

Multicore Compiler for Low Power High Performance Embedded Computing

Hironori Kasahara

Professor, Department of Computer Science

**Director, Advanced Chip-Multiprocessor
Research Institutes**

Waseda University

Tokyo, Japan

<http://www.kasahara.cs.waseda.ac.jp>

April 18, 2008, 9:30-10:20, IEEE Cool Chips XI

Hironori Kasahara

<Personal History>

B.S. (1980,Waseda), M.S.(1982,Waseda), Ph.D.(1985,EE, Waseda). Res.Assoc. (1983,Waseda), Special Research Fellow JSPS (1985) ,Visiting Scholar (1985.**Univ.California at Berkeley**), . Assist. Prof. (1986.Waseda), Assoc. Prof.(1988,Waseda), Visiting Research Scholar(1989-1990. **Center for Supercomputing R&D, Univ.of Illinois at Urbana-Champaign**), Prof.(1997-,**Dept. CS, Waseda**). , IFAC World Congress Young Author Prize (1987), IPSJ Sakai Memorial Special Award (1997), STARC **Industry-Academia Cooperative Research Award** (2004)

<Activities for Societies>

IPSJ : **Sig. Computer Architecture(Chair)**, Trans of IPSJ Editorial Board (HG Chair), Journal of IPSJ Editorial Board (HWG Chair), 2001 Journal of IPSJ Special Issue on Parallel Processing(Chair of Editorial Board: Guest Editor, JSPP2000 (Program Chair) etc.

ACM : International Conference on Supercomputing(**ICS**)(Program Committee)
Int'l conf. on Supercomputing (PC, esp. '96 ENIAC 50th Anniversary Co-Prog. Chair).

IEEE: Computer Society Japan Chapter Chair, Tokyo Section Board Member, SC07 PC

OTHER: PCs of many conferences on Supercomputing and Parallel Processing.

<Activities for Governments>

METI : IT Policy Proposal Forum(Architecture/HPC WG Chair),
Super Advanced Electronic Basis Technology Investigation Committee

**NEDO:Millennium Project IT21 “Advanced Parallelizing Compiler”(Project Leader),
Computer Strategy WG (Chair).Multicore for Realtime Consumer Electronics Project Leader** etc.

MEXT:Earth Simulator project evaluation committee, 10PFLOPS Supercomputer evaluat. comm.

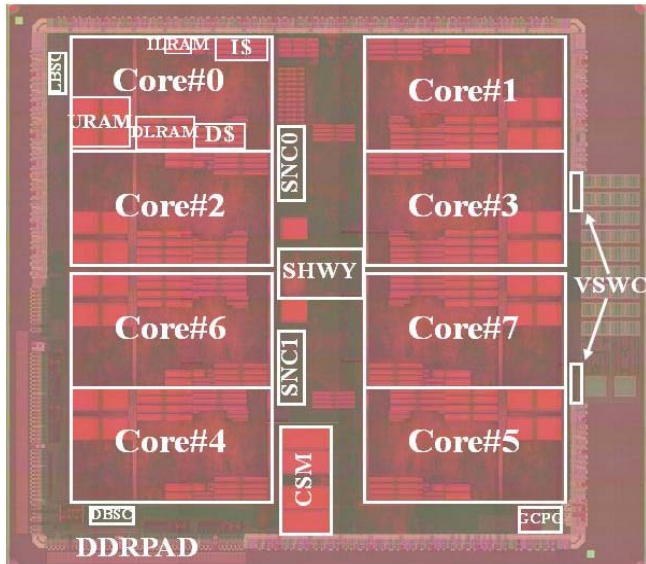
JAERI: Research accomplishment evaluation committee, CCSE 1st class invited researcher.

JST: Scientific Research Fund Sub Committee, COINS Steering Committee ,
Precursory Research for Embryonic Science and Technology (Research Area Adviser)

**Cabinet Office: CSTP Expert Panel on Basic Policy, Information & Communication Field
Promotion Strategy , R&D Infrastructure WG, Software & Security WG**

<**Papers**> Papers 164(IEEE Trans. Computer, IPSJ Trans., ISSCC, Cool Chips, Supercomputing, ACM ICS) , Invited Talks 66, Tech. Reports 115, Symposium 25, News Papers/TV/Web News/Magazine 173, etc.

Multi-core Everywhere

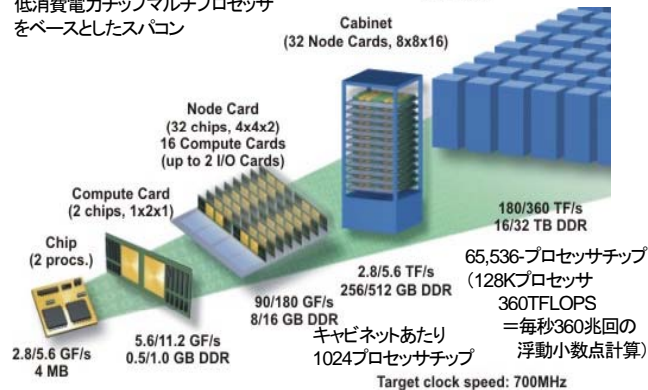


OSCAR Type Multi-core Chip by Renesas in METI/NEDO Multicore for Real-time Consumer Electronics Project (Leader: Prof.Kasahara)

IBM BlueGene/L

Lawrence Livermore National Laboratory 2005/

低消費電力チップマルチプロセッサをベースとしたスーパーコンピュータ

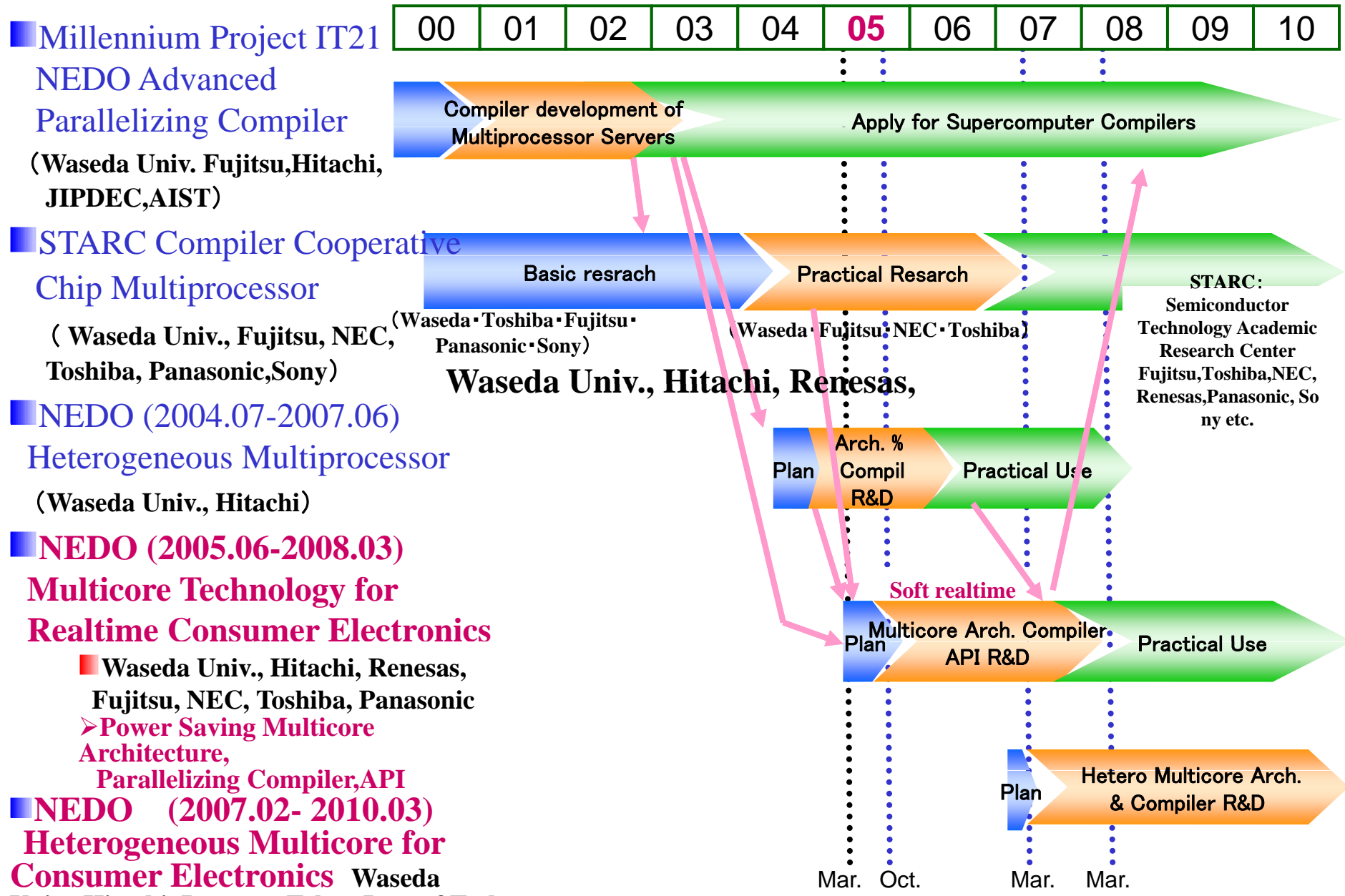


1プロセッサチップ上に2プロセッサ集積

Multi-core from embedded to supercomputers

- **Consumer Electronics (Embedded)**
Mobile Phone, Game, Digital TV, Car Navigation, DVD, Camera,
IBM/ Sony/ Toshiba Cell, Fujitsu FR1000,
NEC/ARMMPCore&MP211, Panasonic Uniphier,
Renesas SH multi-core(4 core RP1, 8 core RP2)
Tilera Tile64, SPI Storm-1(16 VLIW cores)
 - **PCs, Servers**
Intel Quad Xeon, Core 2 Quad, Montvale, Tukwila, 80 core
AMD Quad Core Opteron, Phenom
 - **WSs, Deskside & Highend Servers**
IBM Power4,5,5+,6 Sun Niagara(SparcT1,T2), Rock
 - **Supercomputers**
Earth Simulator:40TFLOPS, 2002, 5120 vector proc.
IBM Blue Gene/L: 360TFLOPS, 2005, Low power CMP
based 128K processor chips, BG/P 2008
- High quality application software, Productivity, Cost performance, Low power consumption are important**
Ex, Mobile phones, Games
- Compiler cooperated multi-core processors are promising to realize the above futures**

Roadmap of compiler cooperative multicore project



METI/NEDO National Project

Multi-core for Real-time Consumer Electronics

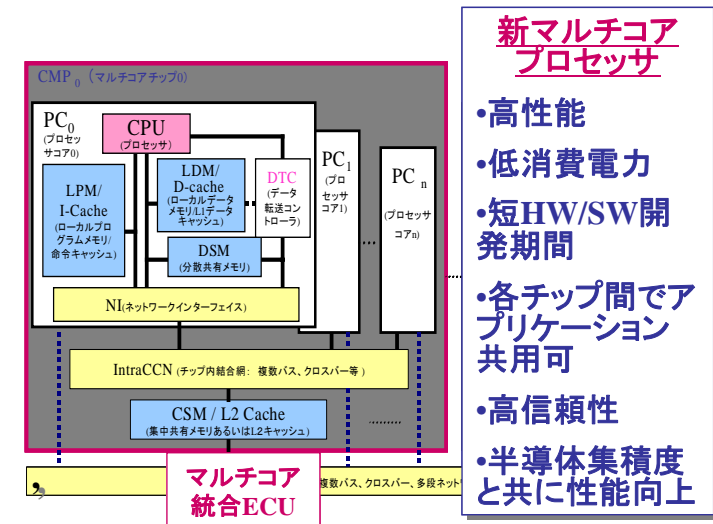
<Goal> R&D of compiler cooperative multi-core processor technology for consumer electronics like Mobile phones, Games, DVD, Digital TV, Car navigation systems.

<Period> From July 2005 to March 2008

<Features> **▪ Good cost performance**

- Short hardware and software development periods
- Low power consumption
- Scalable performance improvement with the advancement of semiconductor
- Use of the same parallelizing compiler for multi-cores from different vendors using newly developed API

(2005.7~2008.3) **

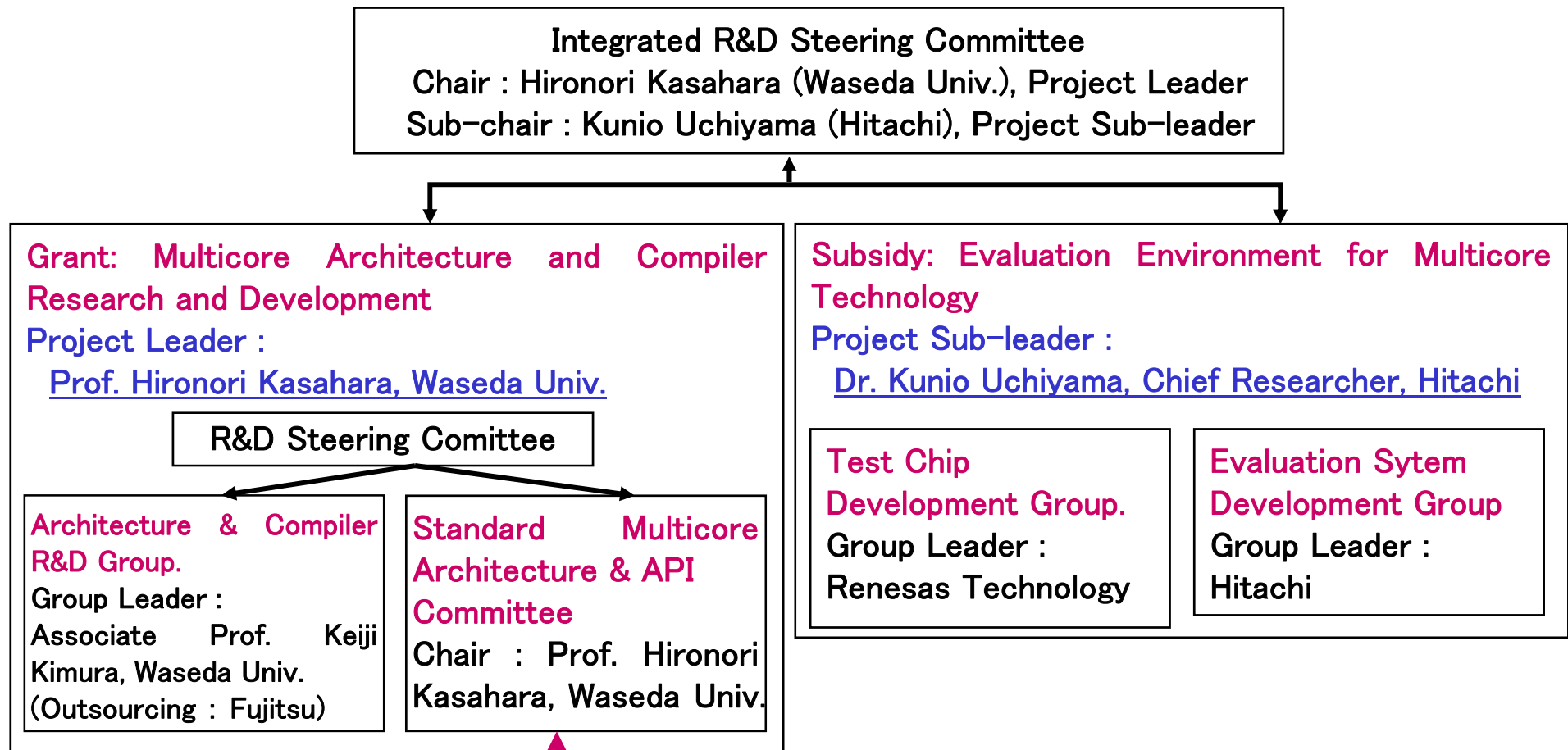


開発マルチコアチップは情報家電へ



**Hitachi, Renesas, Fujitsu,
Toshiba, Panasonic, NEC

NEDOMulticore Technology for Realtime Consumer Electronics R&D Organization(2005.7-2008.3)

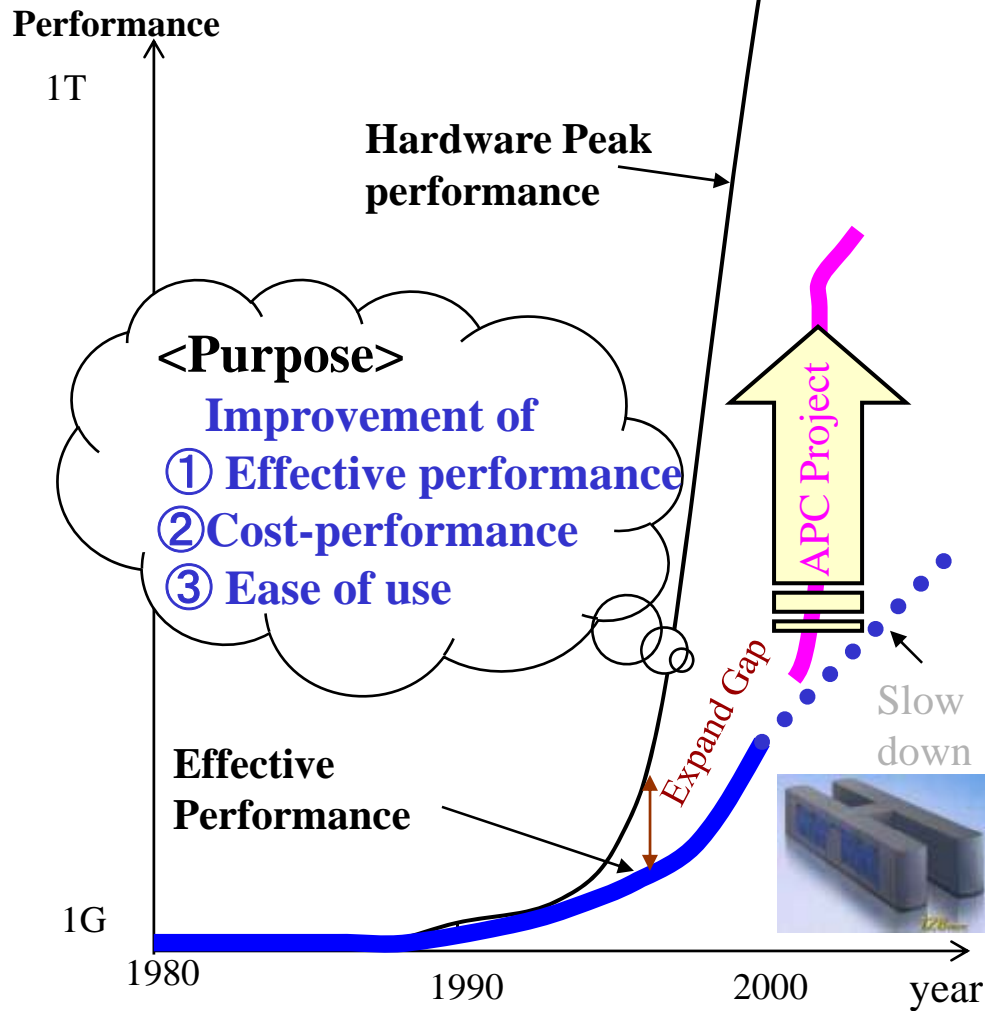


Hitachi, Fujitsu, Toshiba, NEC, Panasonic, Renesas Technology



METI/NEDO Advanced Parallelizing Compiler Technology Project

Millenium Project IT21 2000.9.8 –2003.3.31
 Waseda Univ., Fujitsu, Hitachi, AIST



Theoretical maximum performance vs. Effective performance of HPC

Background and Problems

- ① Adoption of parallel processing as a core technology on PC to HPC
- ② Increase of importance of software on IT
- ③ Need for improvement of cost-performance and usability

