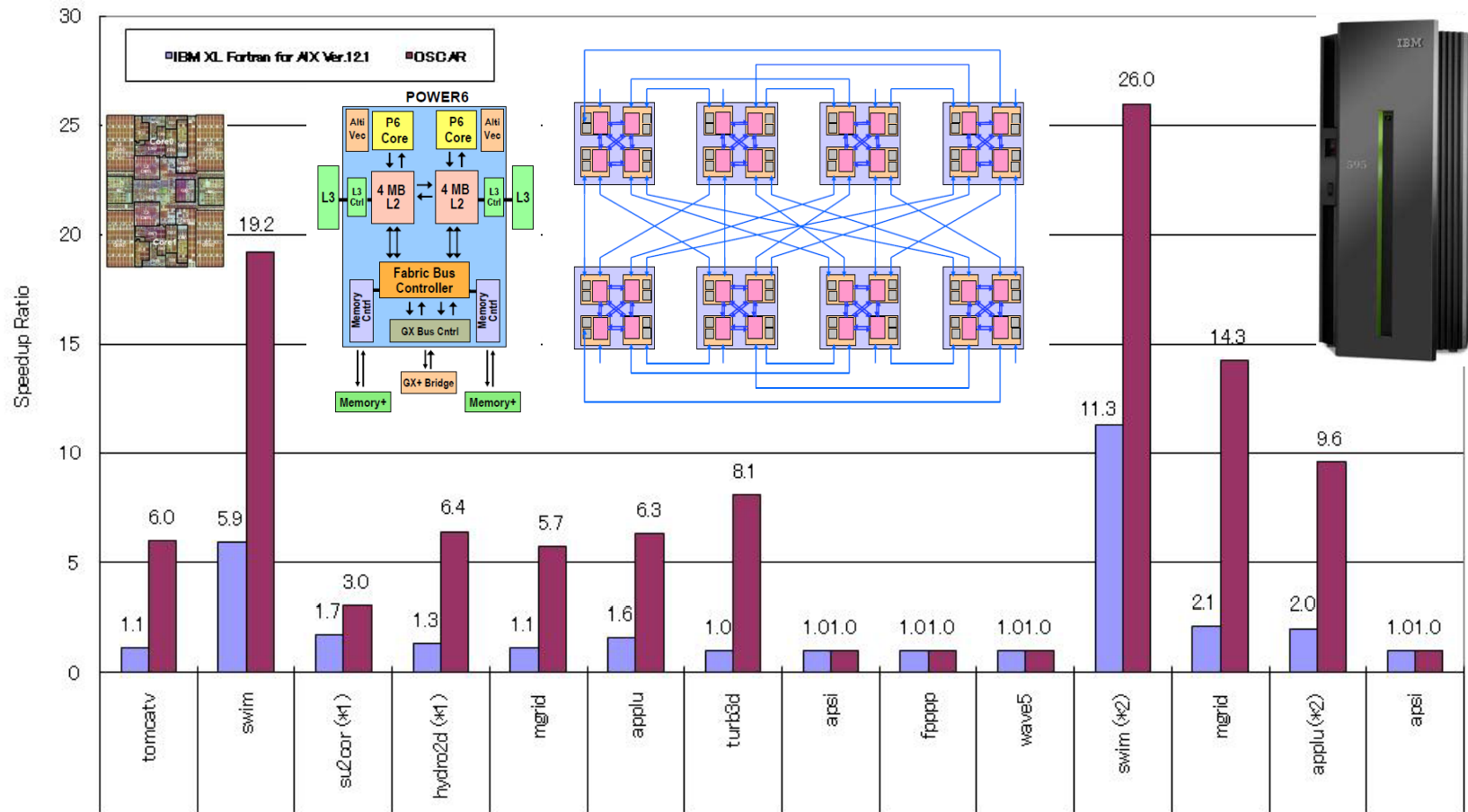


OSCAR API

Now Open! (<http://www.kasahara.cs.waseda.ac.jp/>)

- **Targeting mainly realtime consumer electronics devices**
 - embedded computing
 - various kinds of memory architecture
 - SMP, local memory, distributed shared memory, ...
- **Developed with Japanese 6 companies**
 - Fujitsu, Hitachi, NEC, Toshiba, Panasonic, Renesas
 - Supported by METI/NEDO
- **Based on the subset of OpenMP**
 - very popular parallel processing API
 - shared memory programming model
- **Six Categories**
 - **Parallel Execution** (4 directives from OpenMP)
 - **Memory Mapping** (Distributed Shared Memory, Local Memory)
 - **Data Transfer Overlapping** Using DMA Controller
 - **Power Control** (DVFS, Clock Gating, Power Gating)
 - **Timer for Real Time Control**
 - **Synchronization** (Hierarchical Barrier Synchronization)

Performance of OSCAR Compiler on IBM p6 595 Power6 (4.2GHz) based 32-core SMP Server



OpenMP codes generated by OSCAR compiler accelerate IBM XL Fortran for AIX Ver.12.1 about **3.3 times on the average**

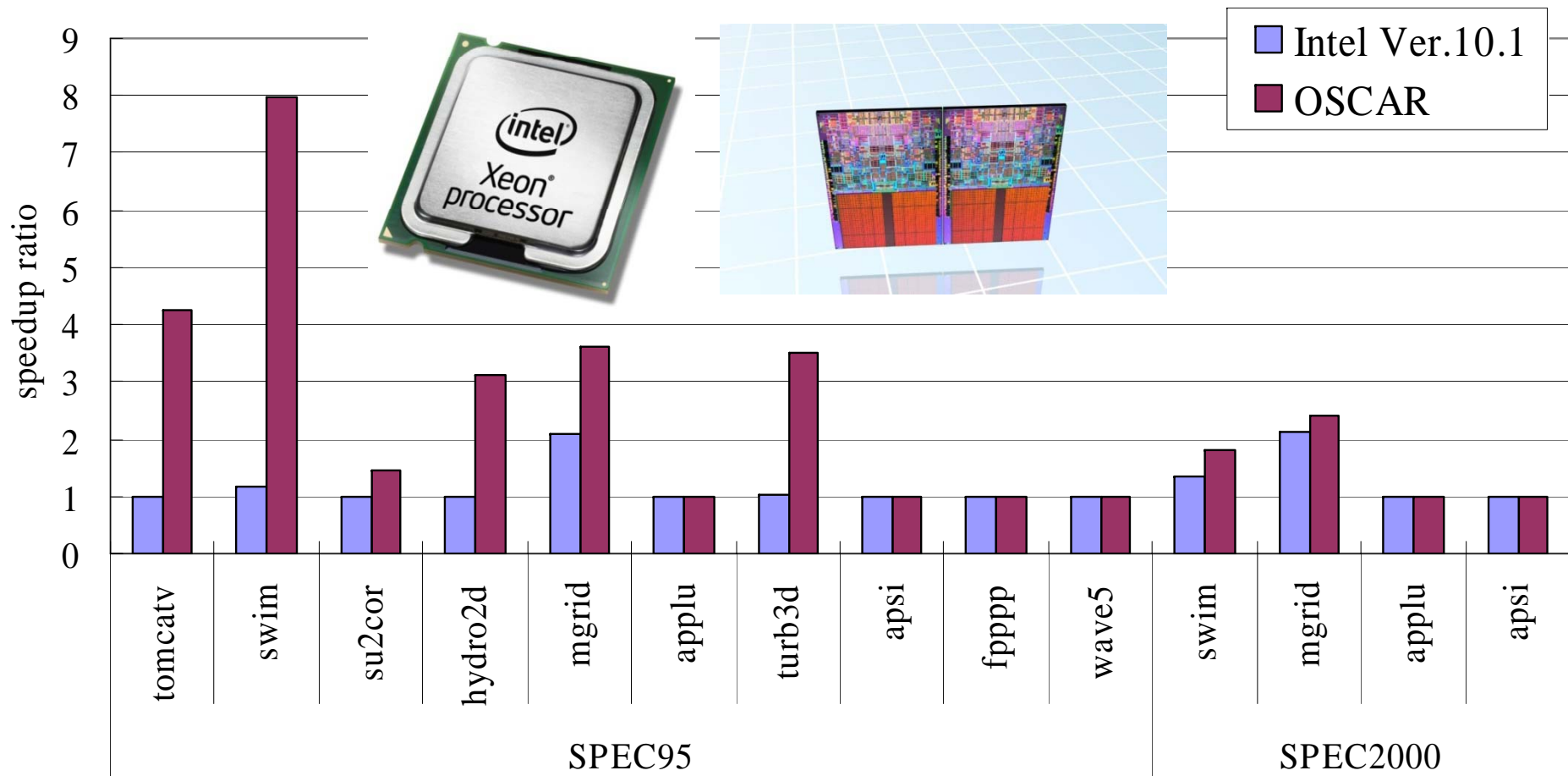
Compile Option:

(*1) Sequential: -O3 -qarch=pwr6, XLF: -O3 -qarch=pwr6 -qsmp=auto, OSCAR: -O3 -qarch=pwr6 -qsmp=noauto

(*2) Sequential: -O5 -q64 -qarch=pwr6, XLF: -O5 -q64 -qarch=pwr6 -qsmp=auto, OSCAR: -O5 -q64 -qarch=pwr6 -qsmp=noauto

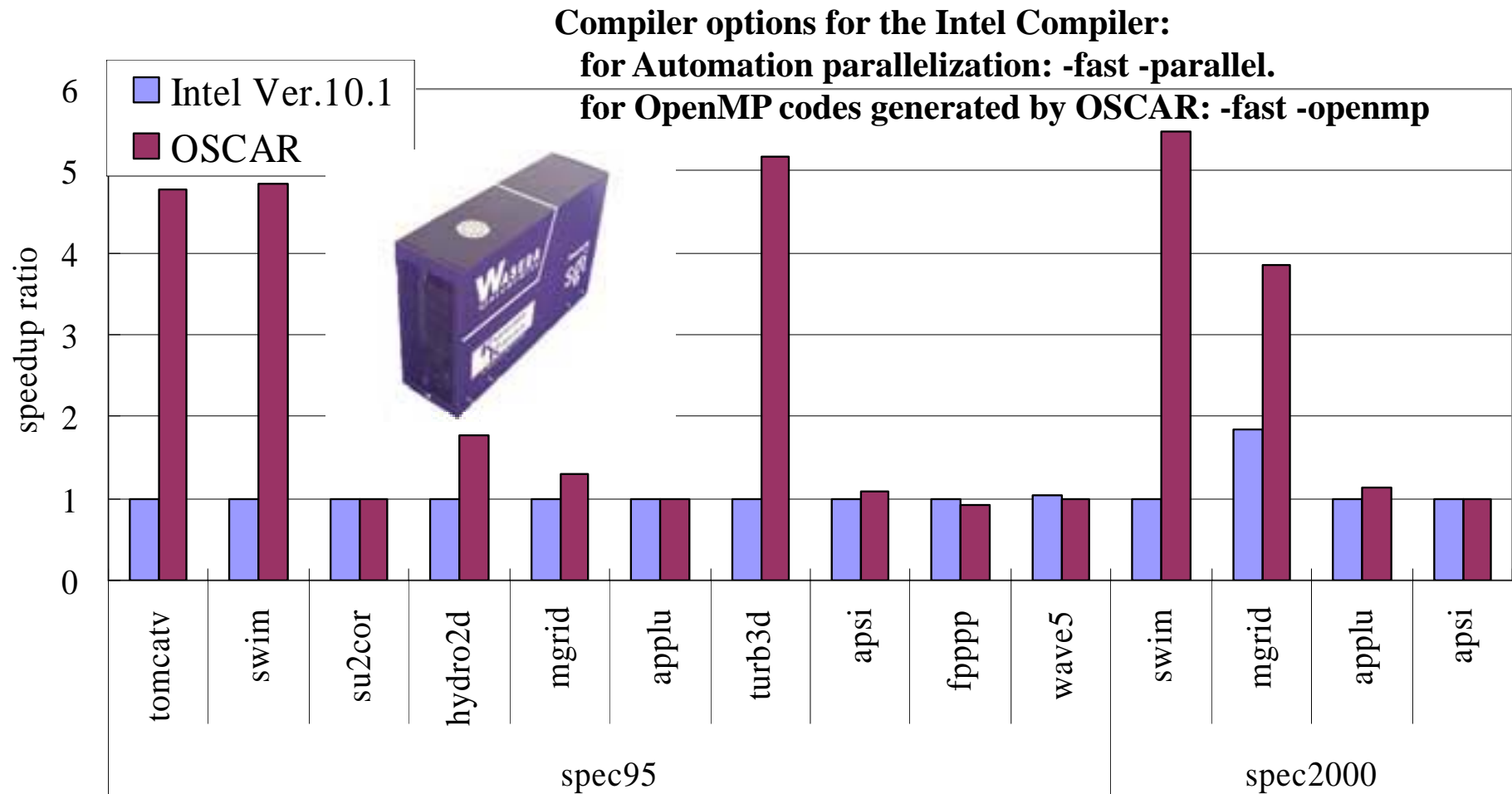
(Others) Sequential: -O5 -qarch=pwr6, XLF: -O5 -qarch=pwr6 -qsmp=auto, OSCAR: -O5 -qarch=pwr6 -qsmp=noauto