Contents of Research and Development

- ① R & D of advanced parallelizing compiler
 Multigrain, Data localization, Overhead hiding
- ② R & D of Performance evaluation technology for parallelizing compilers

Goal: Double the effective performance

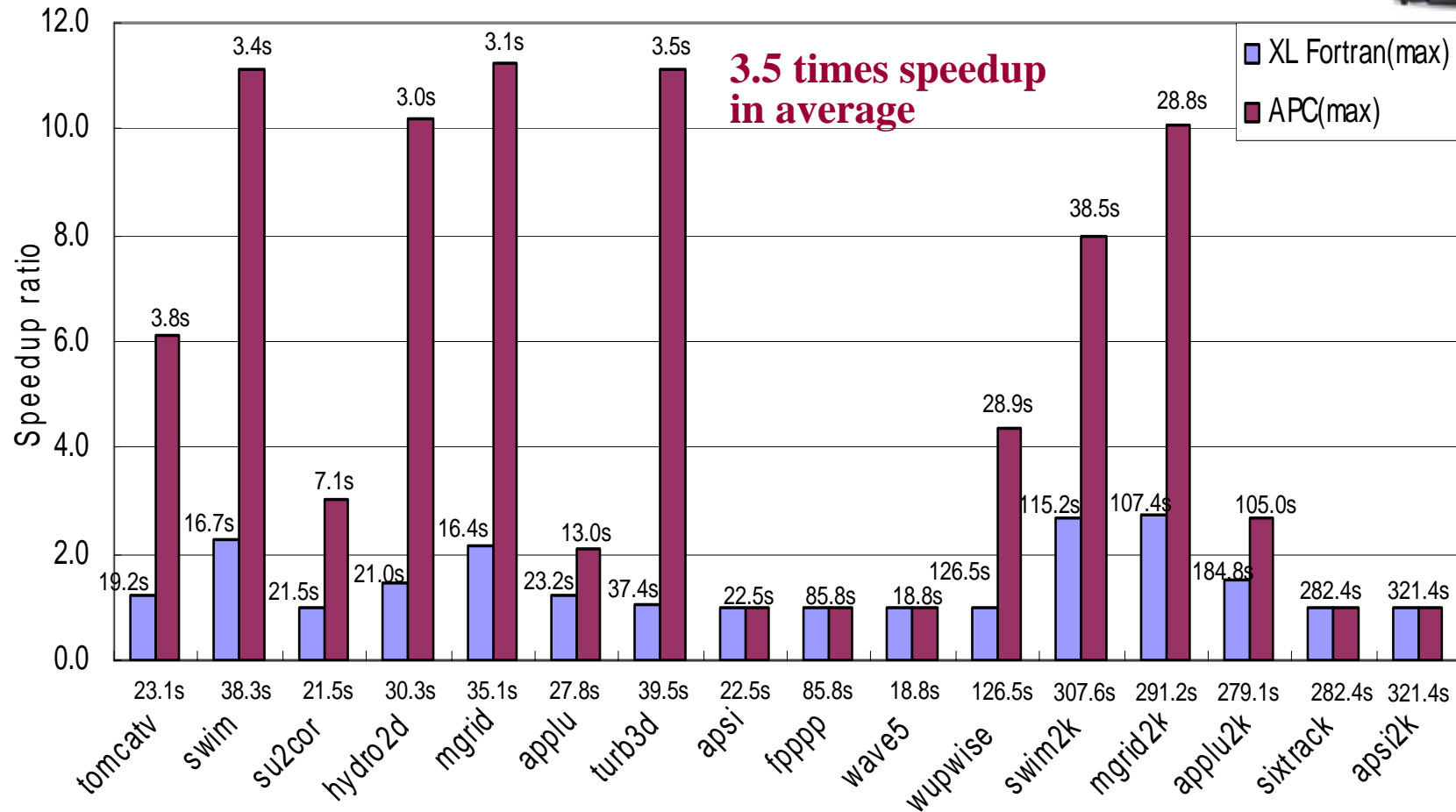
Ripple Effect

- ① Development of competitive next generation PC and HPC
- ② Putting the innovative automatic parallelizing compiler technology to practical use
- ③ Development and market acquisition of future single-chip multiprocessors
- ④ Boosting R&D in the following many fields:
 IT, Bio-tech., Device, Earth environment, Next-generation VLSI design, Financial engineering, Weather forecast, New clean energy, Space development, Automobile, Electric Commerce, etc

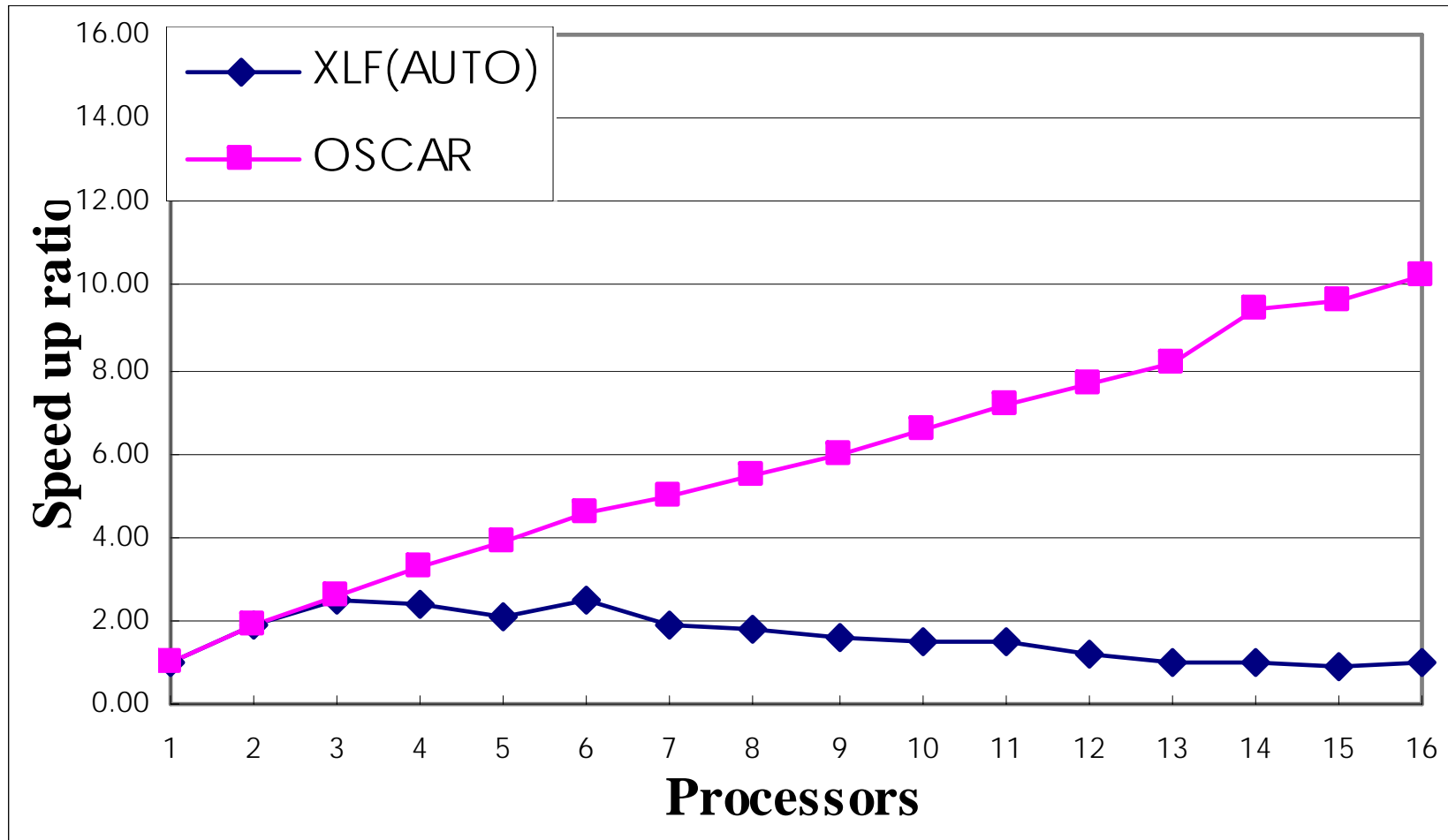


Performance of APC Compiler on IBM pSeries690 16 Processors High-end Server

- IBM XL Fortran for AIX Version 8.1
 - Sequential execution : -O5 -qarch=pwr4
 - Automatic loop parallelization : -O5 -qsmp=auto -qarch=pwr4
 - OSCAR compiler : -O5 -qsmp=noauto -qarch=pwr4 (su2cor: -O4 -qstrict)

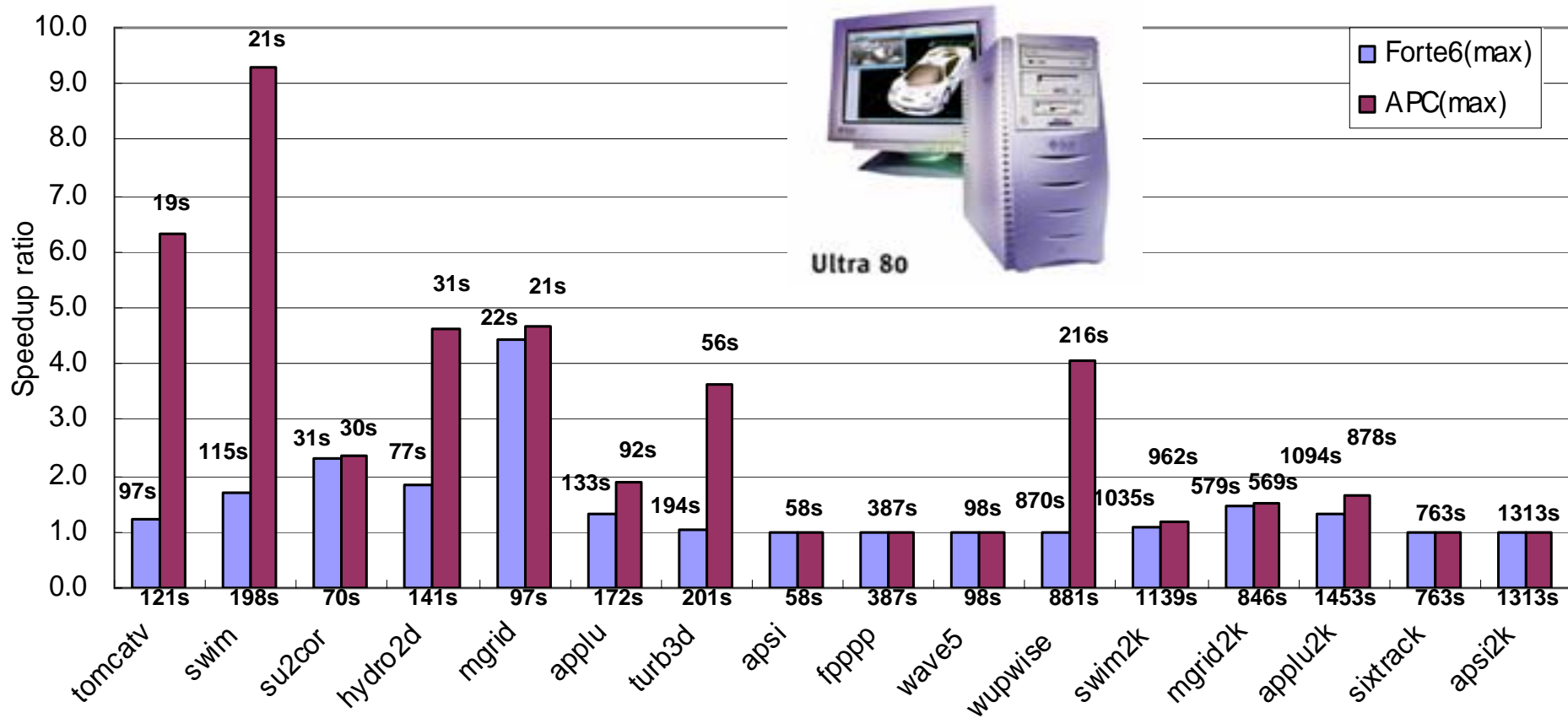


Performance of Multigrain Parallel Processing for 102.swim on IBM pSeries690



Performance of APC Compiler on Sun Ultra80 4 Processor Workstation

- Sun Forte Developer 6 Update 2
 - Sequential execution : -fast
 - Automatic loop parallelization : -fast -autopar -reduction -stackvar
 - OSCAR compiler : -fast -explicitpar -mp=openmp -stackvar



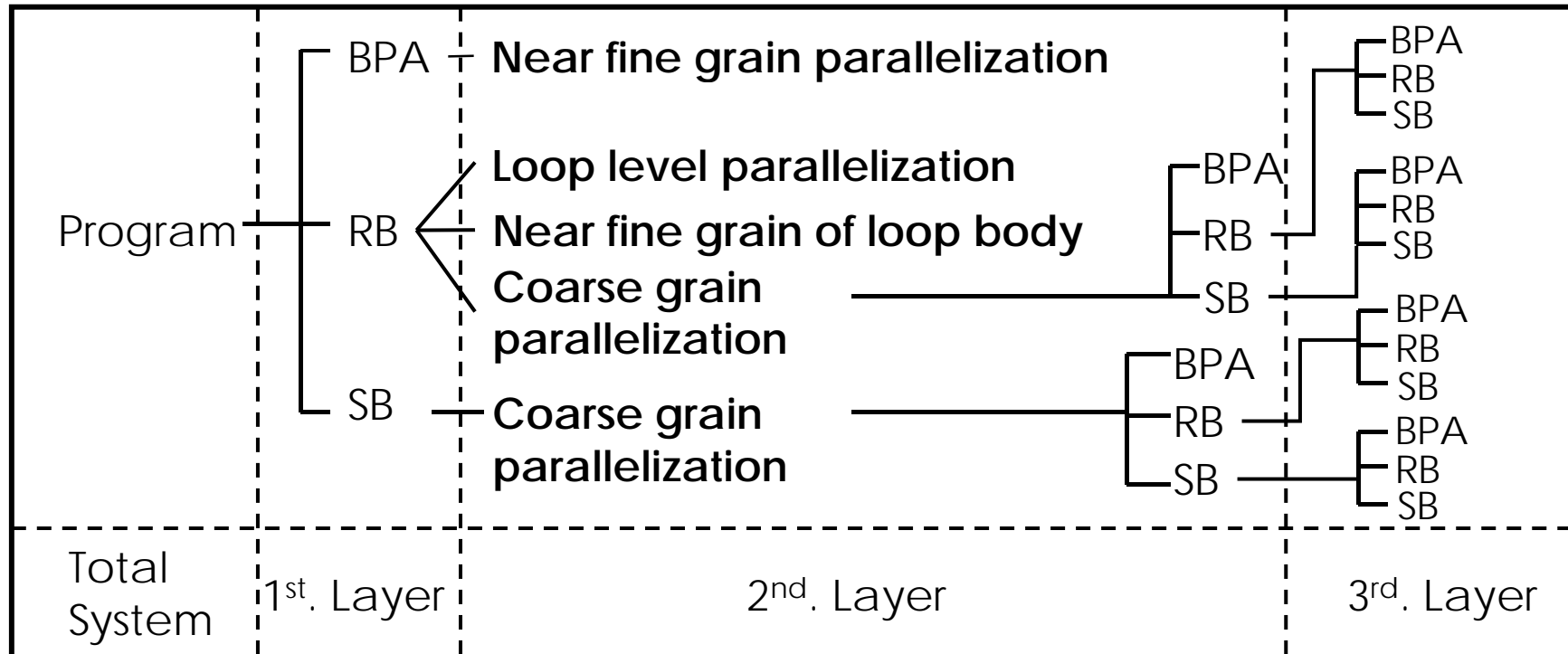
OSCAR Parallelizing Compiler

- **Improve effective performance, cost-performance and productivity and reduce consumed power**
 - **Multigrain Parallelization**
 - Exploitation of parallelism from the whole program by use of **coarse-grain parallelism** among loops and subroutines, **near fine grain parallelism** among statements in addition to **loop parallelism**
 - **Data Localization**
 - Automatic data distribution for distributed shared memory, cache and local memory on multiprocessor systems.
 - **Data Transfer Overlapping**
 - Data transfer overhead hiding by overlapping task execution and data transfer using DMA or data pre-fetching
 - **Power Reduction**
 - Reduction of consumed power by compiler control of frequency, voltage and power shut down with hardware supports.