Performance of OSCAR Compiler Using the Multicore API on Intel Quad-core Xeon



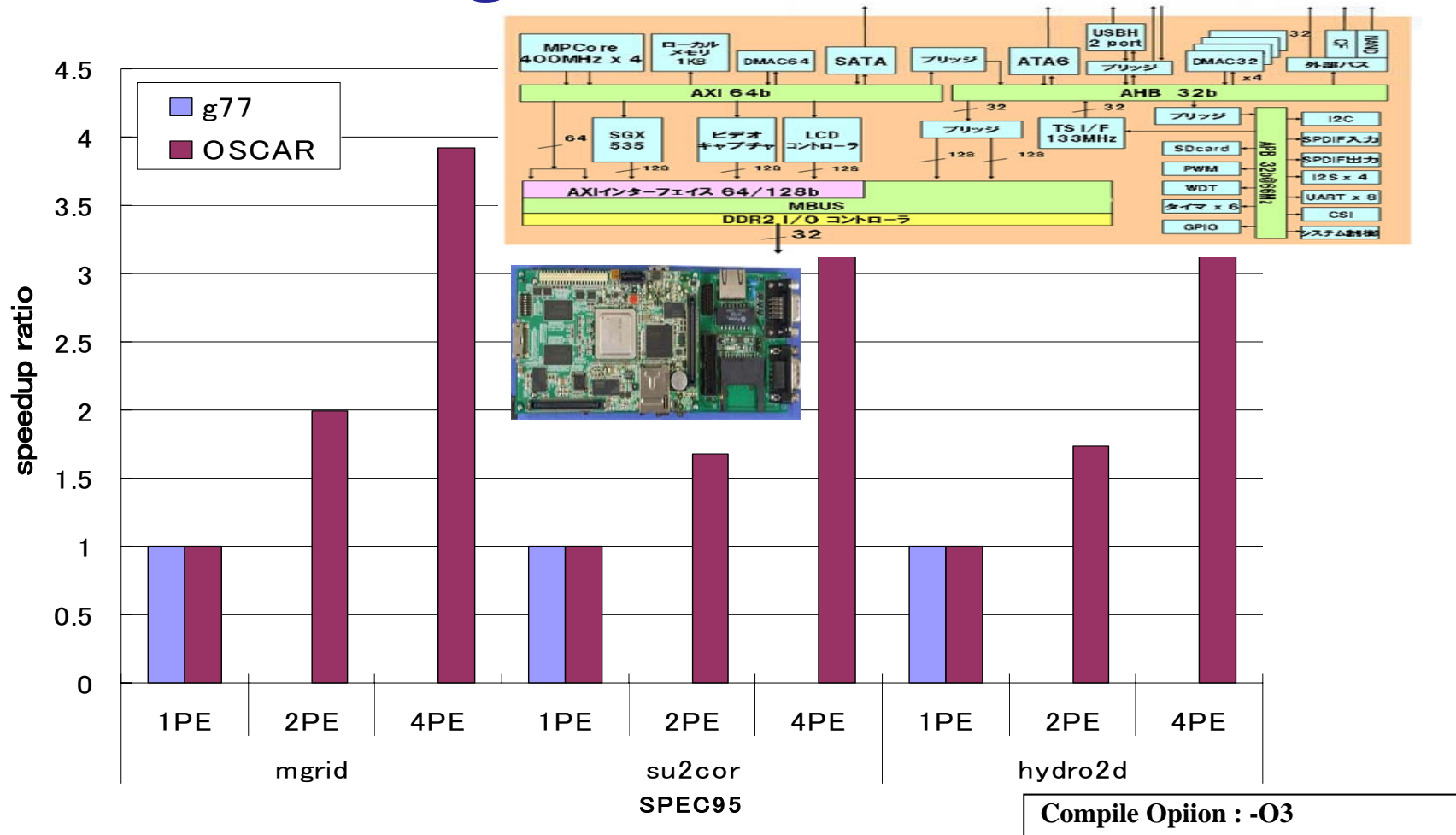
- **OSCAR Compiler gives us 2.1 times speedup on the average against Intel Compiler ver.10.1**

Performance of OSCAR compiler on 16 cores SGI Altix 450 Montvale server



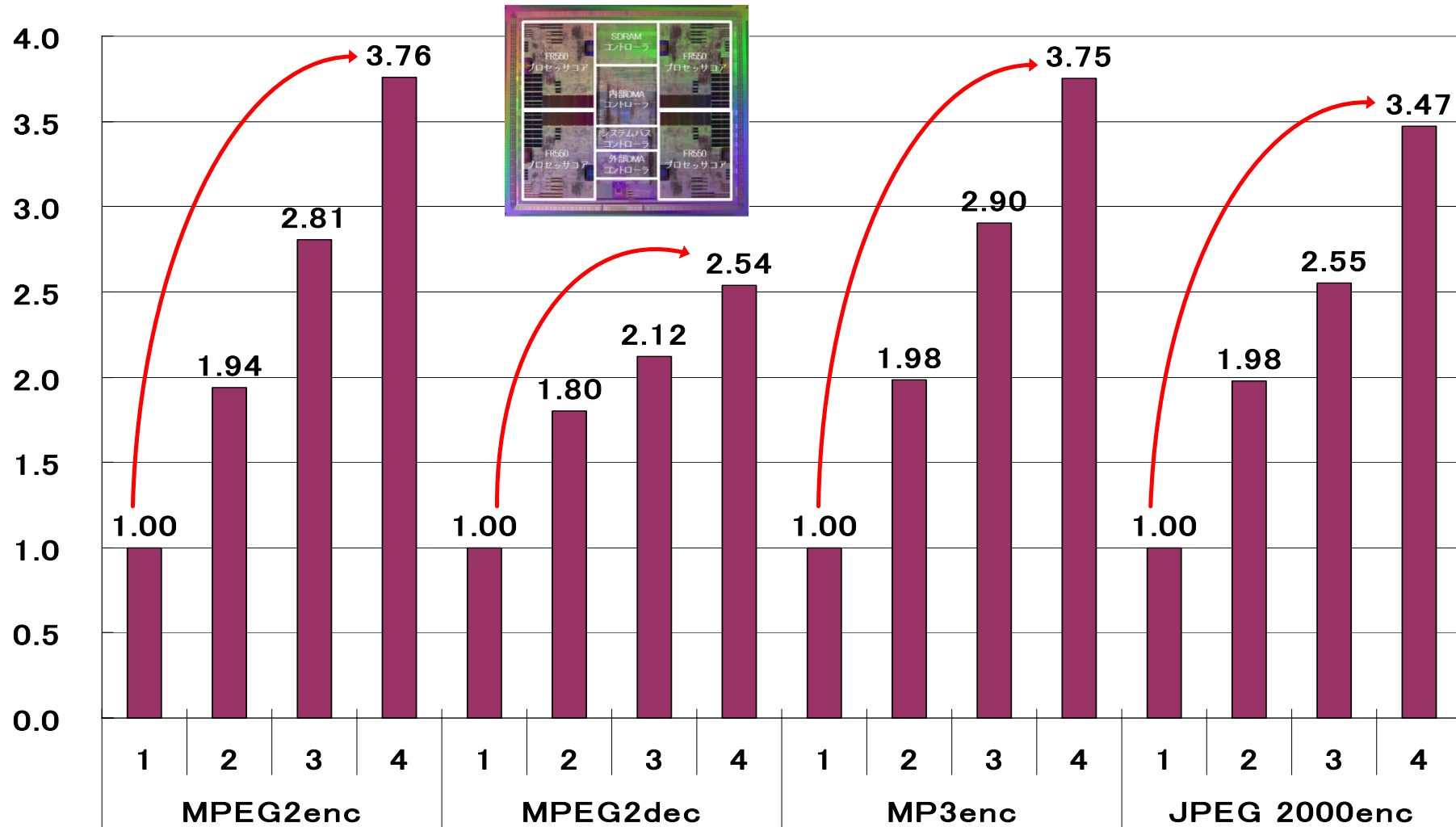
- **OSCAR compiler gave us 2.3 times speedup against Intel Fortran Itanium Compiler revision 10.1**

Performance of OSCAR compiler on NEC NaviEngine(ARM-NEC MPcore)