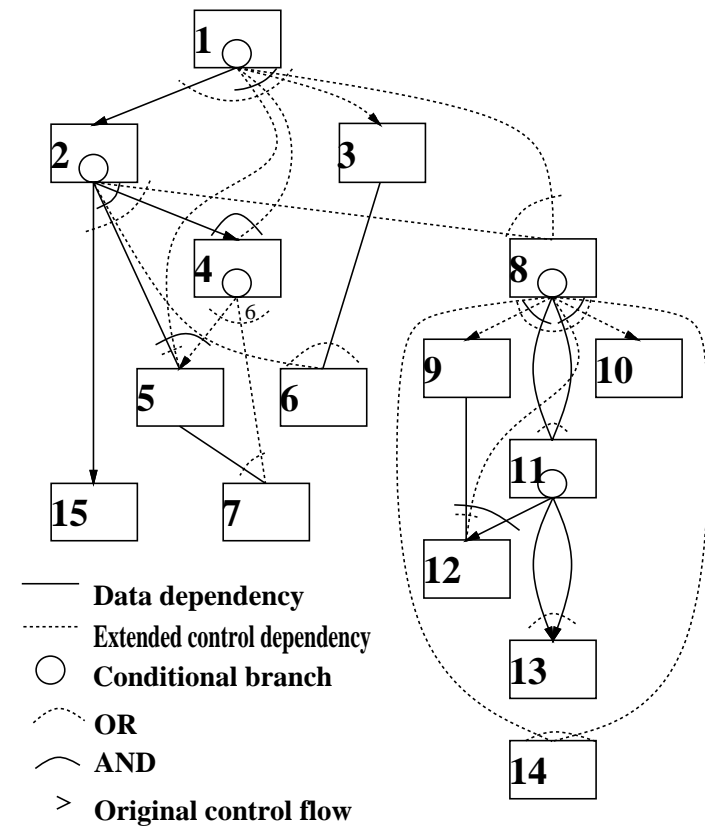
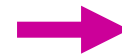
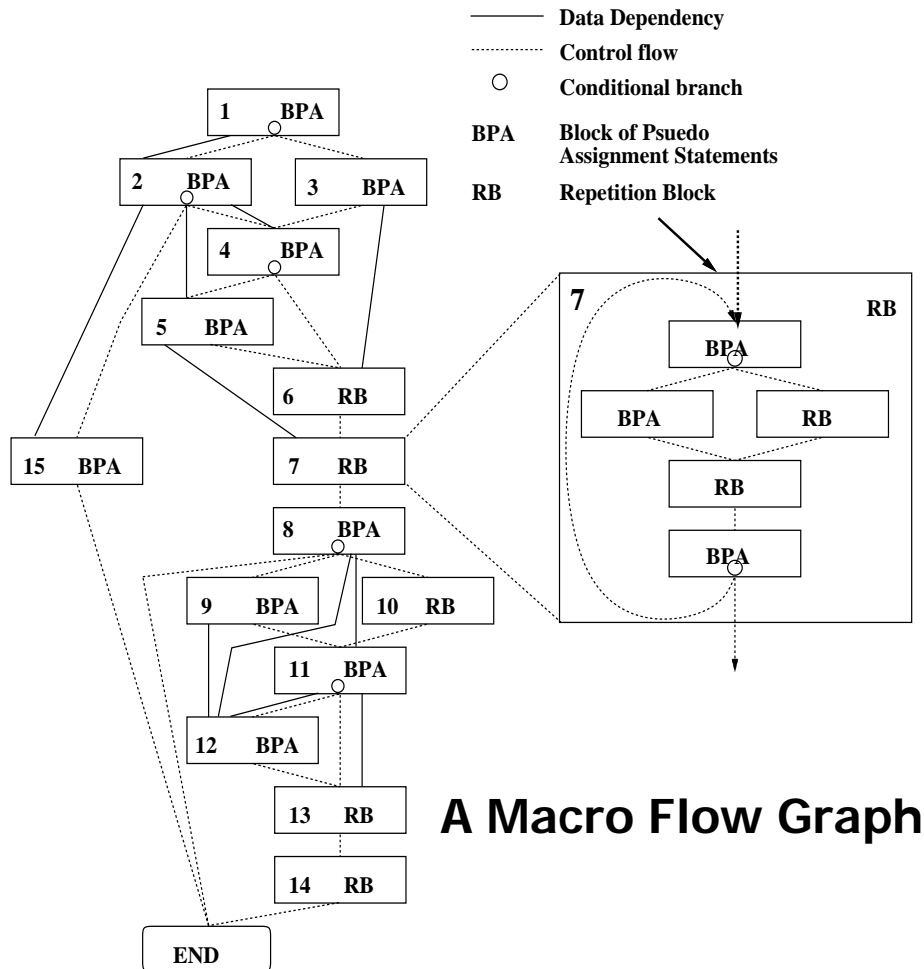
Generation of Coarse Grain Tasks

■ Macro-tasks (MTs)

- Block of Pseudo Assignments (**BPA**): Basic Block (BB)
- Repetition Block (**RB**) : outermost natural loop
- Subroutine Block (**SB**): subroutine

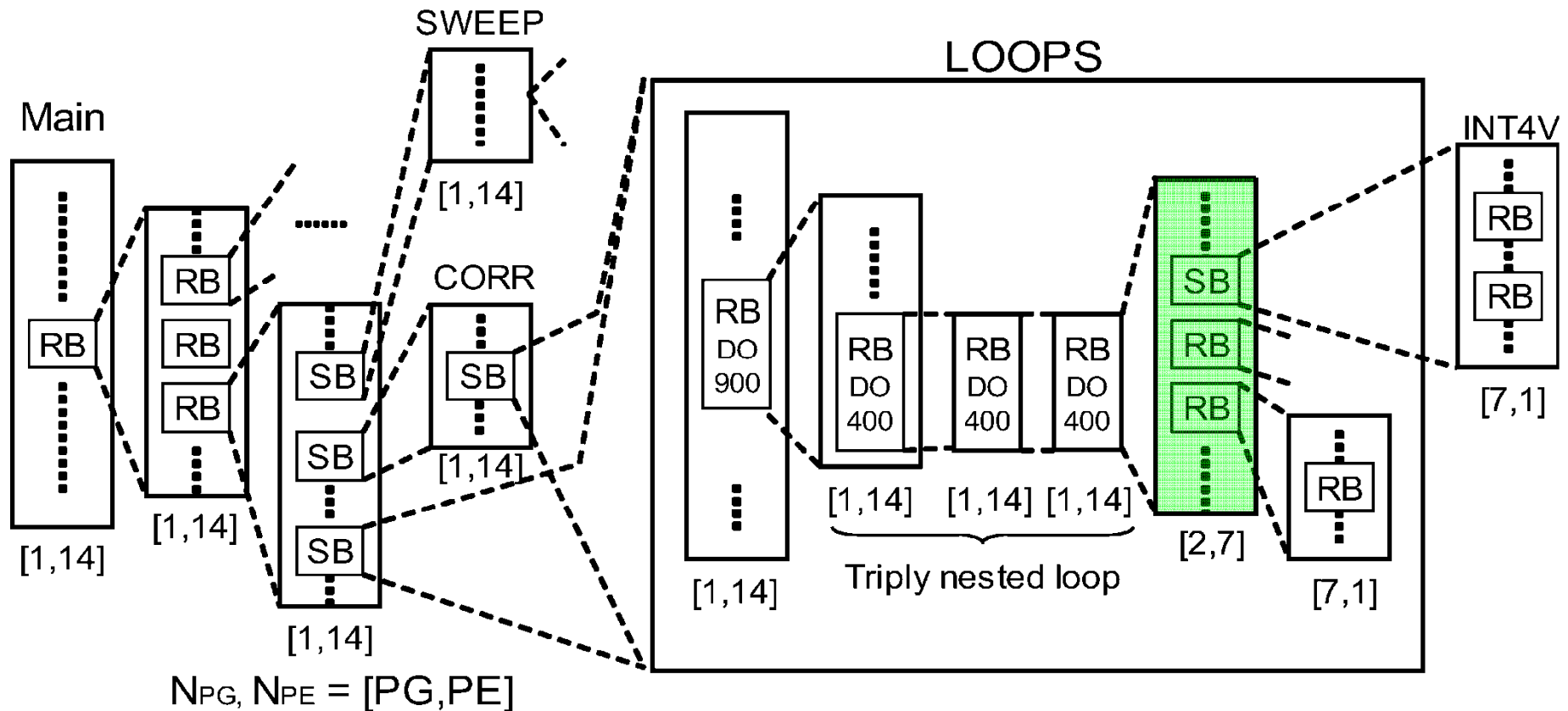


Earliest Executable Condition Analysis for coarse grain tasks (Macro-tasks)



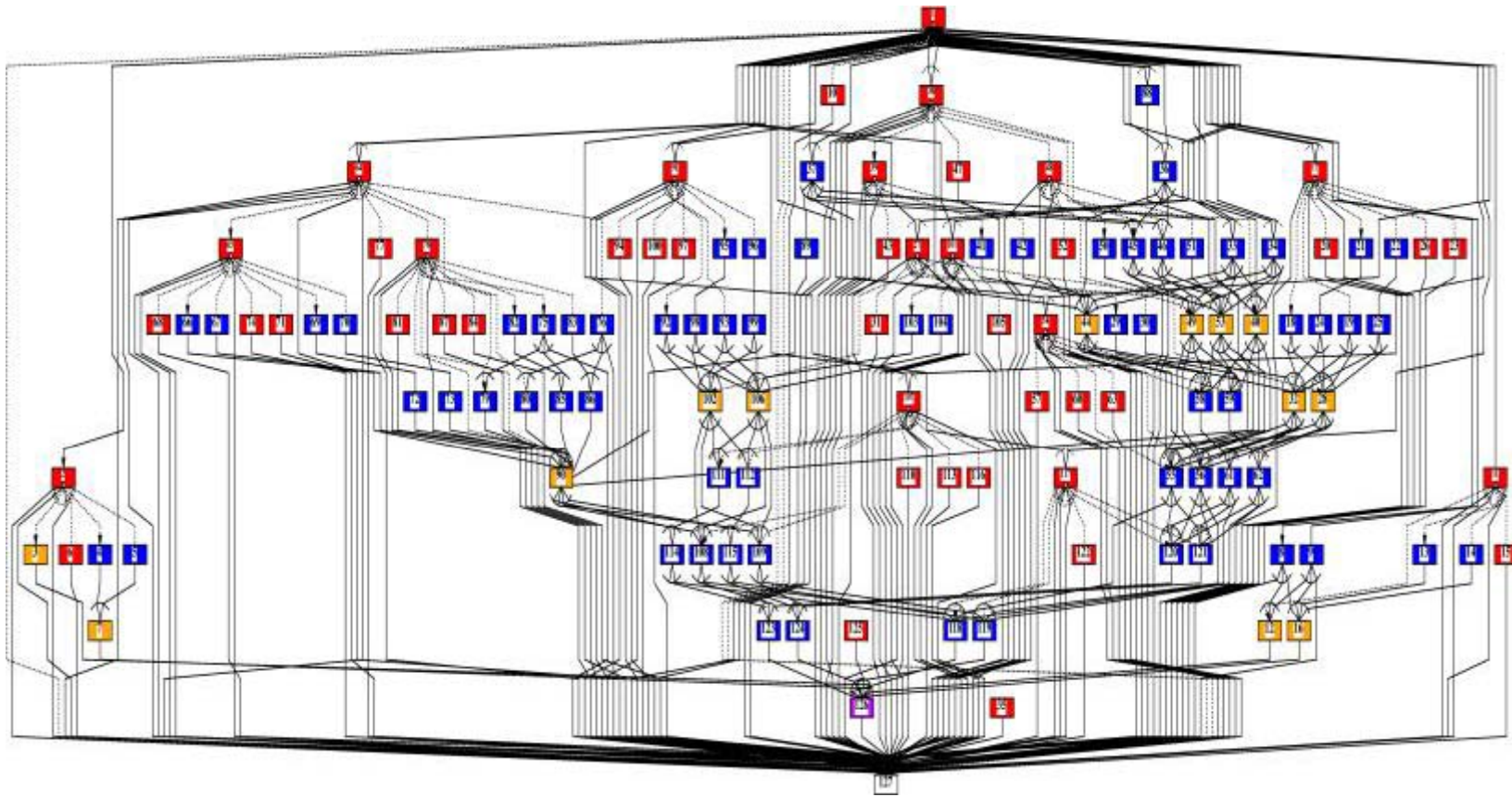
Automatic processor assignment in 103.su2cor

- Using 14 processors
 - Coarse grain parallelization within DO400 of subroutine LOOPS



MTG of Su2cor-LOOPS-DO400

- Coarse grain parallelism $\text{PARA_ALD} = 4.3$

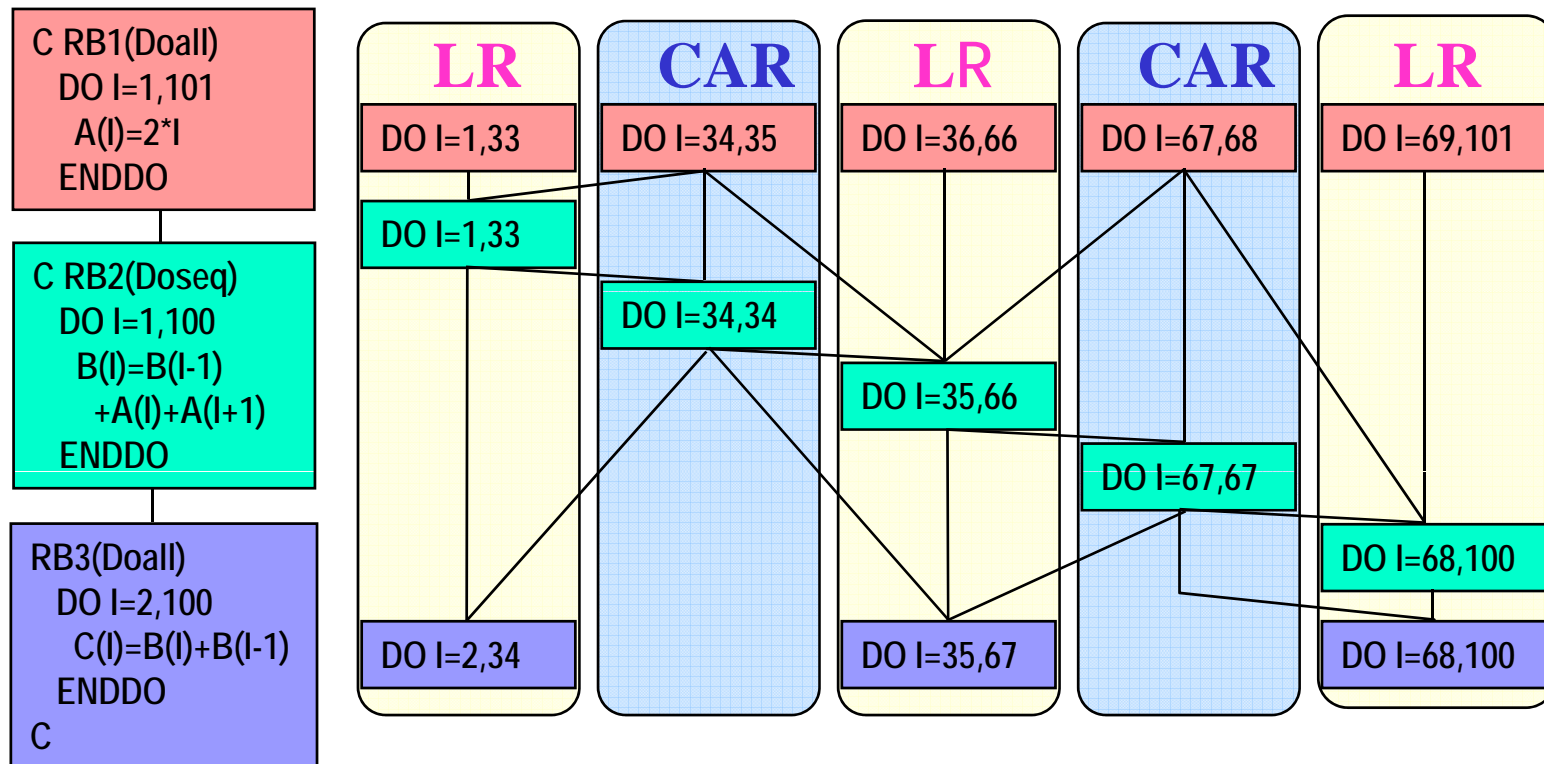


■ DOALL ■ Sequential LOOP ■ SB ■ BB

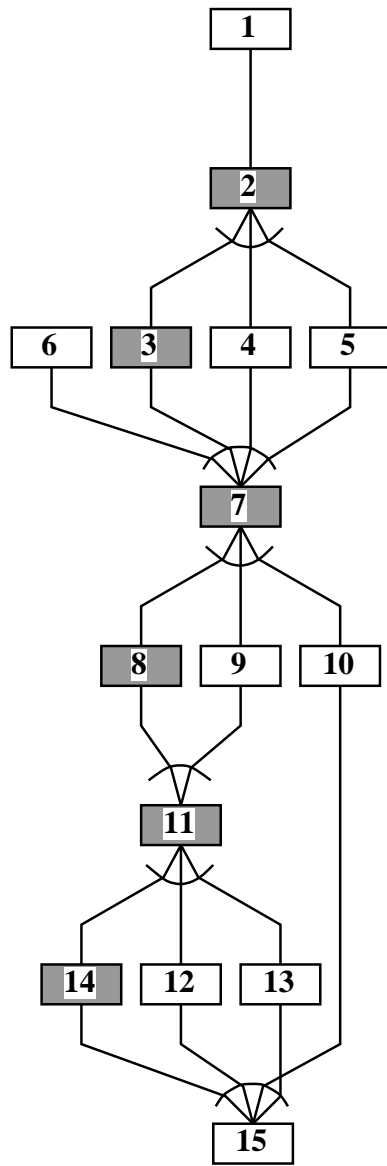
Data-Localization

Loop Aligned Decomposition

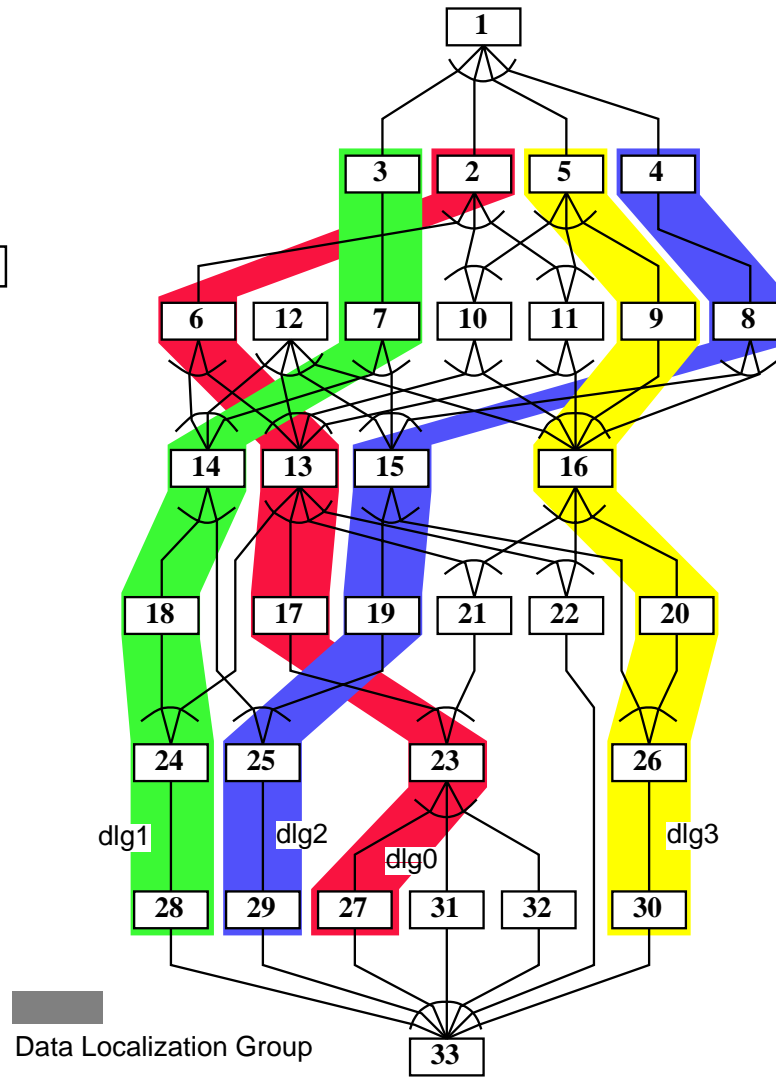
- Decompose multiple loop (Doall and Seq) into **CARs** and **LRs** considering inter-loop data dependence.
 - Most data in **LR** can be passed through LM.
 - LR**: Localizable Region, **CAR**: Commonly Accessed Region