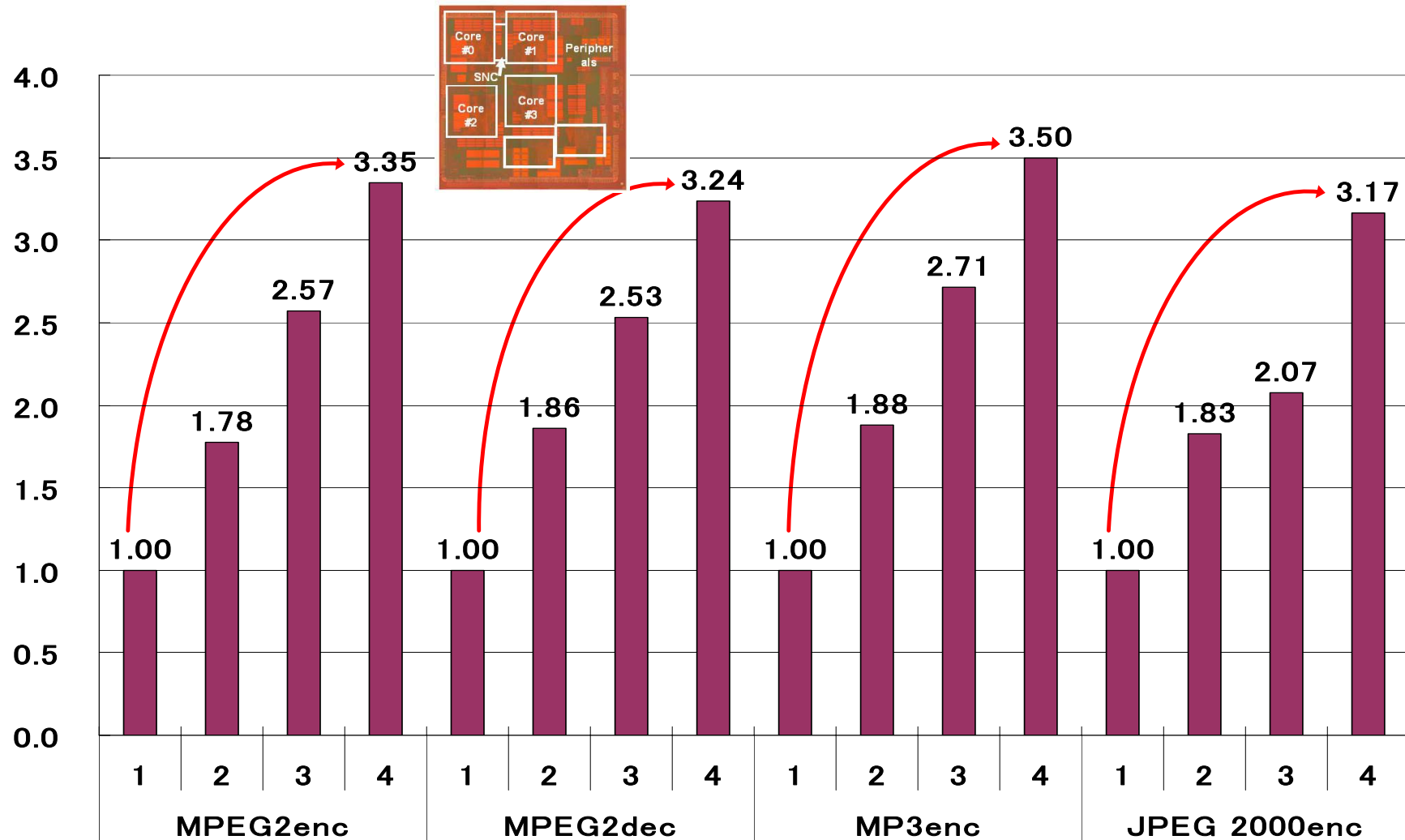
- OSCAR compiler gave us 3.43 times speedup against 1 core on ARM/NEC MPCore with 4 ARM 400MHz cores

Performance of OSCAR Compiler Using the multicore API on Fujitsu FR1000 Multicore



3.38 times speedup on the average for 4 cores against a single core execution

Performance of OSCAR Compiler Using the Developed API on 4 core (SH4A) OSCAR Type Multicore

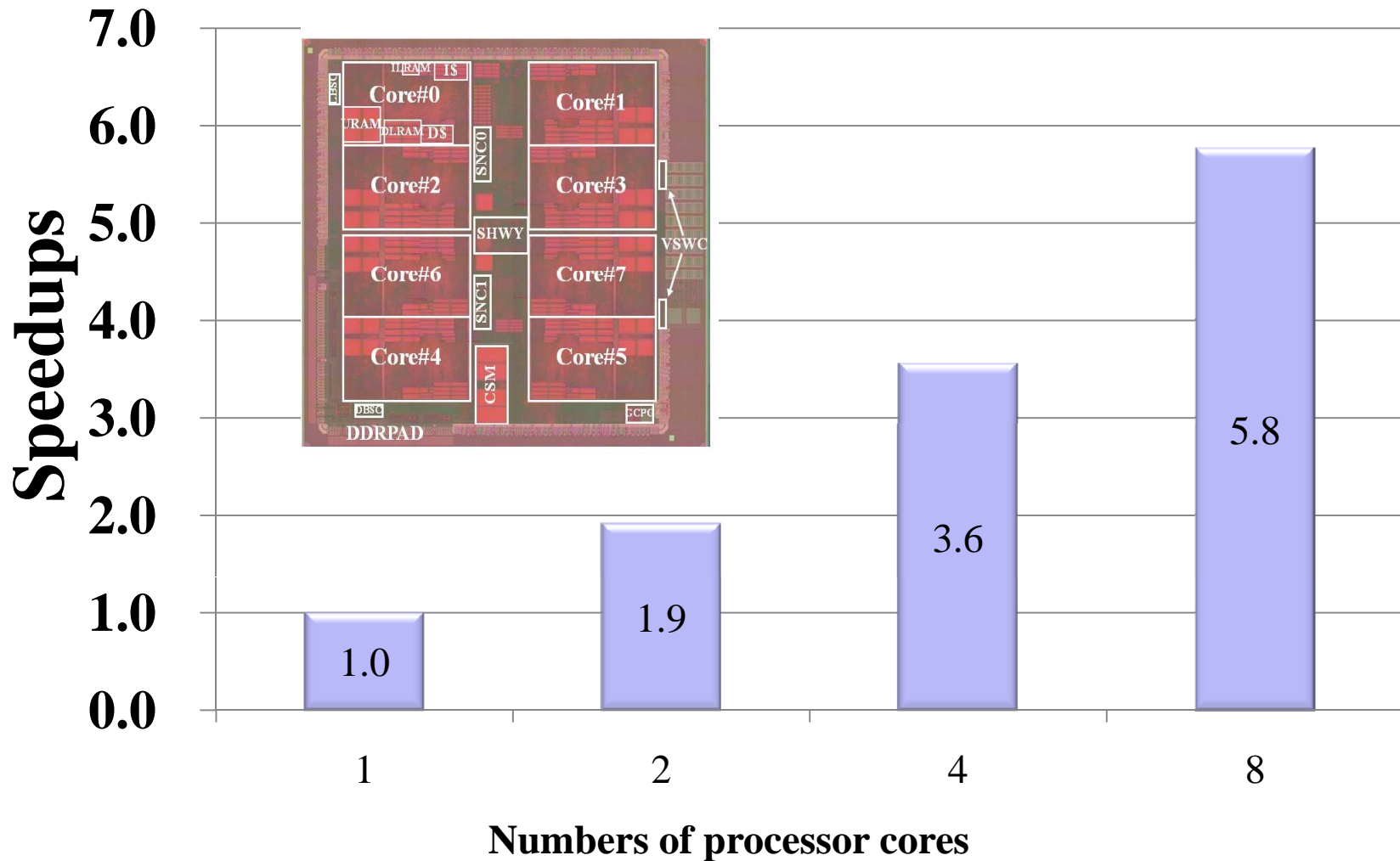


3.31 times speedup on the average for 4cores against 1core

Processing Performance on the Developed Multicore Using Automatic Parallelizing Compiler