Data Localization



MTG



MTG after Division

PE0	PE1
12	1
2	3
6	7
4	14
8	18
15	5
19	9
25	11
29	10
13	16
17	20
22	26
21	30
23	24
27	28
	32
	31

A schedule for two processors

An Example of Data Localization for Spec95 Swim

```

DO 200 J=1,N
DO 200 I=1,M
  UNEW(I+1,J) = UOLD(I+1,J)+
1  TDTS8*(Z(I+1,J+1)+Z(I+1,J))*(CV(I+1,J+1)+CV(I,J+1)+CV(I,J)
2  +CV(I+1,J))-TDTSDX*(H(I+1,J)-H(I,J))
  VNEW(I,J+1) = VOLD(I,J+1)-TDTSDX*(Z(I+1,J+1)+Z(I,J+1))
1  *(CU(I+1,J+1)+CU(I,J+1)+CU(I,J)+CU(I+1,J))
2  -TDTSDY*(H(I,J+1)-H(I,J))
  PNEW(I,J) = POLD(I,J)-TDTSDX*(CU(I+1,J)-CU(I,J))
1  -TDTSDY*(CV(I,J+1)-CV(I,J))
200 CONTINUE
    
```

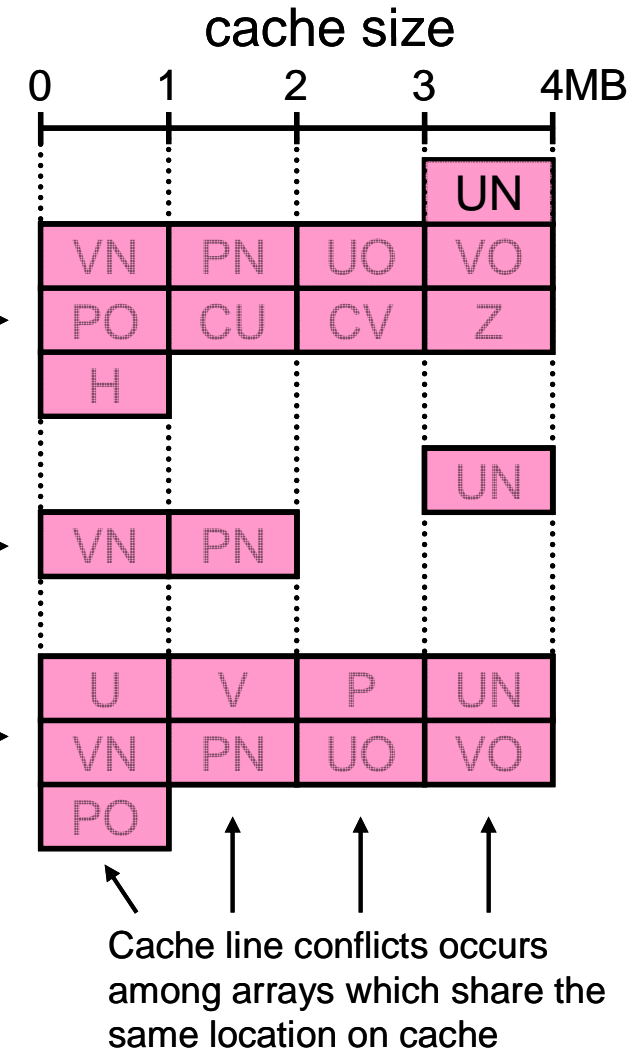
```

DO 210 J=1,N
  UNEW(1,J) = UNEW(M+1,J)
  VNEW(M+1,J+1) = VNEW(1,J+1)
  PNEW(M+1,J) = PNEW(1,J)
210 CONTINUE
    
```

```

DO 300 J=1,N
DO 300 I=1,M
  UOLD(I,J) = U(I,J)+ALPHA*(UNEW(I,J)-2.*U(I,J)+UOLD(I,J))
  VOLD(I,J) = V(I,J)+ALPHA*(VNEW(I,J)-2.*V(I,J)+VOLD(I,J))
  POLD(I,J) = P(I,J)+ALPHA*(PNEW(I,J)-2.*P(I,J)+POLD(I,J))
300 CONTINUE
    
```

(a) An example of target loop group for data localization



(b) Image of alignment of arrays on cache accessed by target loops

Data Layout for Removing Line Conflict Misses by Array Dimension Padding

Declaration part of arrays in spec95 swim

before padding

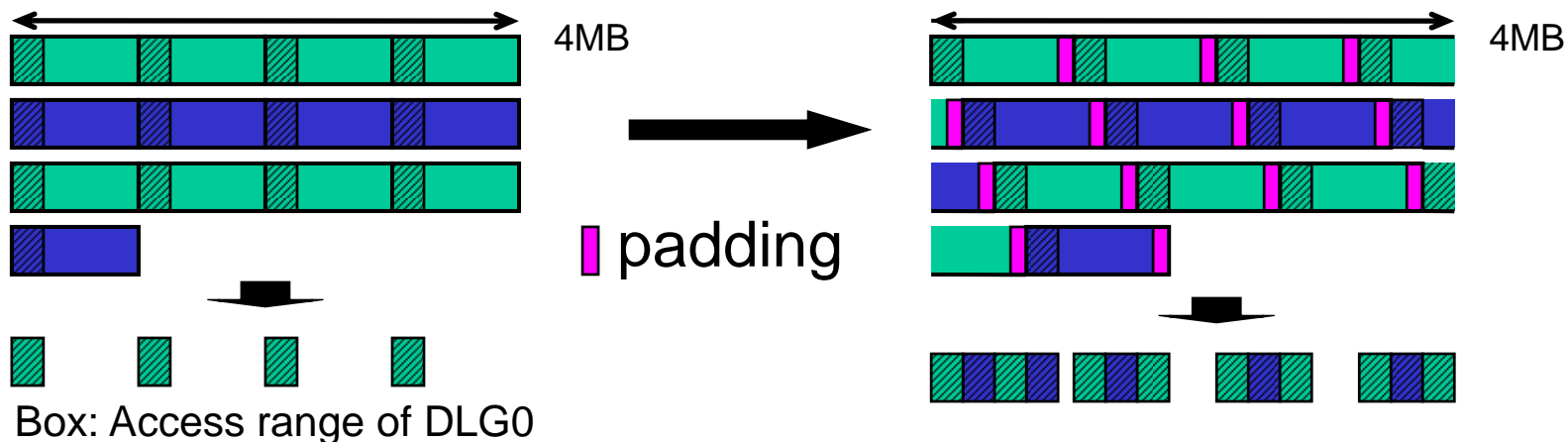
```
PARAMETER (N1=513, N2=513)

COMMON U(N1,N2), V(N1,N2), P(N1,N2),
*   UNEW(N1,N2), VNEW(N1,N2),
1   PNEW(N1,N2), UOLD(N1,N2),
*   VOLD(N1,N2), POLD(N1,N2),
2   CU(N1,N2), CV(N1,N2),
*   Z(N1,N2), H(N1,N2)
```

after padding

```
PARAMETER (N1=513, N2=544)

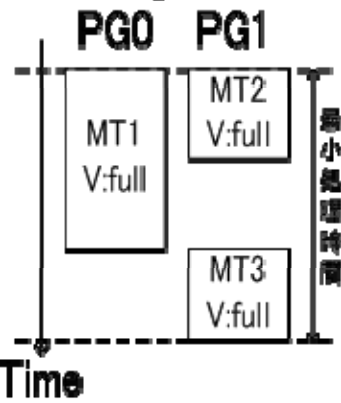
COMMON U(N1,N2), V(N1,N2), P(N1,N2),
*   UNEW(N1,N2), VNEW(N1,N2),
1   PNEW(N1,N2), UOLD(N1,N2),
*   VOLD(N1,N2), POLD(N1,N2),
2   CU(N1,N2), CV(N1,N2),
*   Z(N1,N2), H(N1,N2)
```



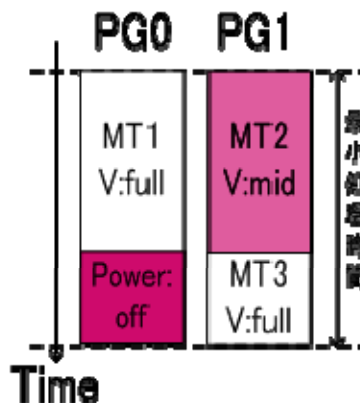
Power Reduction by Power Supply, Clock Frequency and Voltage Control by OSCAR Compiler

- Shortest execution time mode

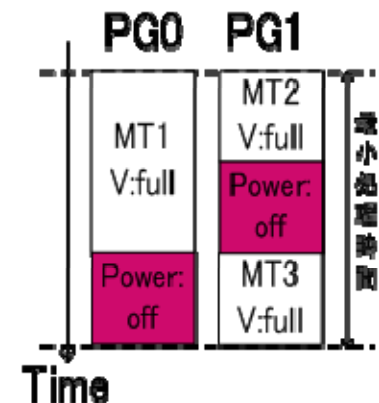
Ordinary scheduled results



FV control

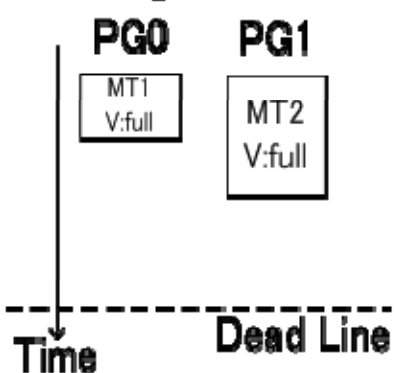


Power control

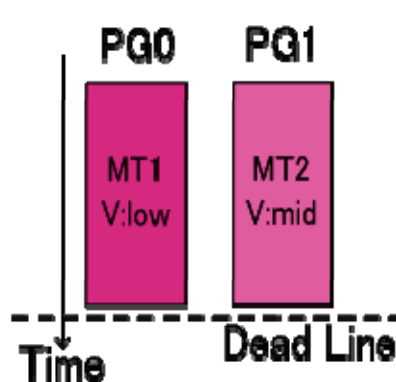


- Realtime processing mode with dead line constraints

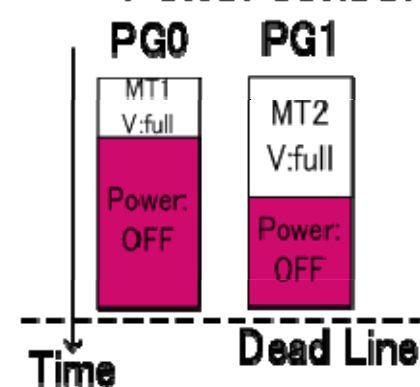
Ordinary scheduled results



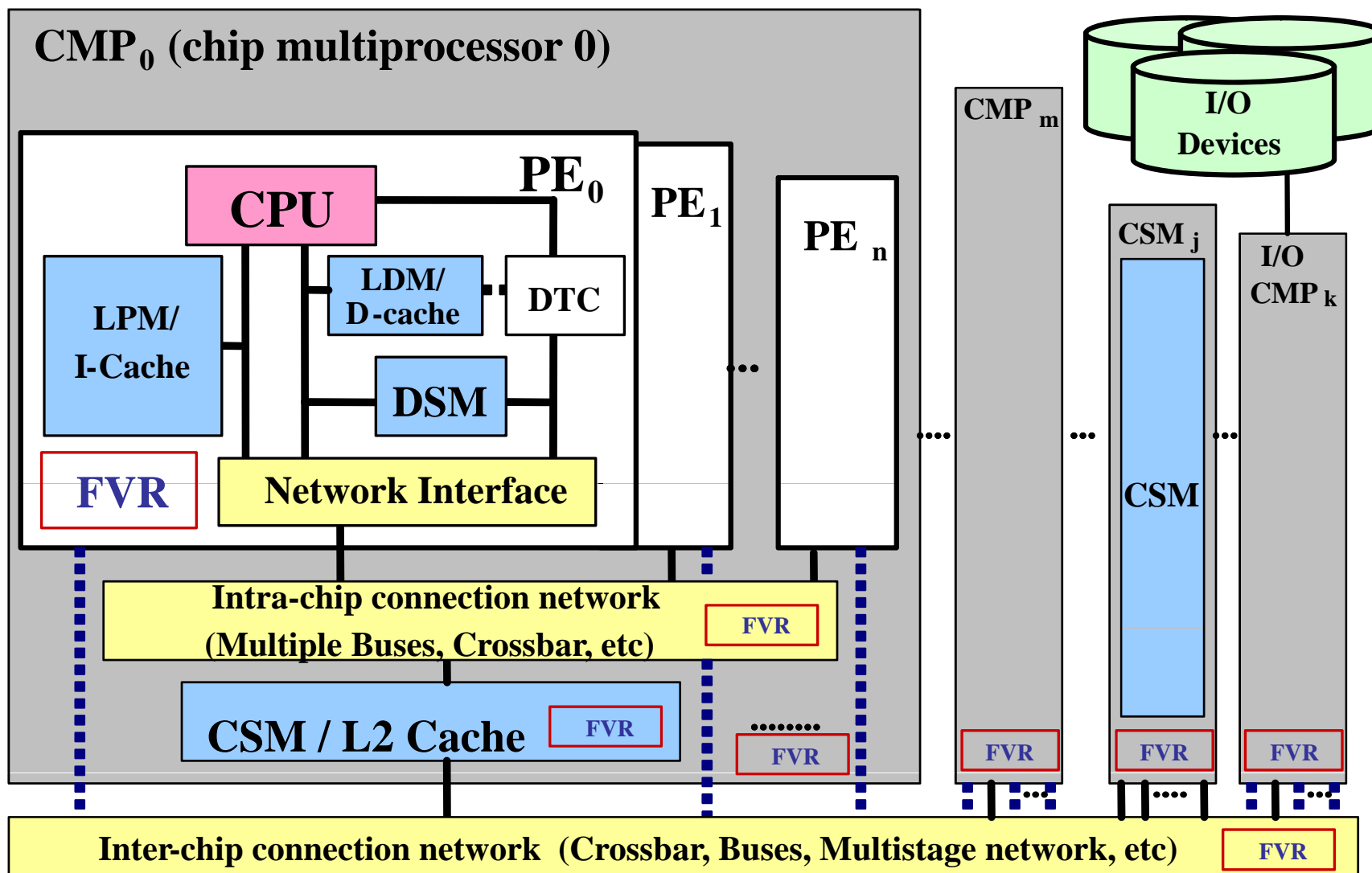
FV control



Power control



OSCAR Multi-Core Architecture



CSM: central shared mem.

DSM: distributed shared mem.

DTC: Data Transfer Controller

LDM : local data mem.

LPM : local program mem.

FVR: frequency / voltage control register

An Example of Machine Parameters for the Power Saving Scheme

- **Functions of the multiprocessor**

- Frequency of each proc. is changed to several levels
- Voltage is changed together with frequency
- Each proc. can be powered on/off

state	FULL	MID	LOW	OFF
frequency	1	1 / 2	1 / 4	0
voltage	1	0.87	0.71	0
dynamic energy	1	3 / 4	1 / 2	0
static power	1	1	1	0

- **State transition overhead**

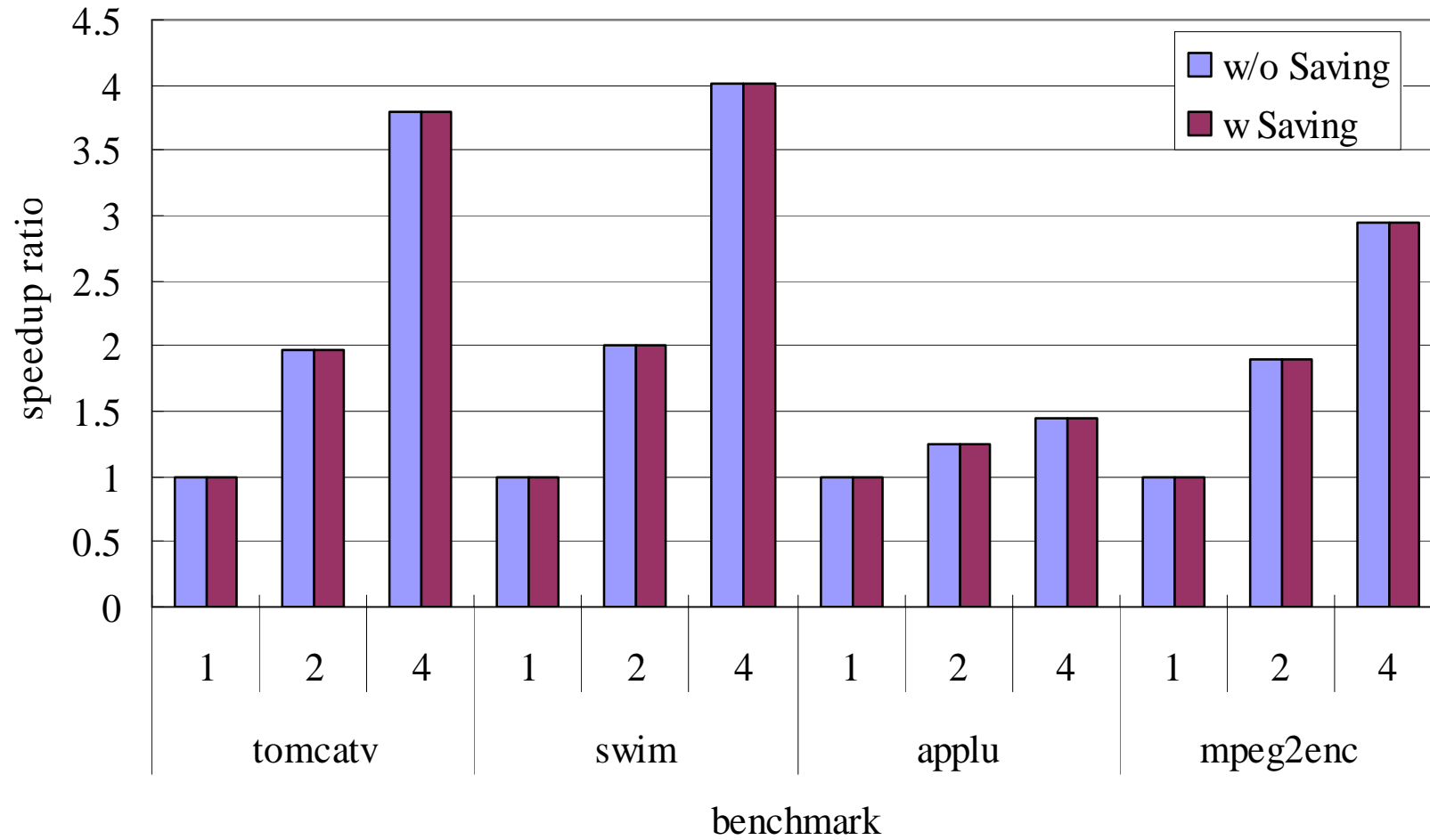
state	FULL	MID	LOW	OFF
FULL	0	40k	40k	80k
MID	40k	0	40k	80k
LOW	40k	40k	0	80k
OFF	80k	80k	80k	0

delay time [u.t.]

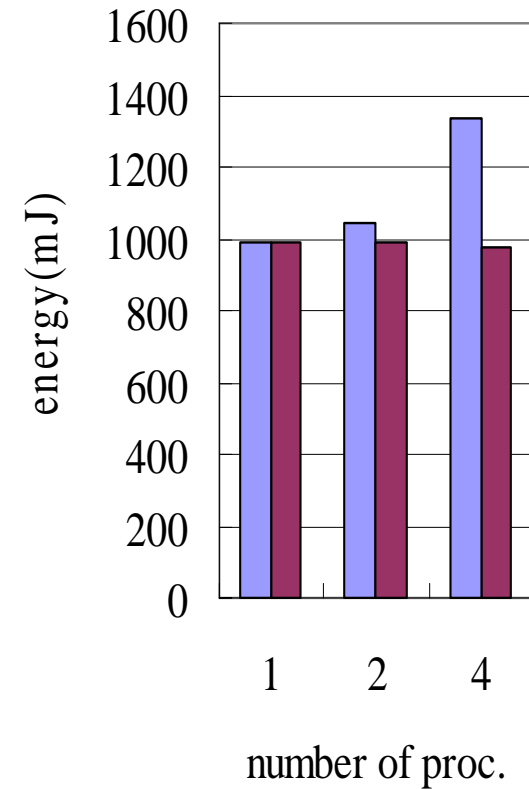
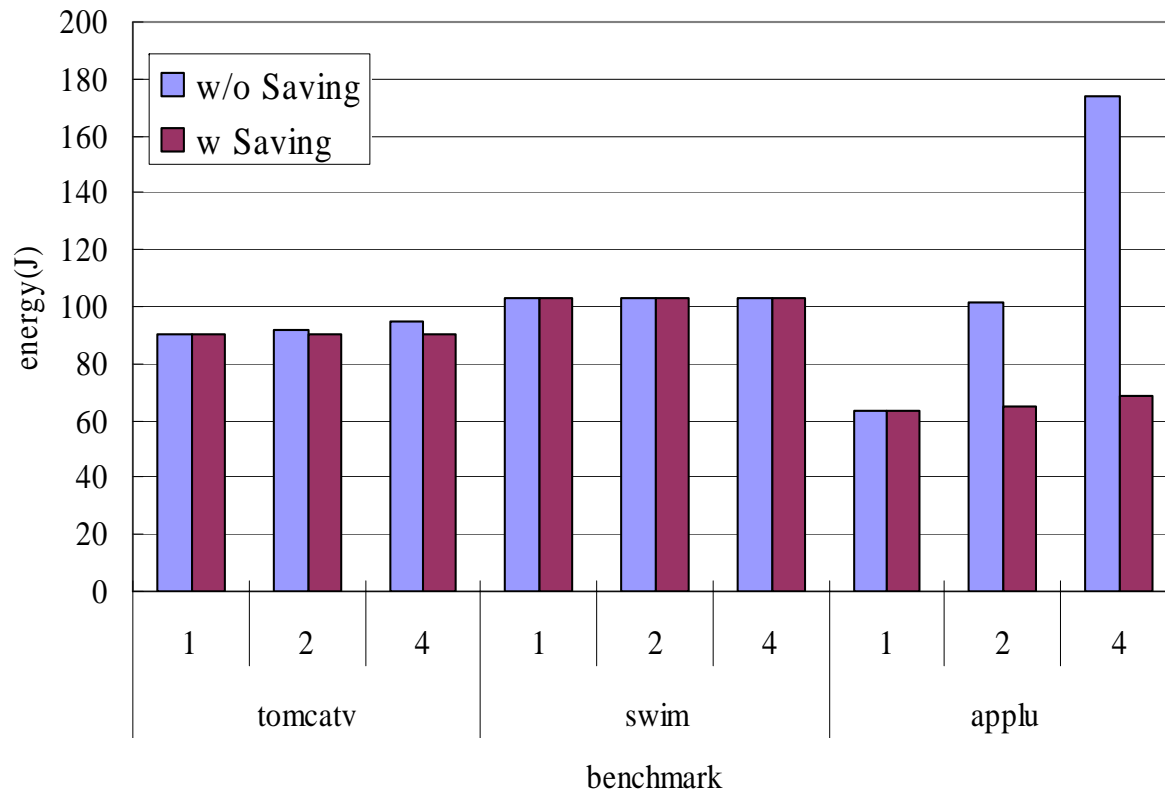
state	FULL	MID	LOW	OFF
FULL	0	20	20	40
MID	20	0	20	40
LOW	20	20	0	40
OFF	40	40	40	0

energy overhead [μ J]

Speed-up in Fastest Execution Mode

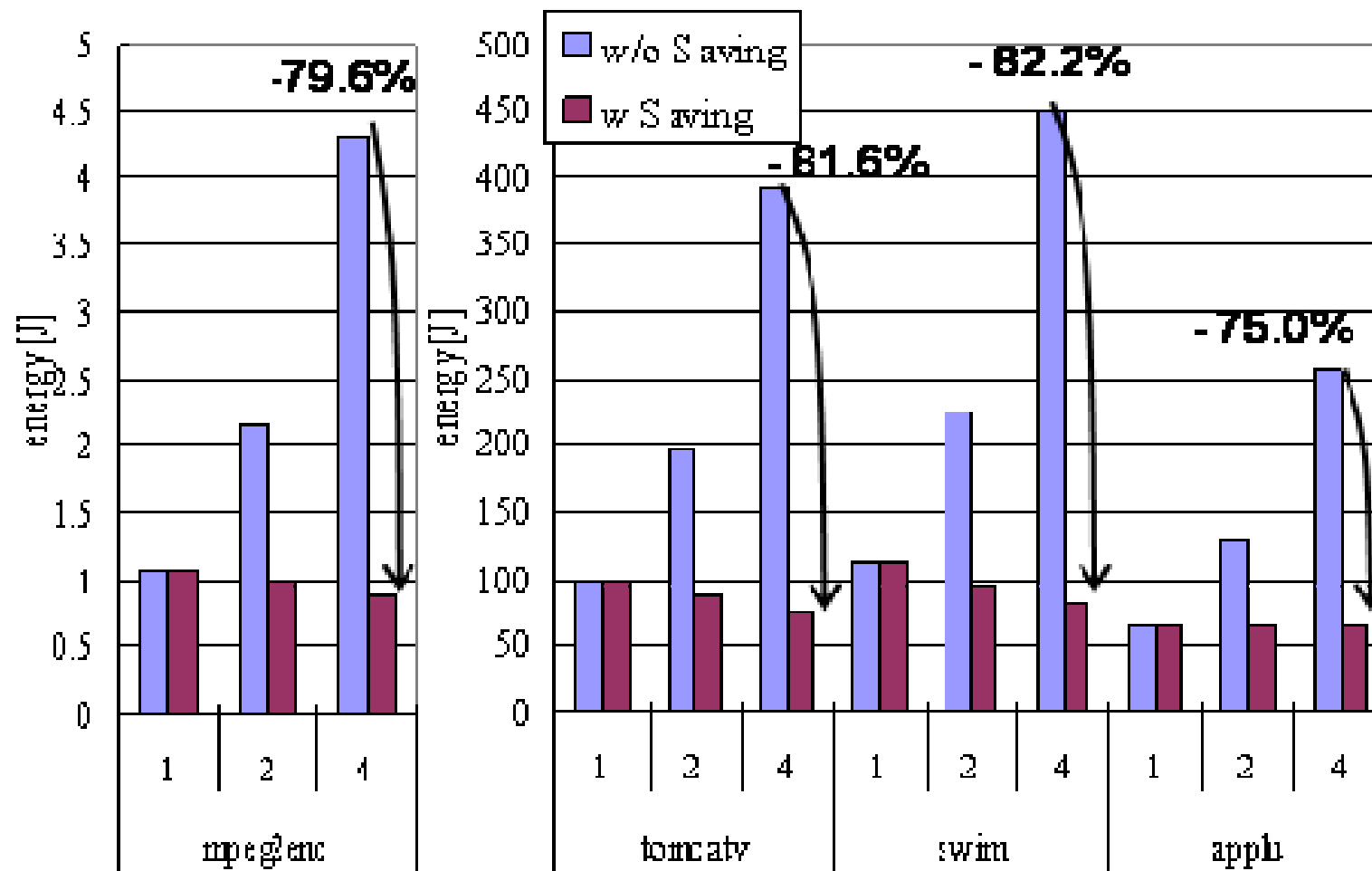


Consumed Energy in Fastest Execution Mode



mpeg2_encode

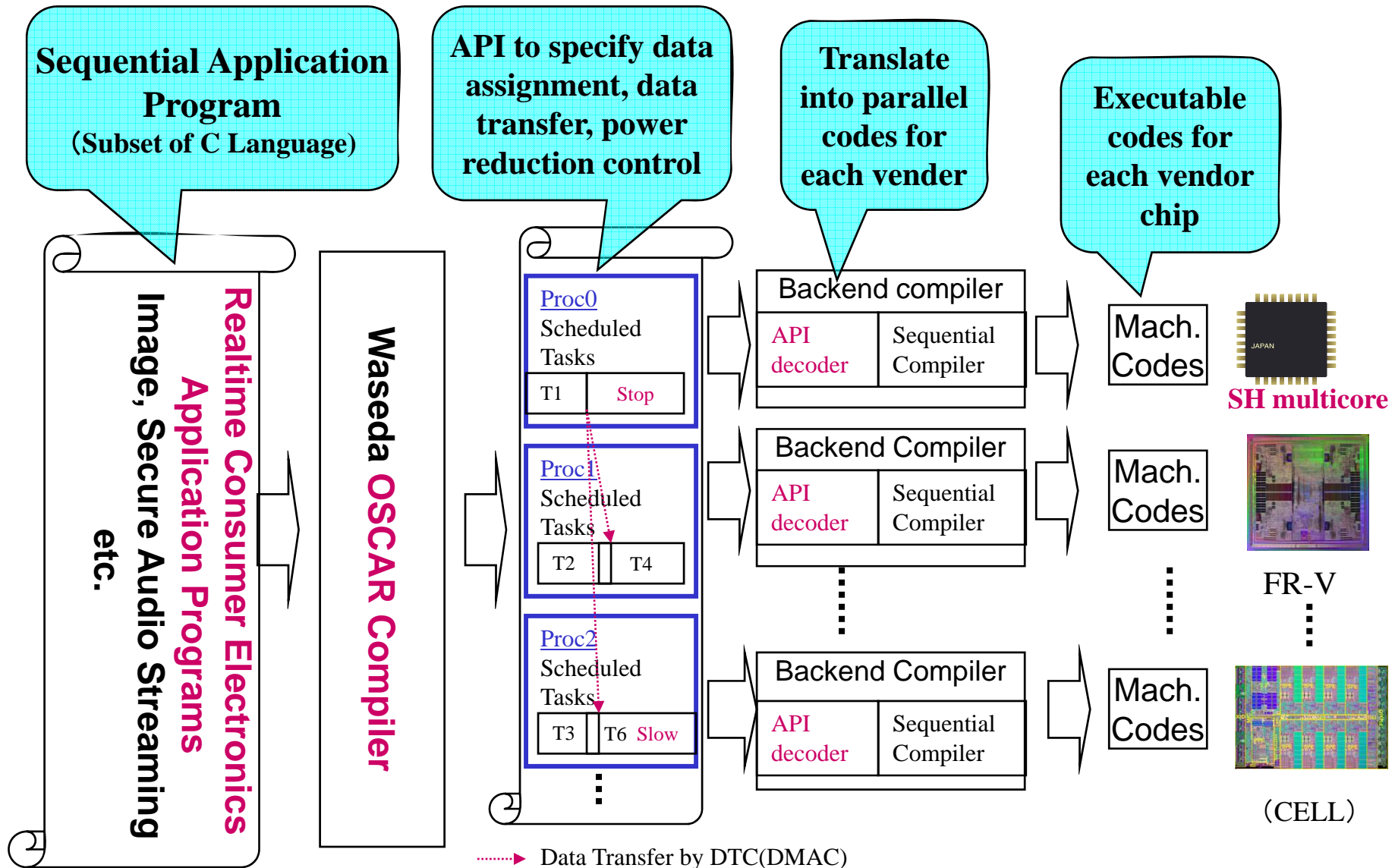
Energy Reduction by OSCAR Compiler in Real-time Processing mode (10% Leak)



- deadline = sequential execution time, Leakage Power: 10%

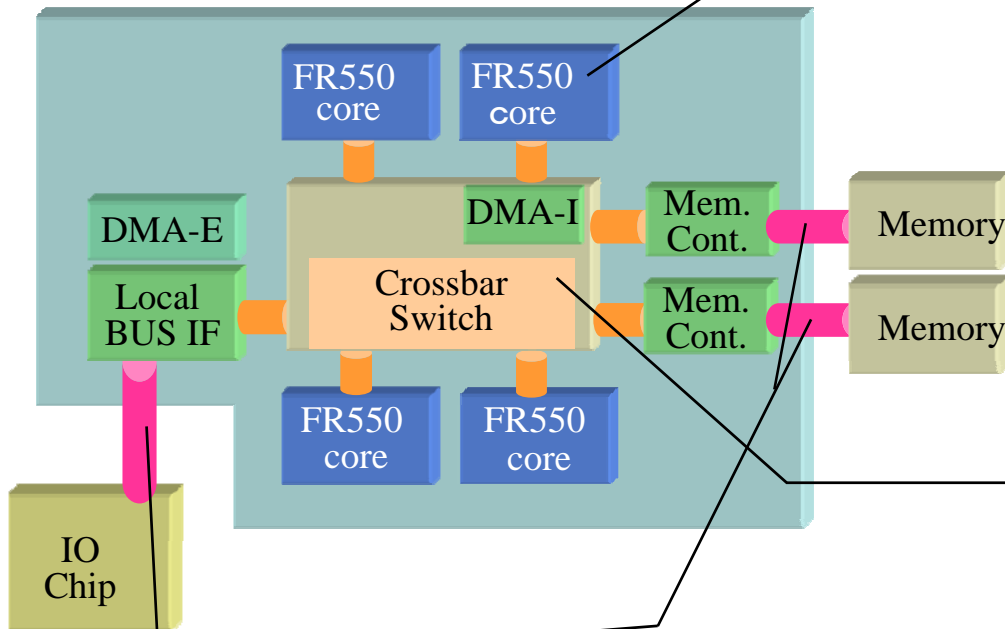
API and Parallelizing Compiler in METI/NEDO Advanced Multicore for Realtime Consumer Electronics Project

Details of API: See <http://www.kasahara.cs.waseda.ac.jp/>



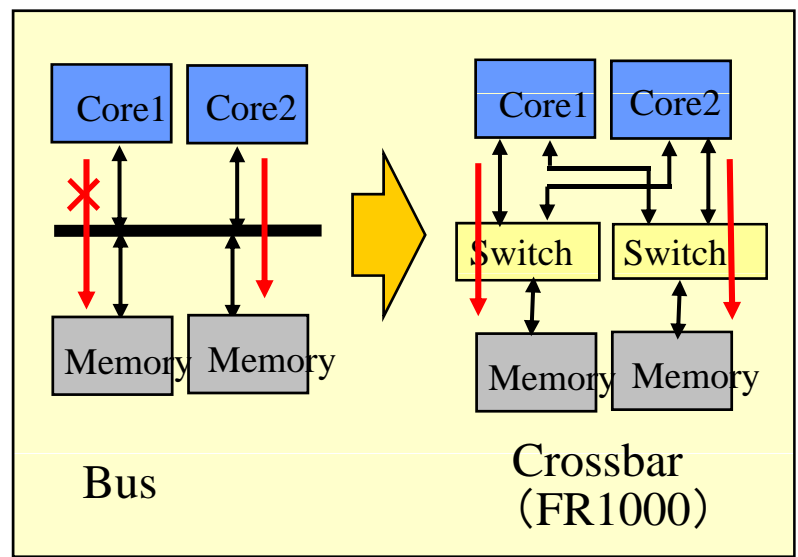
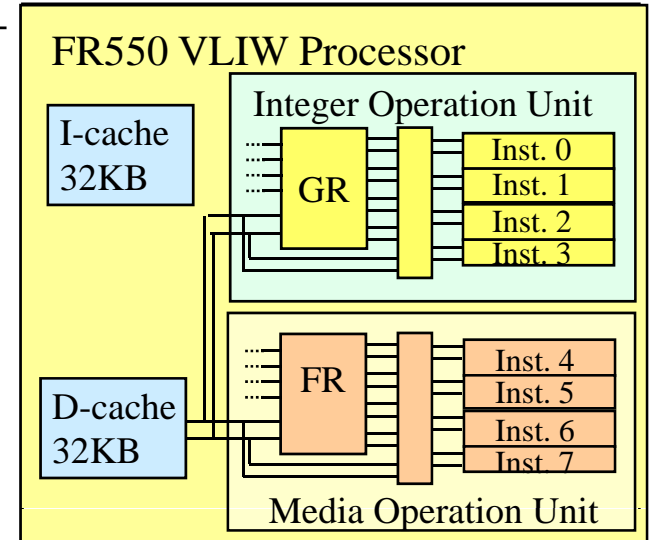
Fujitsu FR-1000 Multicore Processor