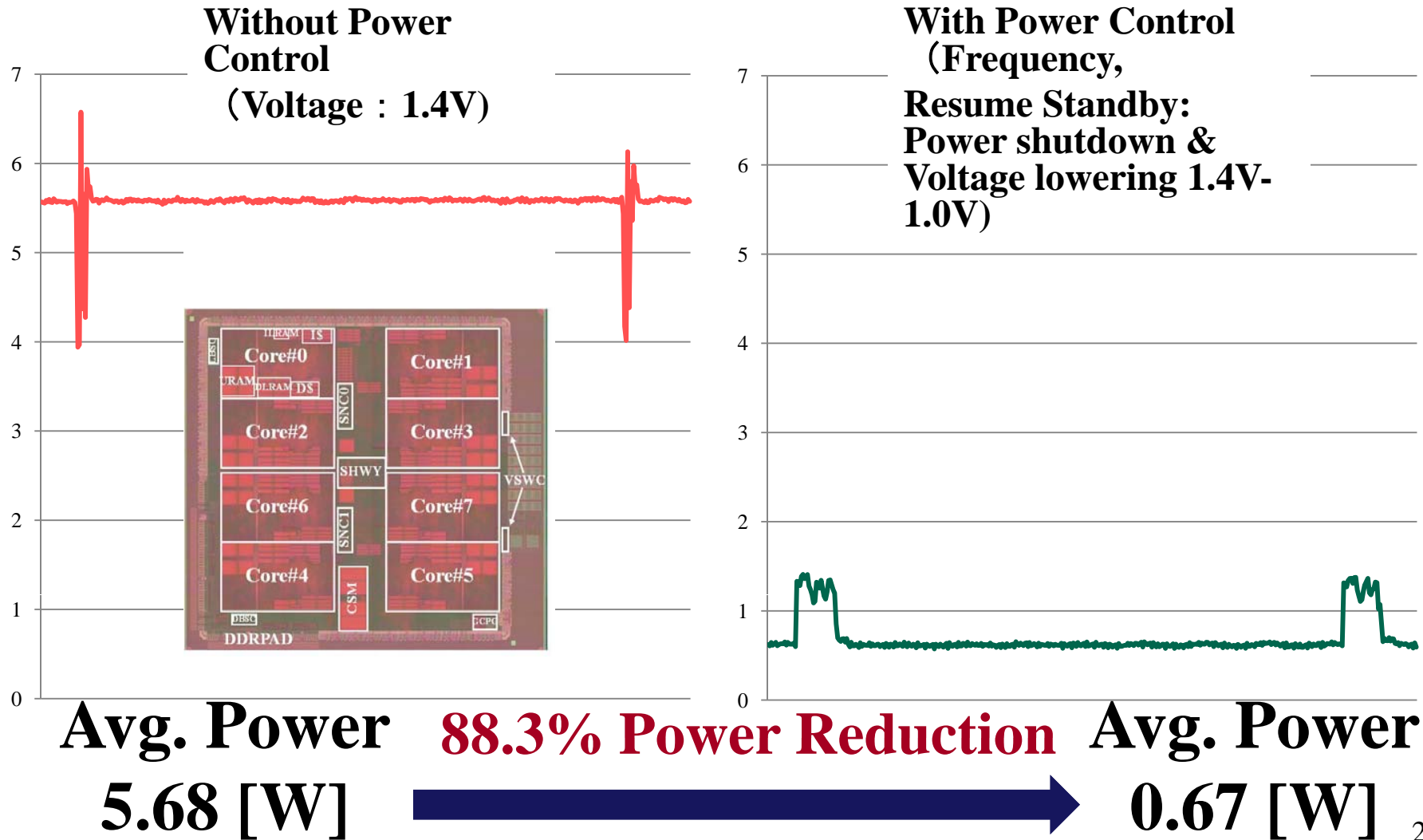
Speedup against single core execution for audio AAC encoding

*) Advanced Audio Coding



Power Reduction by OSCAR Parallelizing Compiler for Secure Audio Encoding

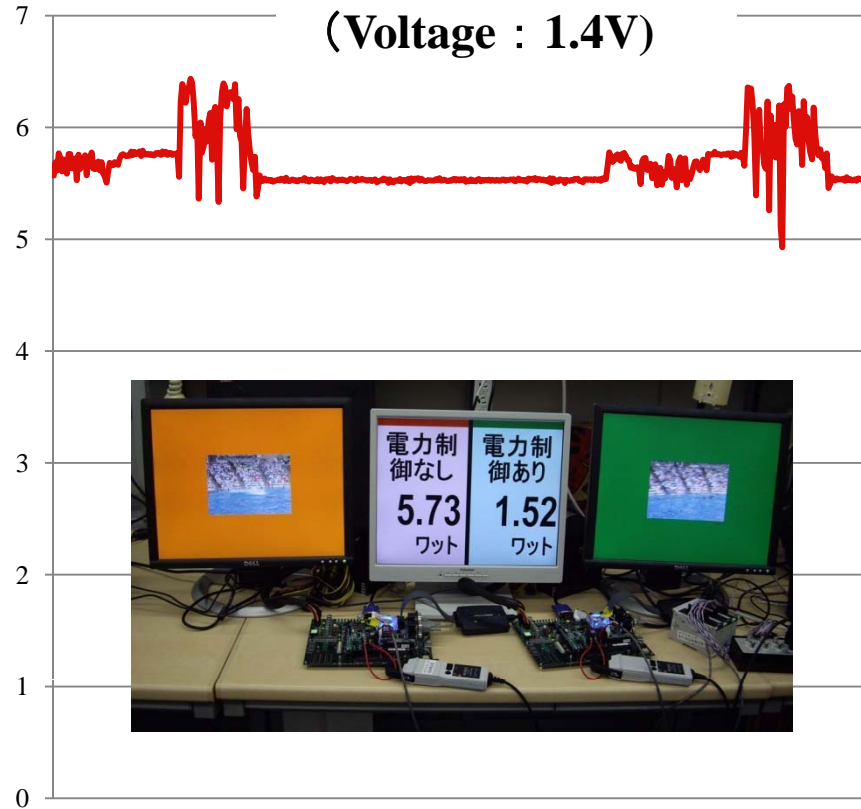
AAC Encoding + AES Encryption with 8 CPU cores



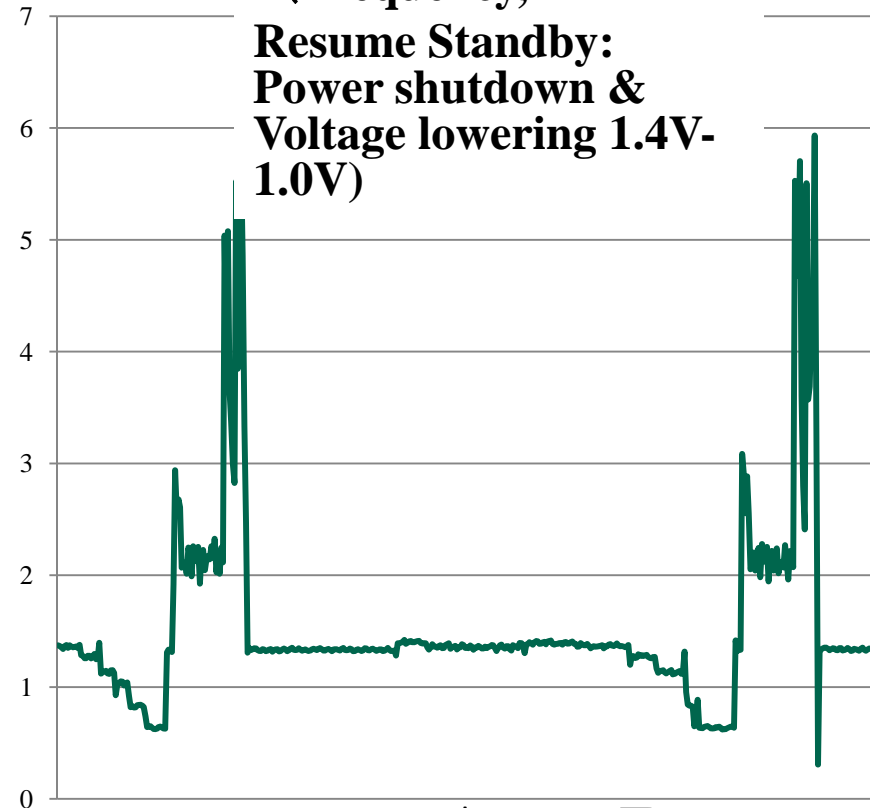
Power Reduction by OSCAR Parallelizing Compiler for MPEG2 Decoding