FR-V Multi-core Processor



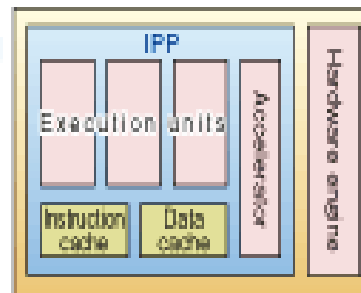
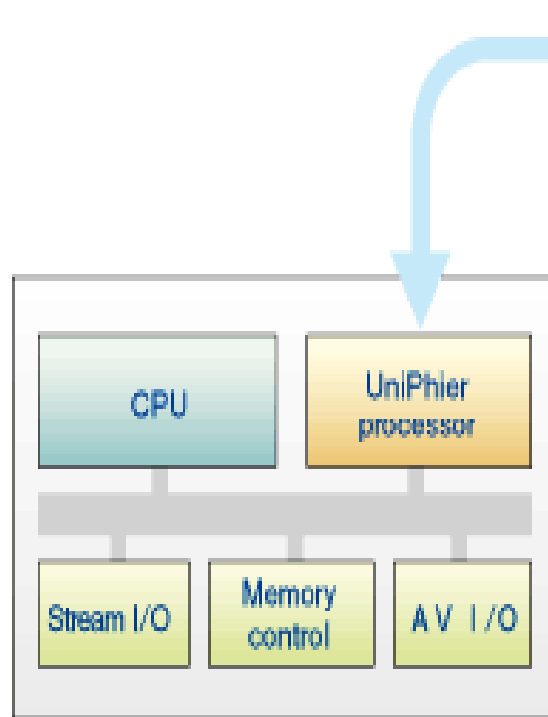
Fast I/O Bus

- Memory Bus: 64bit x 2ch / 266MHz
- System Bus: 64bit / 178MHz



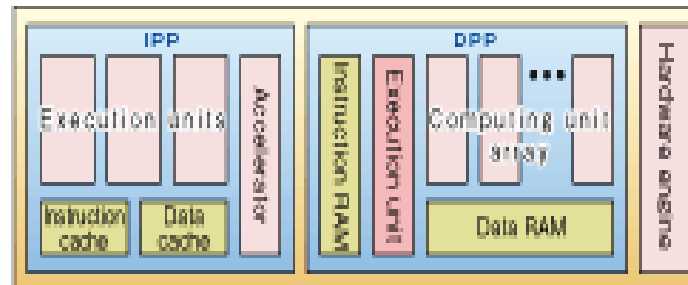
Panasonic UniPhier

Scalable media processing architecture



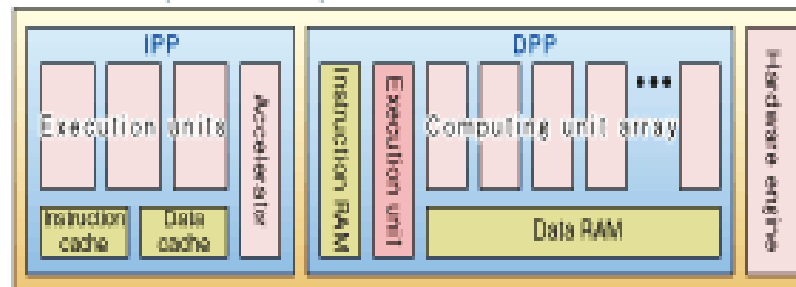
① UniPhier Processor for Mobile Phones

With DPP extension



② UniPhier Processor for Portable AV

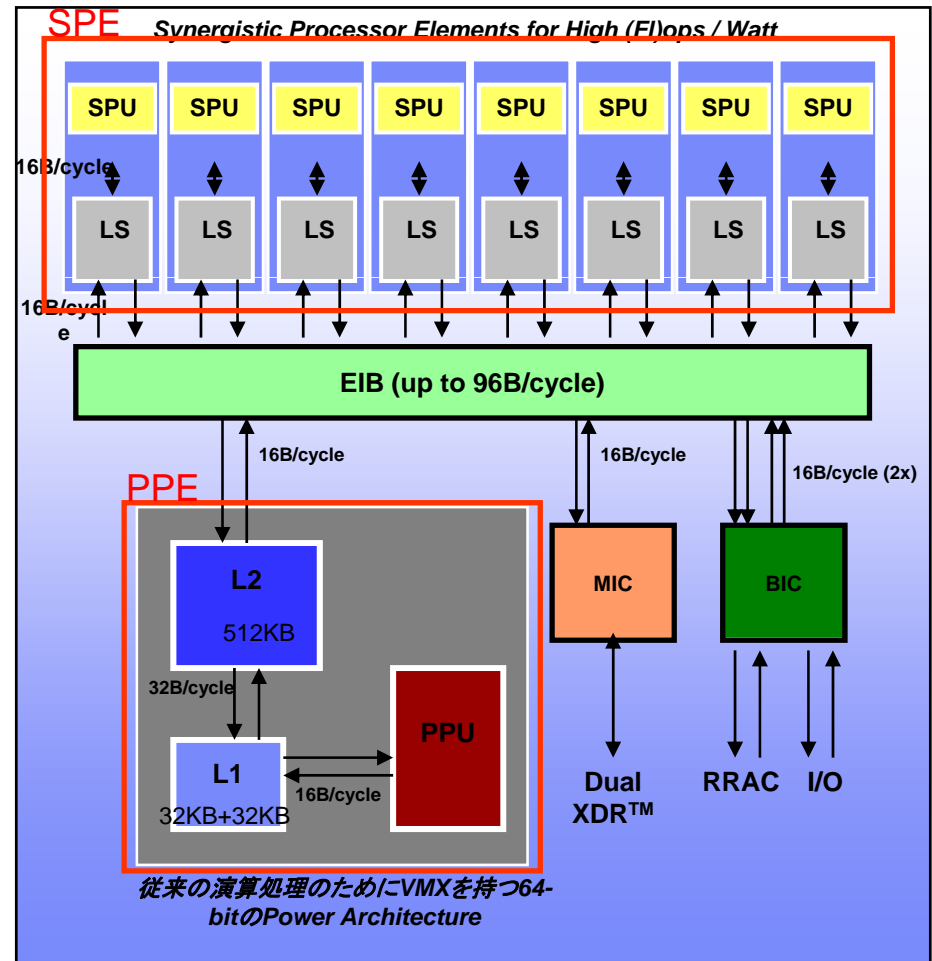
Boosted speed and parallelism



③ UniPhier Processor for Car AV and Home Entertainment

CELL Processor Overview

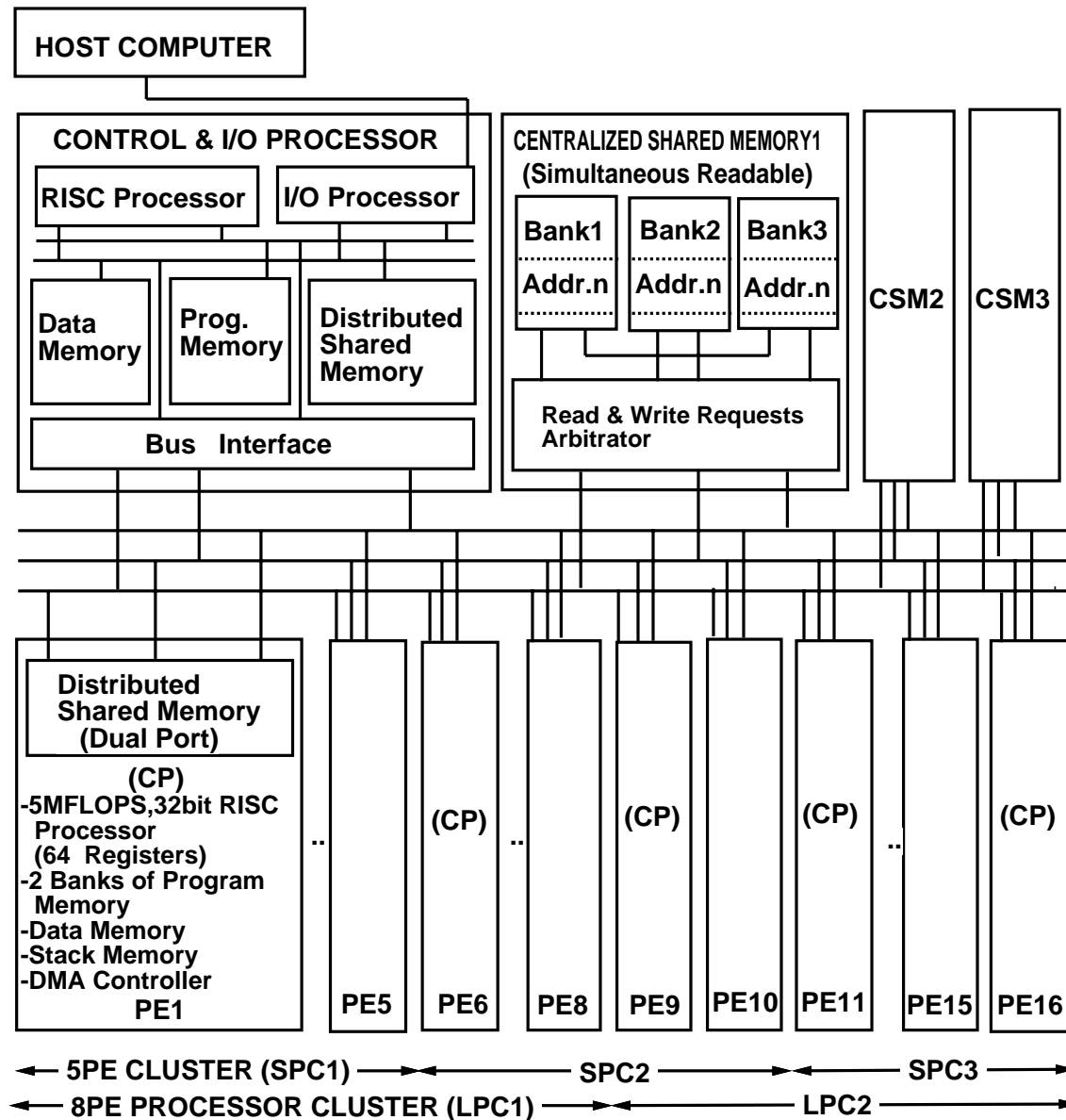
- **Power Processor Element (PPE)**
 - PowerCore processes OS and Control tasks
 - 2-way Multi-threaded
- **Synergistic Processor Element (SPE)**
 - 8 SPE offers high performance
 - Dual issue RISC Architecture
 - 128bit SIMD(16 - way)
 - 128 x 128bit General Registers
 - 256KB Local Store
 - DedicatedDMA engines



1987 OSCAR(Optimally Scheduled Advanced Multiprocessor)

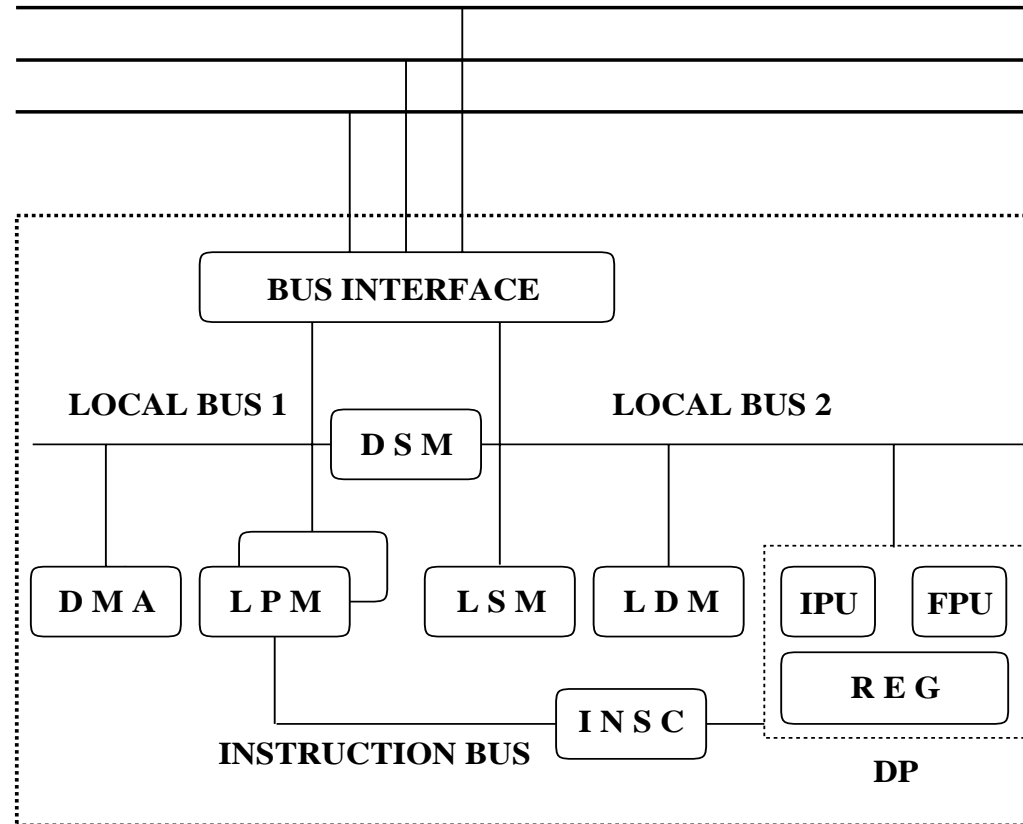


OSCAR(Optimally Scheduled Advanced Multiprocessor)



OSCAR PE (Processor Element)

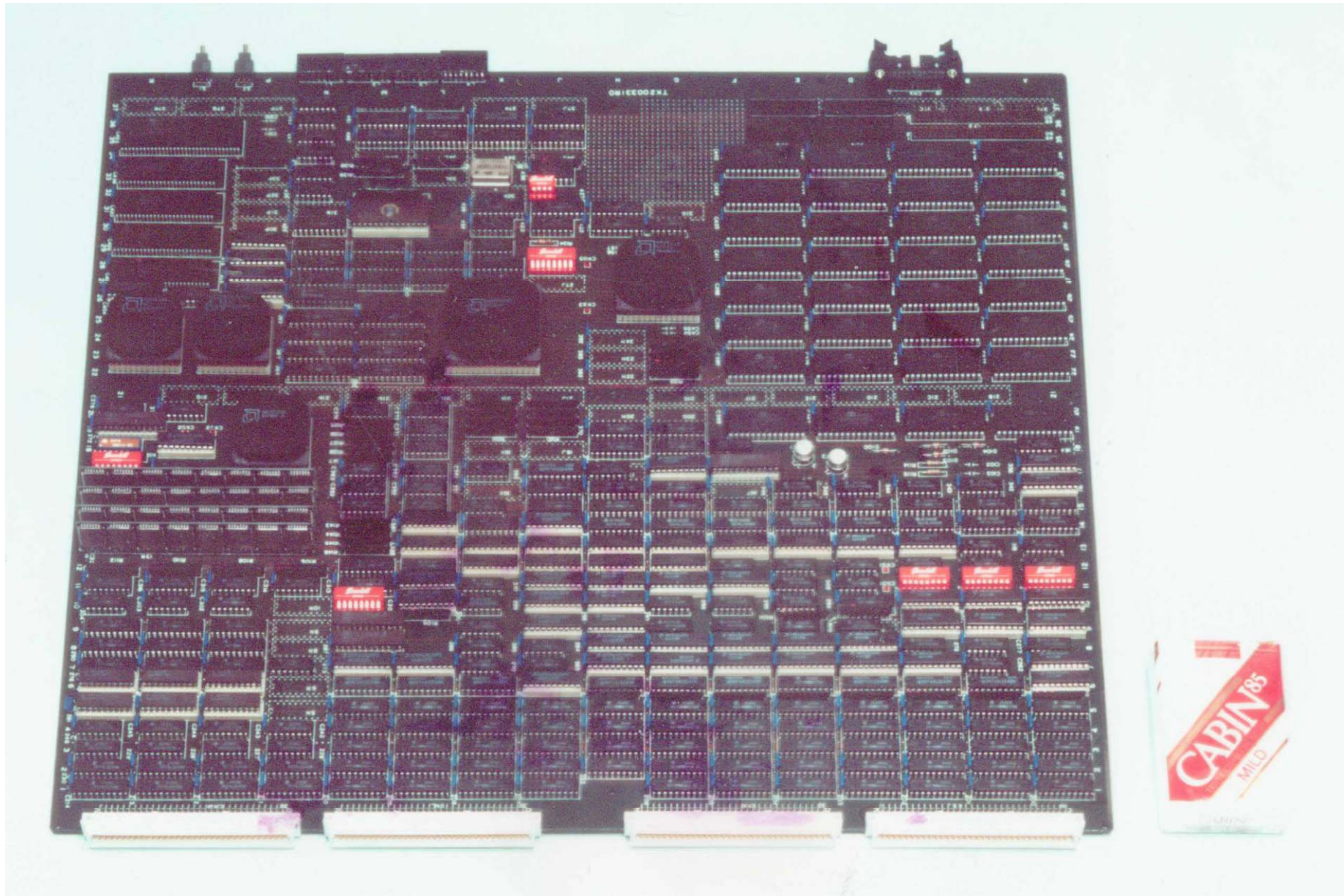
SYSTEM BUS



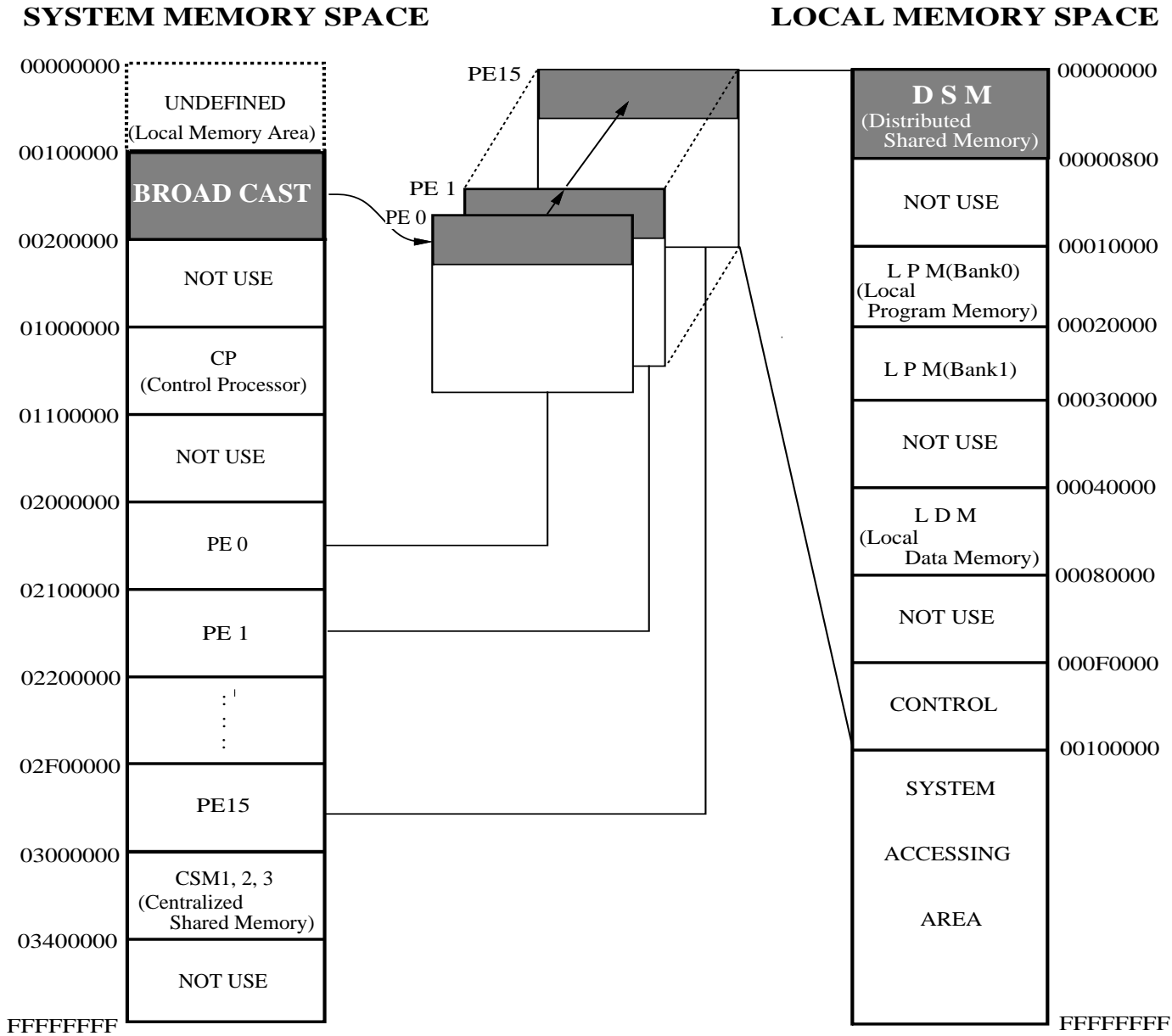
DMA : DMA CONTROLLER
LPM : LOCAL PROGRAM MEMORY
 (128KW * 2BANK)
INSC : INSTRUCTION
 CONTROL UNIT
DSM : DISTRIBUTED
 SHARED MEMORY (2KW)
LSM : LOCAL
 STACK MEMORY (4KW)