MPEG2 Decoding with 8 CPU cores

Without Power Control
(Voltage : 1.4V)



With Power Control
(Frequency,
Resume Standby:
Power shutdown &
Voltage lowering 1.4V-
1.0V)



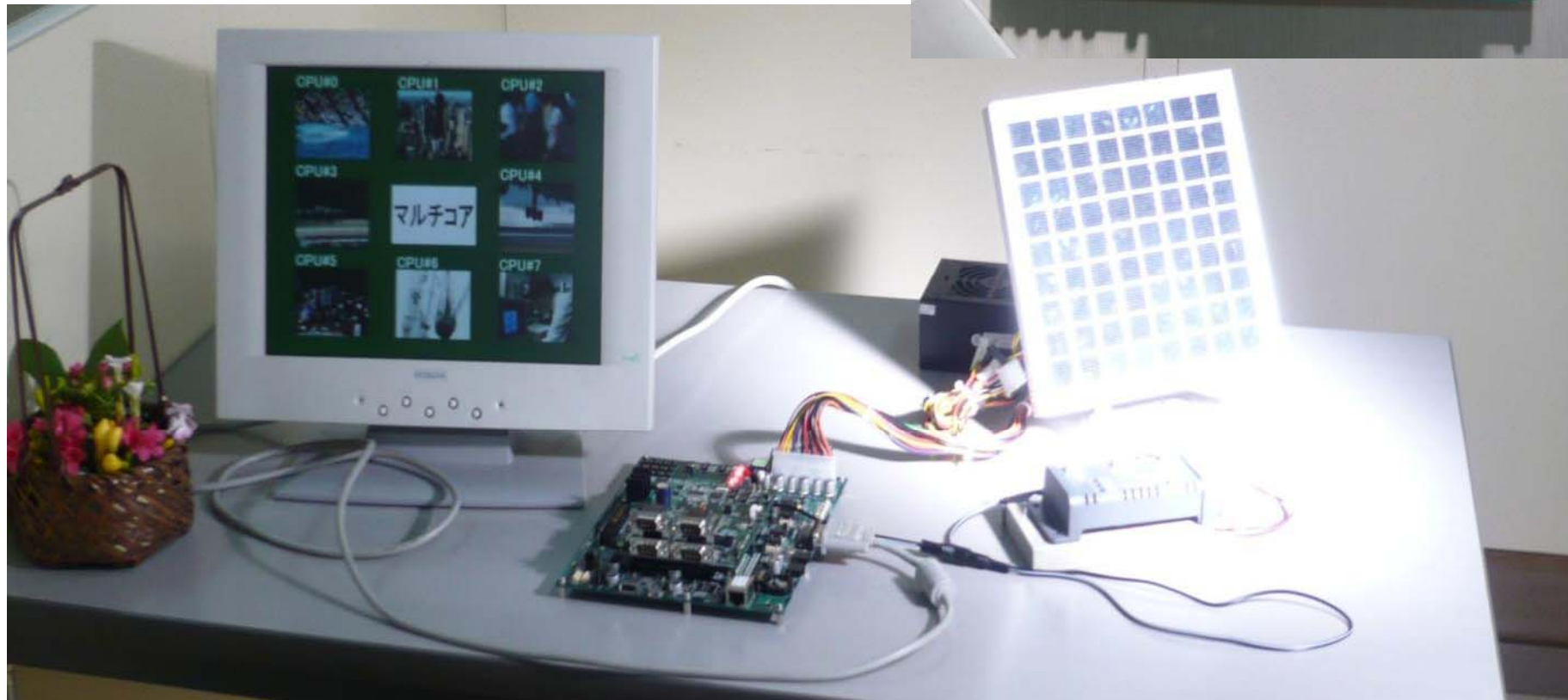
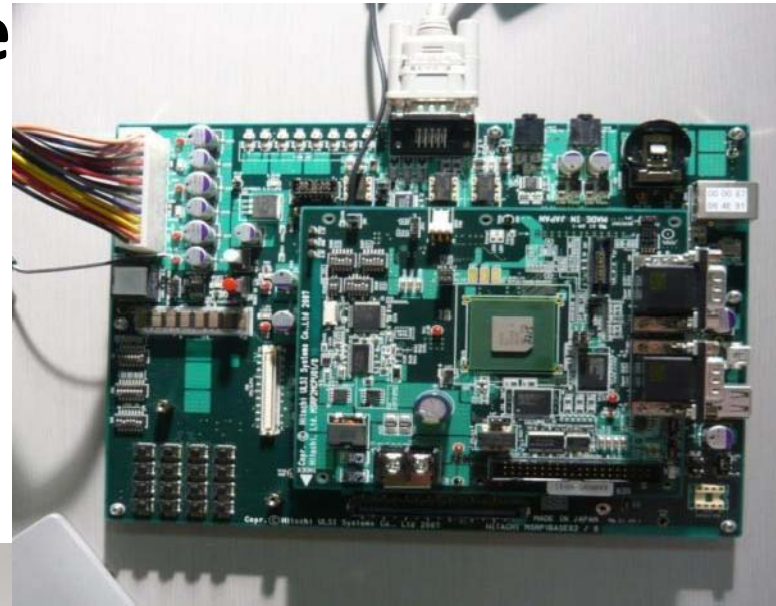
Avg. Power
5.73 [W]

73.5% Power Reduction

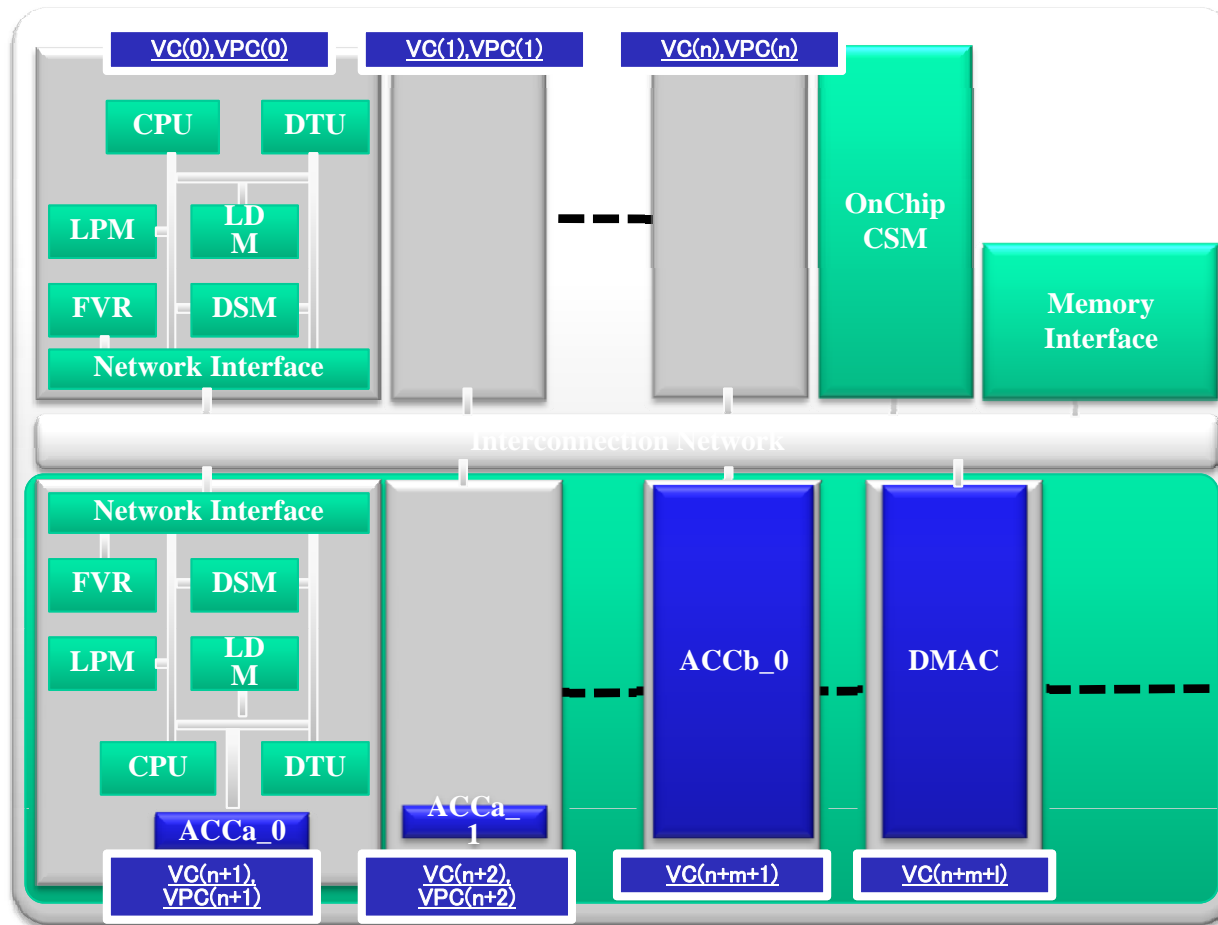
Avg. Power
1.52 [W]

Low Power High Performance Multicore Computer with Solar Panel

- Clean Energy Autonomous
- Servers operational in deserts



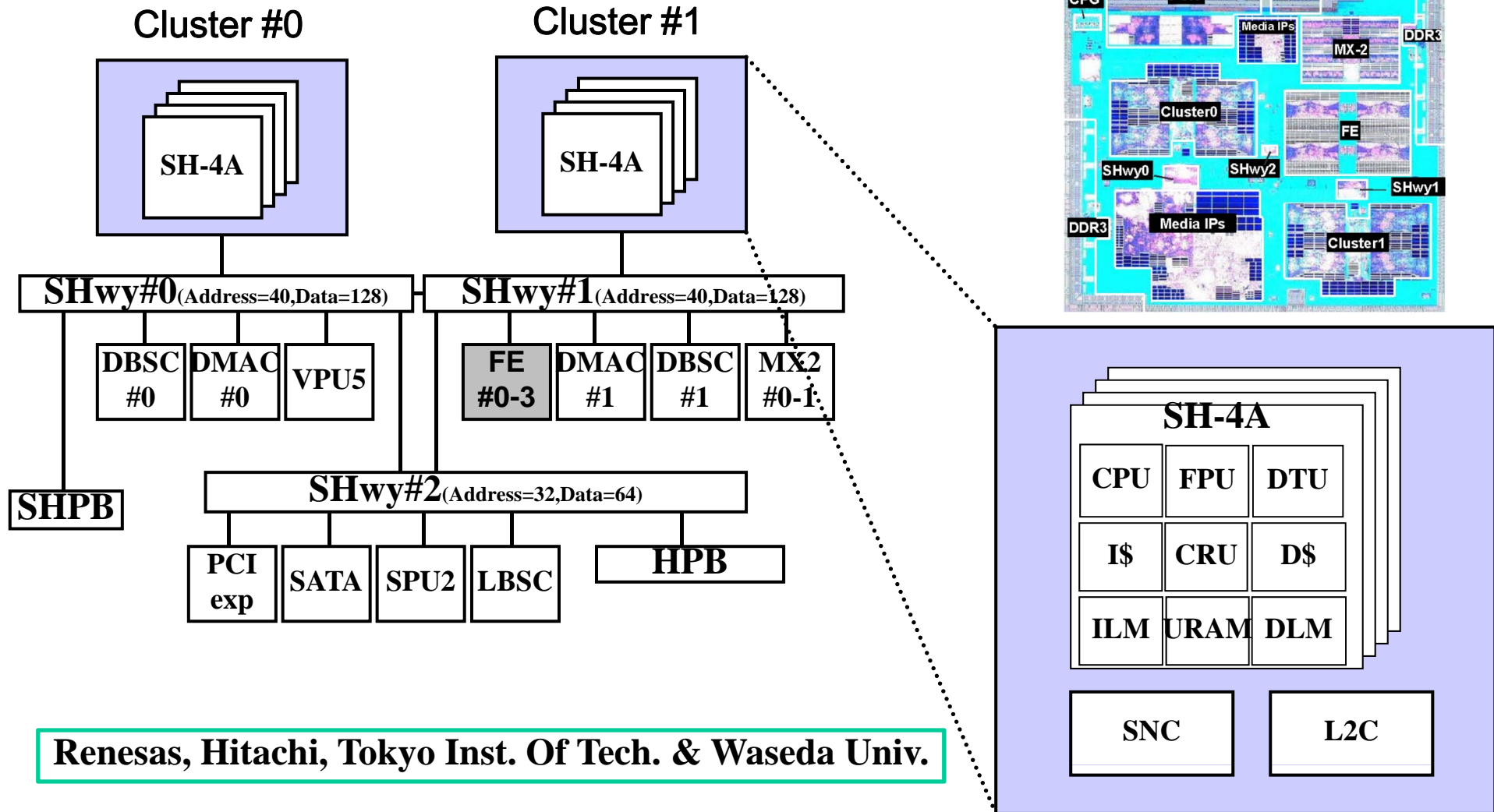
OSCAR API-Applicable Heterogeneous Multicore Architecture



- DTU
 - Data Transfer Unit
- LPM
 - Local Program Memory
- LDM
 - Local Data Memory
- DSM
 - Distributed Shared Memory
- CSM
 - Centralized Shared Memory
- FVR
 - Frequency/Voltage Control Register