LDM : LOCAL DATA MEMORY
 (256KW)
DP : DATA PATH
IPU : INTEGER
 PROCESSING UNIT
FPU : FLOATING
 PROCESSING UNIT
REG : REGISTER FILE
 (64 REGISTERS)

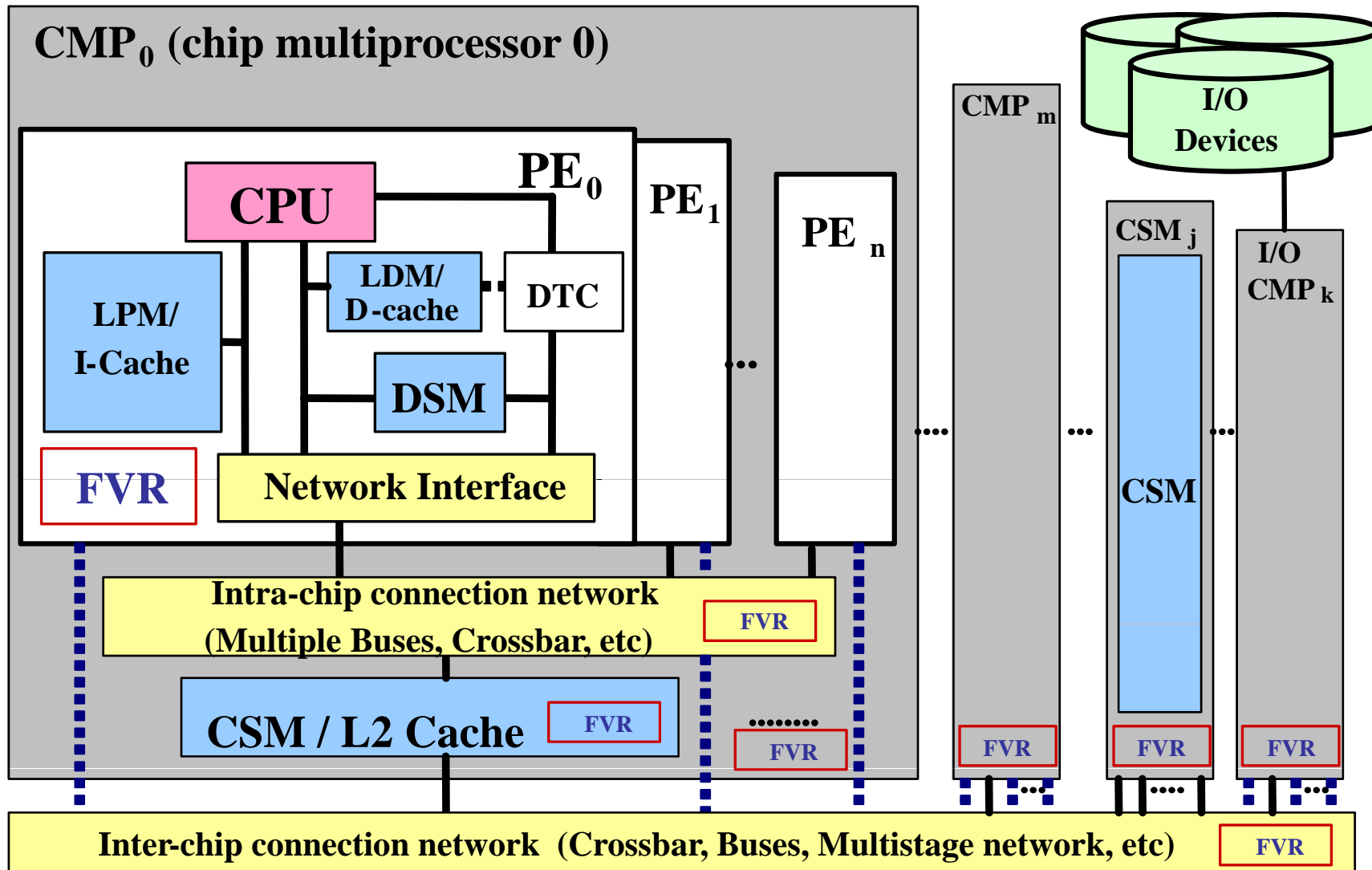
1987 OSCAR PE Board



OSCAR Memory Space



OSCAR Multi-Core Architecture



CSM: central shared mem.

DSM: distributed shared mem.

DTC: Data Transfer Controller

LDM : local data mem.

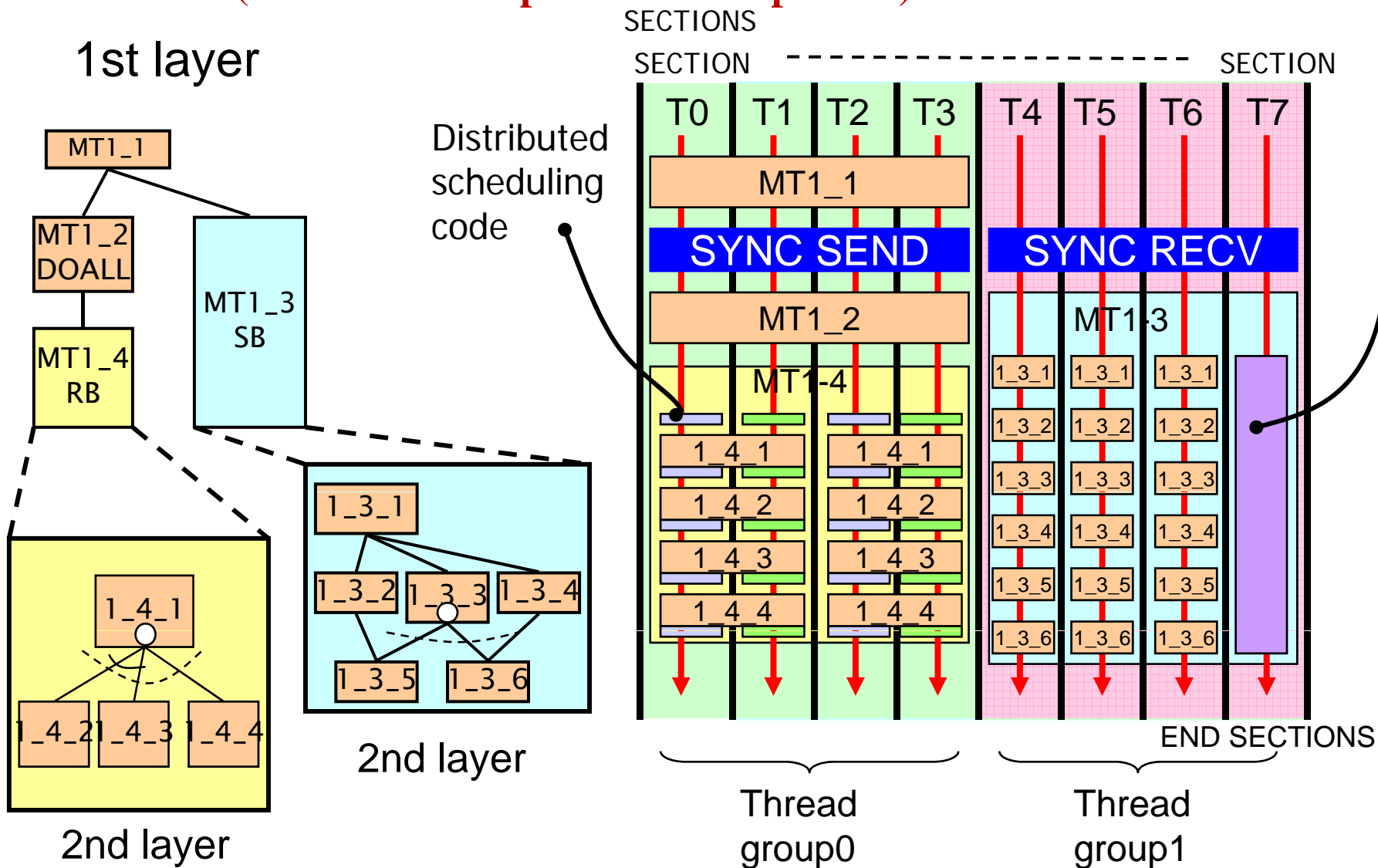
LPM : local program mem.

FVR: frequency / voltage control register

Image of Generated Multigrain Parallelized Code using the developed Multicore API

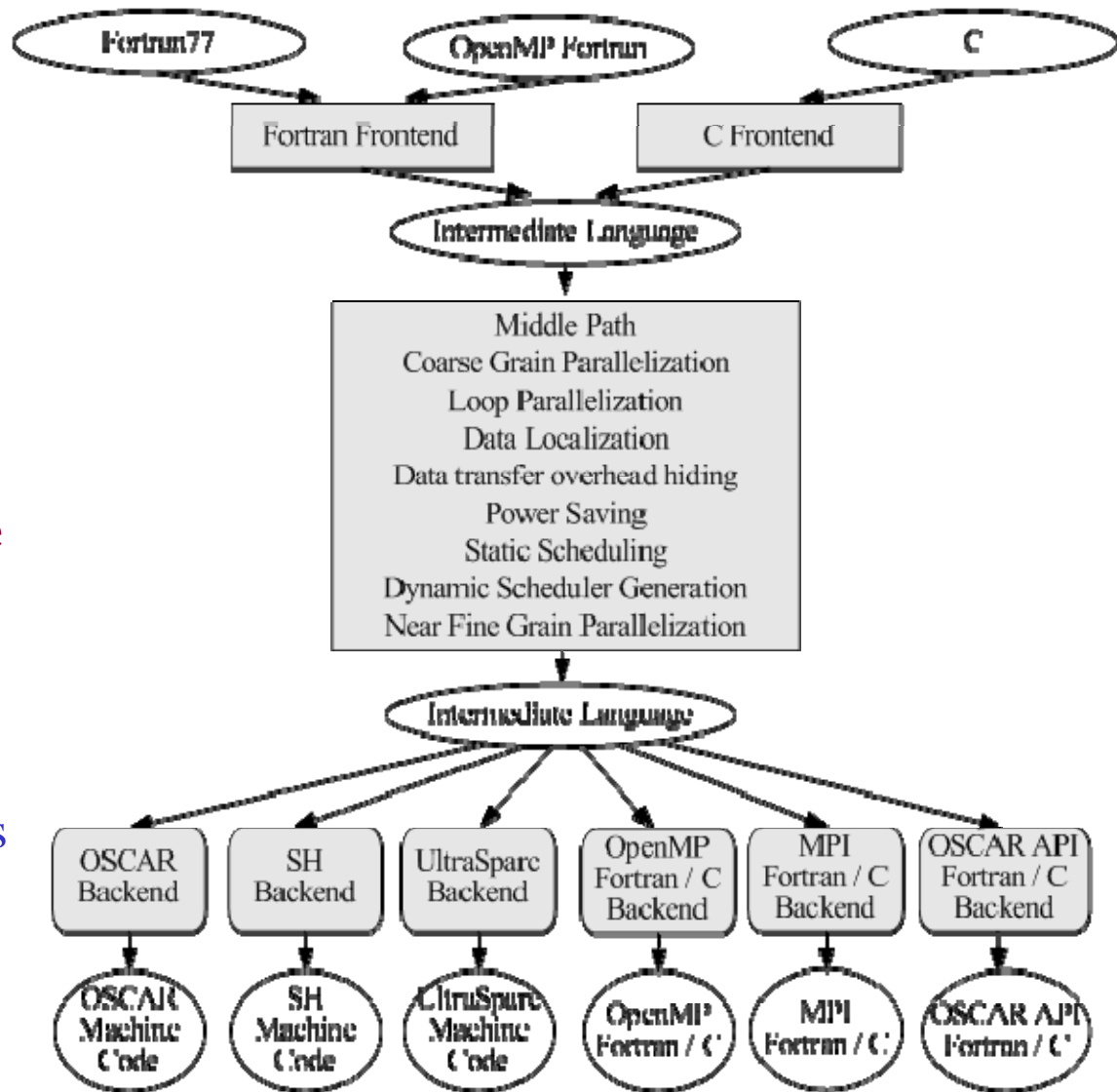
(The API is compatible with OpenMP)

Centralized scheduling code

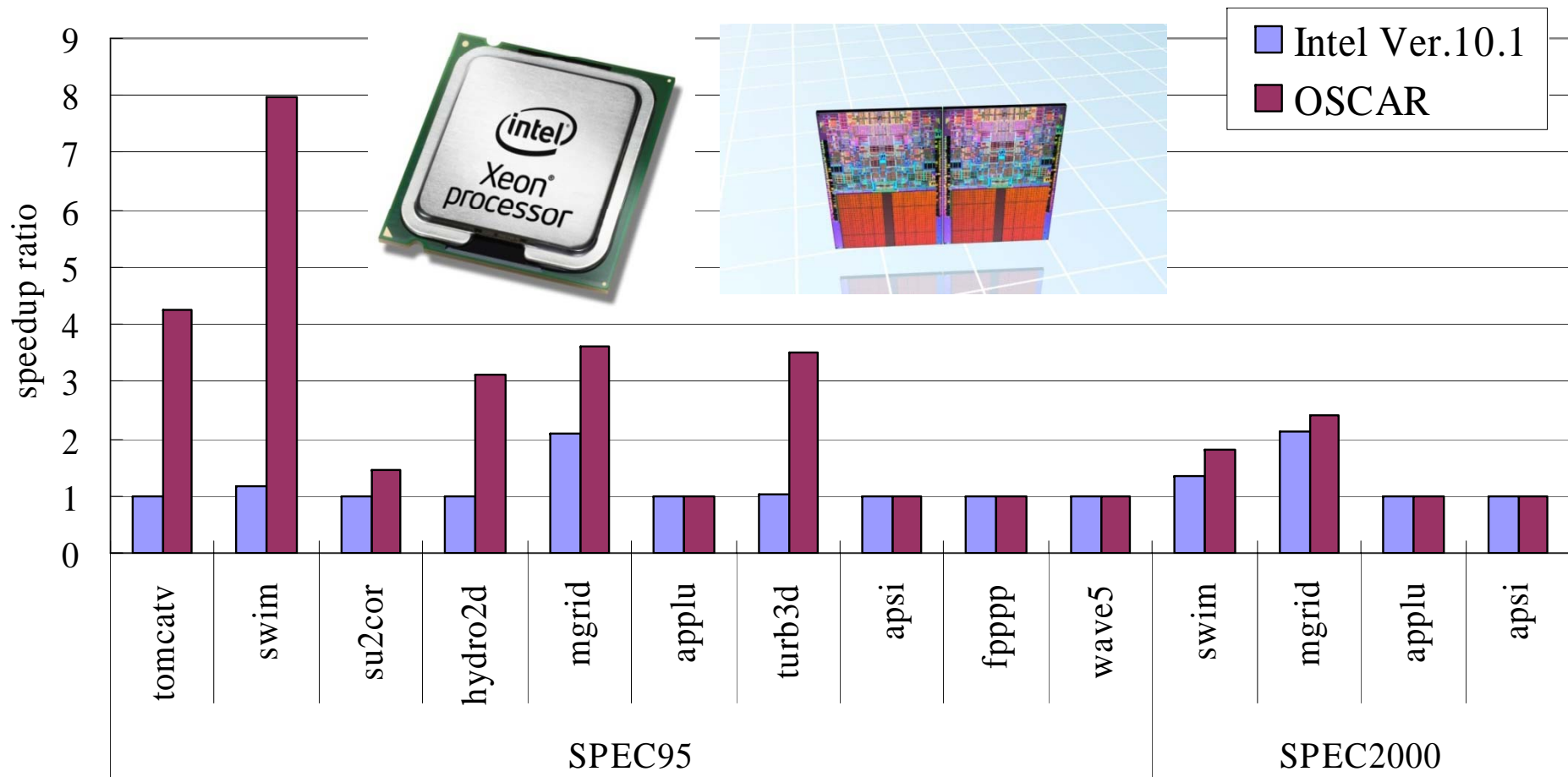


OSCAR Multigrain Parallelizing Compiler

- **Automatic Parallelization**
 - Multigrain Parallel Processing
 - Data Localization
 - Data transfer Overlapping
 - Compiler Controlled Power Saving Scheme
- **Compiler cooperative Multi-core architecture**
 - OSCAR Multi-core Architecture
 - OSCAR Heterogeneous Multiprocessor Architecture
- **Commercial SMP machines**