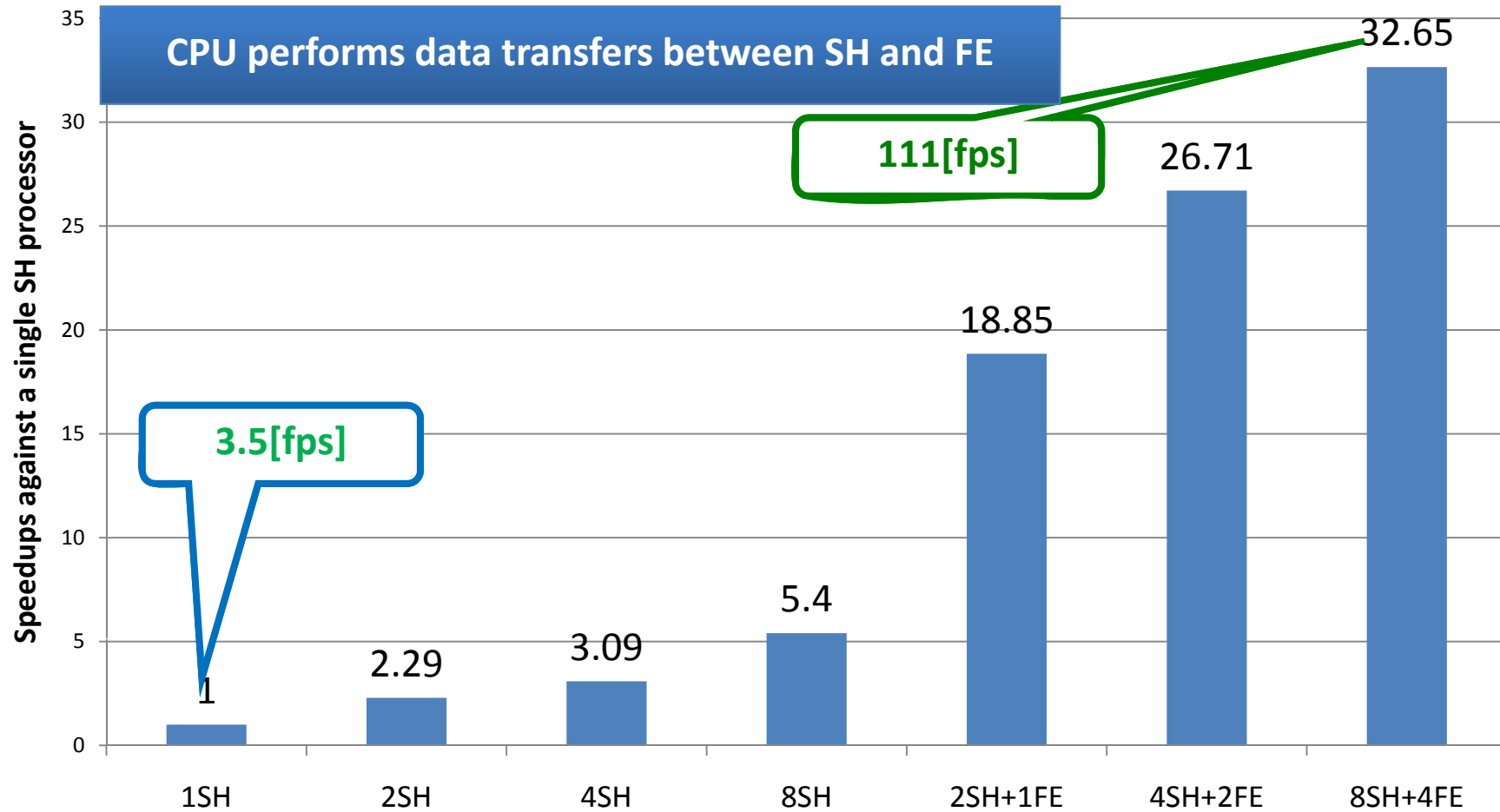
Heterogeneous Multicore RP-X

presented in SSCC2010 Processors Session on Feb. 8, 2010



Renesas, Hitachi, Tokyo Inst. Of Tech. & Waseda Univ.

Parallel Processing Performance Using OSCAR Compiler and OSCAR API on RP-X(Optical Flow with a hand-tuned library)



Power Reduction in a real-time execution controlled by OSCAR Compiler and OSCAR API on RP-X (Optical Flow with a hand-tuned library)

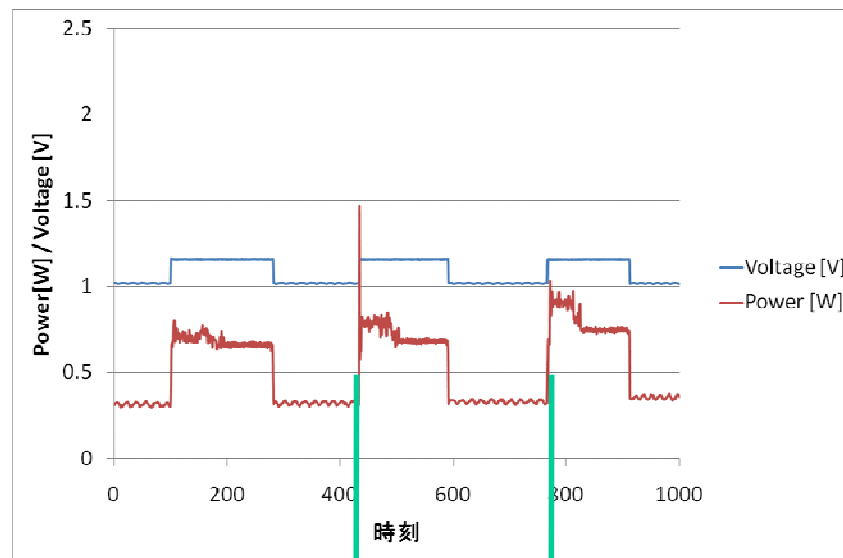
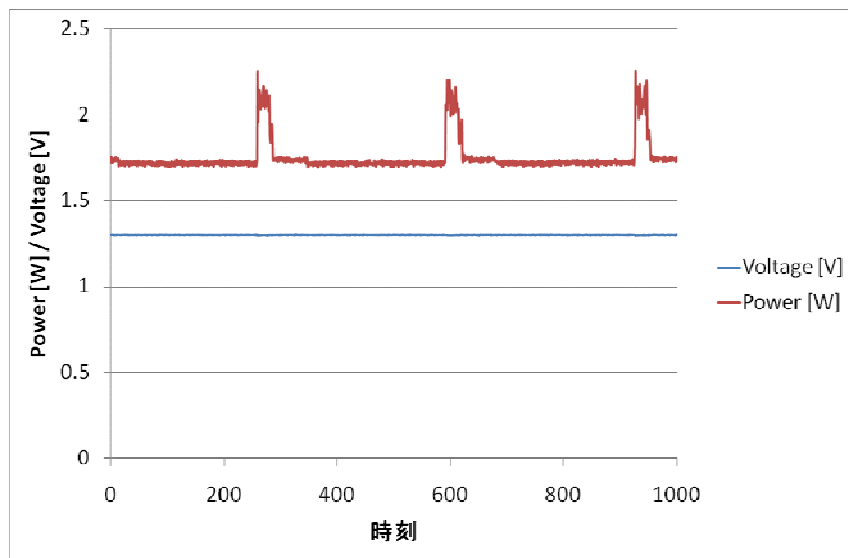
Without Power Reduction

With Power Reduction by OSCAR Compiler
70% of power reduction

Average: 1.76[W]



Average: 0.54[W]



1cycle : 33[ms]
→30[fps]

Green Computing Systems R&D Center

Waseda University

Supported by METI (Mar. 2011 Completion)

<R & D Target>

Hardware, Software, Application
for Super Low-Power Manycore
Processors

- More than 64 cores
- Natural air cooling (No fan)
Cool, Compact, Clear, Quiet
- Operational by Solar Panel

<Industry, Government, Academia>

Fujitsu, Hitachi, Renesas, Toshiba, NEC, etc

<Ripple Effect>

- Low CO₂ (Carbon Dioxide) Emissions
- Creation Value Added Products
 - Consumer Electronics, Automobiles, Servers



Beside Subway Waseda Station,
Near Waseda Univ. Main Campus

Conclusions

- **OSCAR compiler cooperative real-time low power multicore with high effective performance, short software development period will be important in wide range of IT systems from consumer electronics to robotics and automobiles.**
- **The OSCAR compiler with API allow us boosts up the performance of various multicores and servers and reduce consumed power significantly**
 - **3.3 times on IBM p595 SMP server using Power6**
 - **2.1 times on Intel Quad core Xeon**
 - **5.7 times speedup on the 8 core (SH4A) multicore RP2 for AAC encoding against one core**
 - **32.7 times on RP-X hetero-multicore using 8 SH4As and 4 DRP accelerators for optical flow against one SH core**
 - **70% power reduction on RP2 for realtime optical flow.**
- **OSCAR API has been extended for heterogeneous multicores and for manycores.**