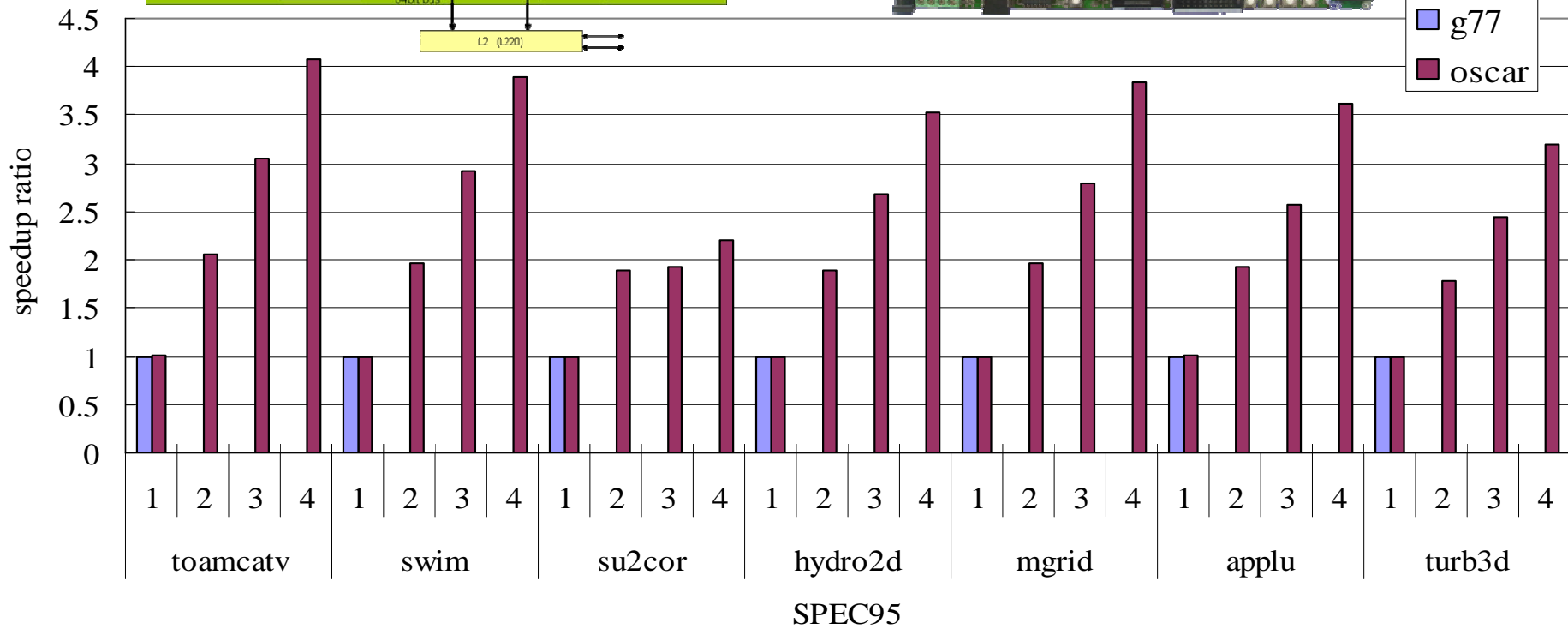
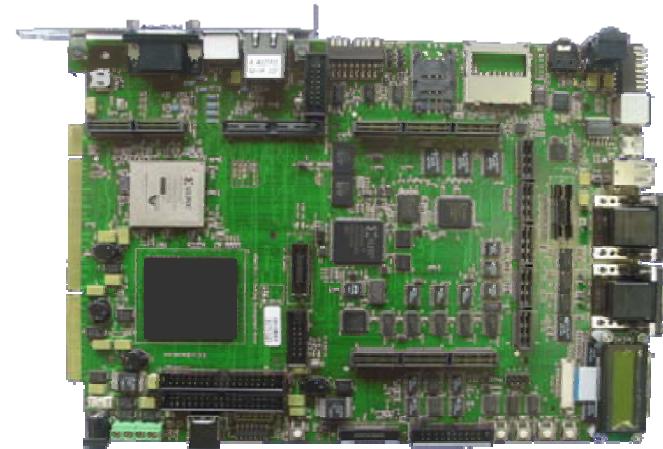
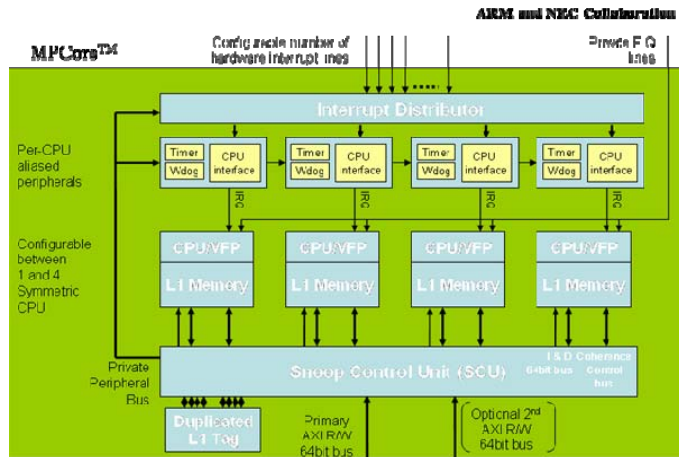


Performance of OSCAR Compiler Using the Multicore API on Intel Quad-core Xeon



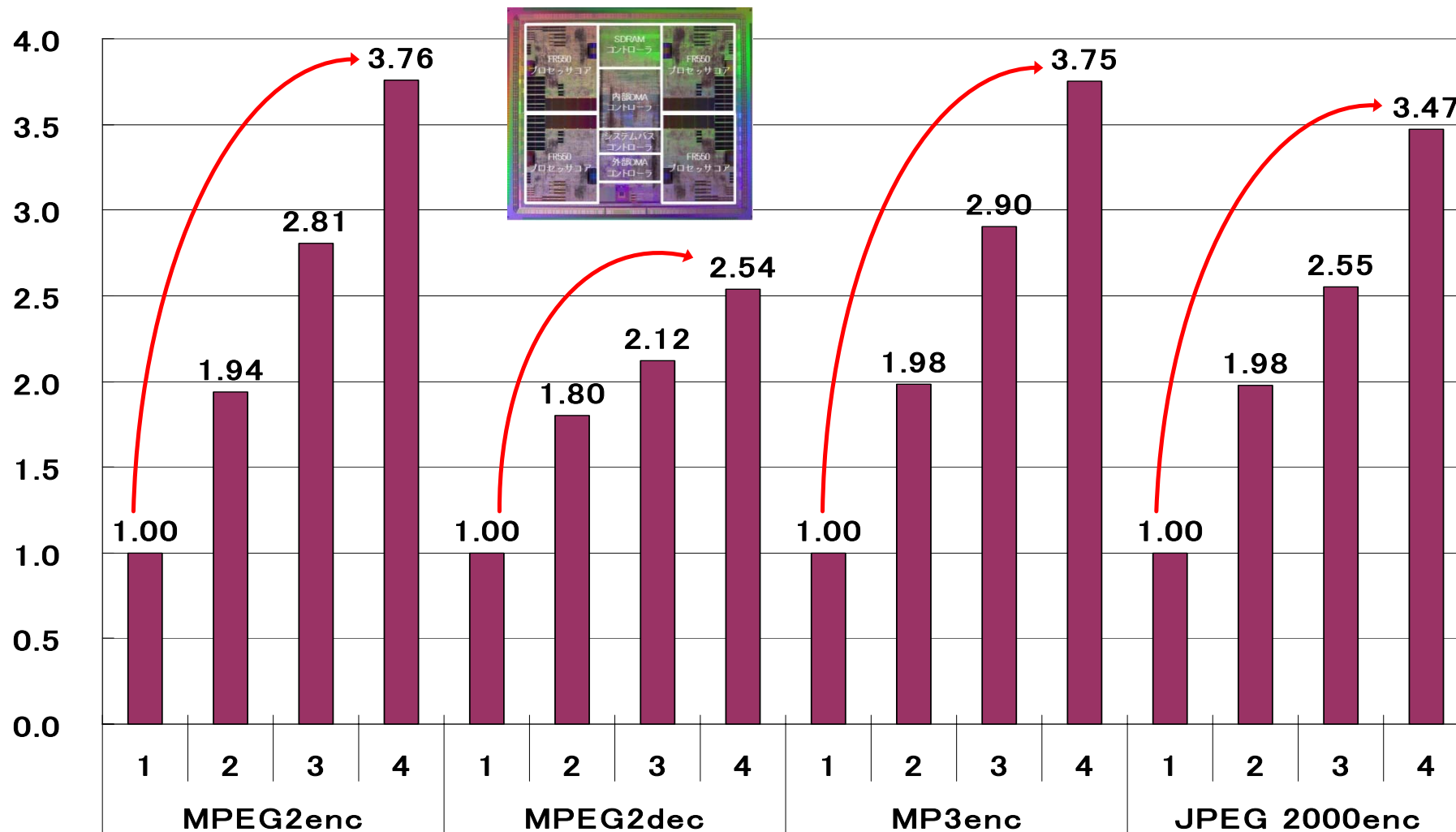
- **OSCAR Compiler gives us 2.09 times speedup on the average against Intel Compiler ver.10.1**

NEC/ARM MPCore Embedded 4 core SMP



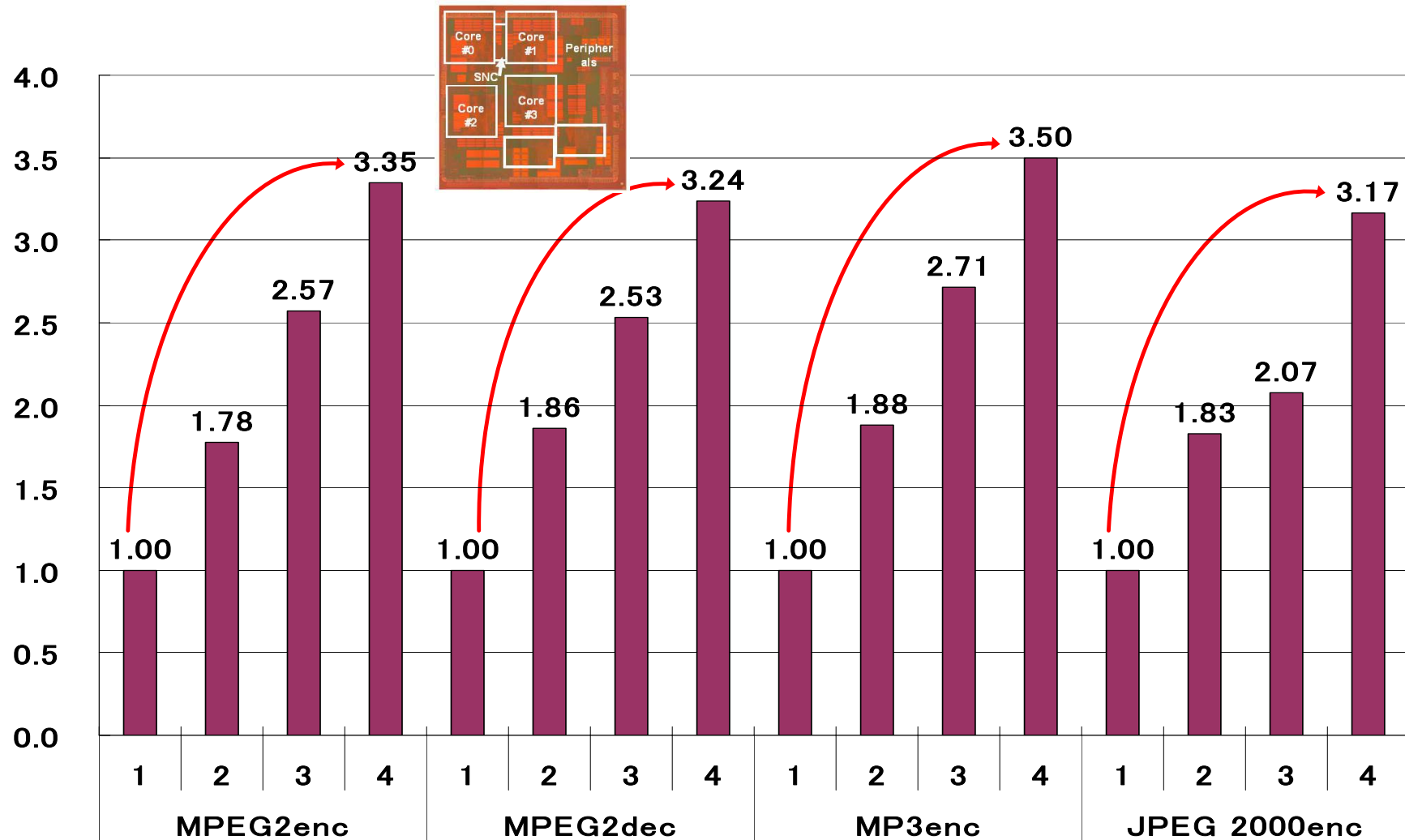
3.48 times speedup by OSCAR compiler against sequential processing

Performance of OSCAR Compiler Using the multicore API on Fujitsu FR1000 Multicore



3.38 times speedup on the average for 4 cores against a single core execution

Performance of OSCAR Compiler Using the Developed API on 4 core (SH4A) OSCAR Type Multicore

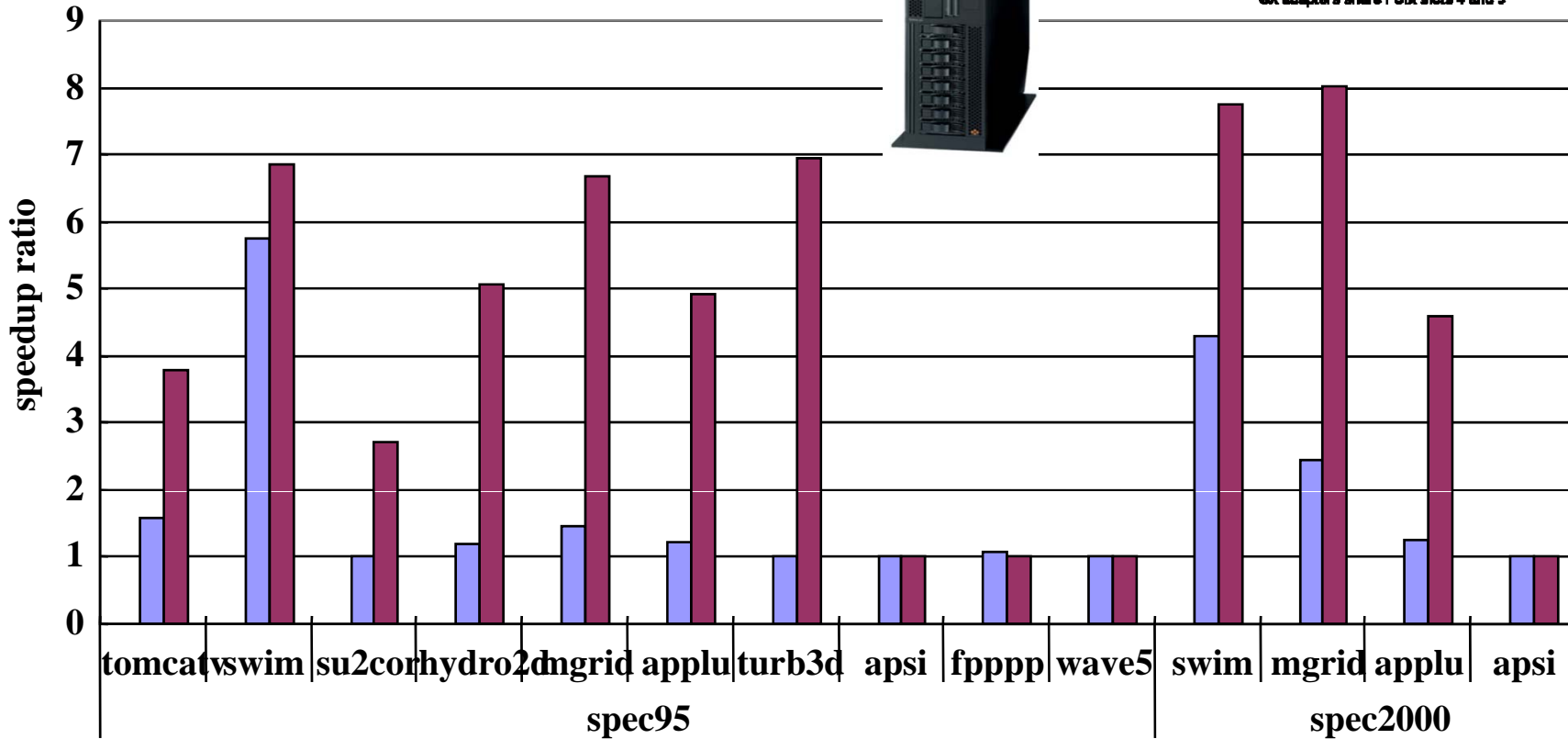
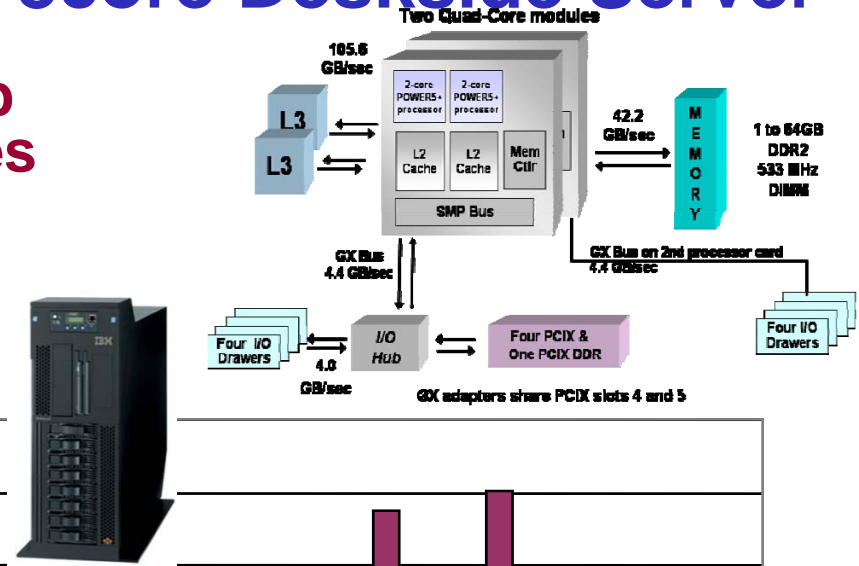


3.31 times speedup on the average for 4cores against 1core

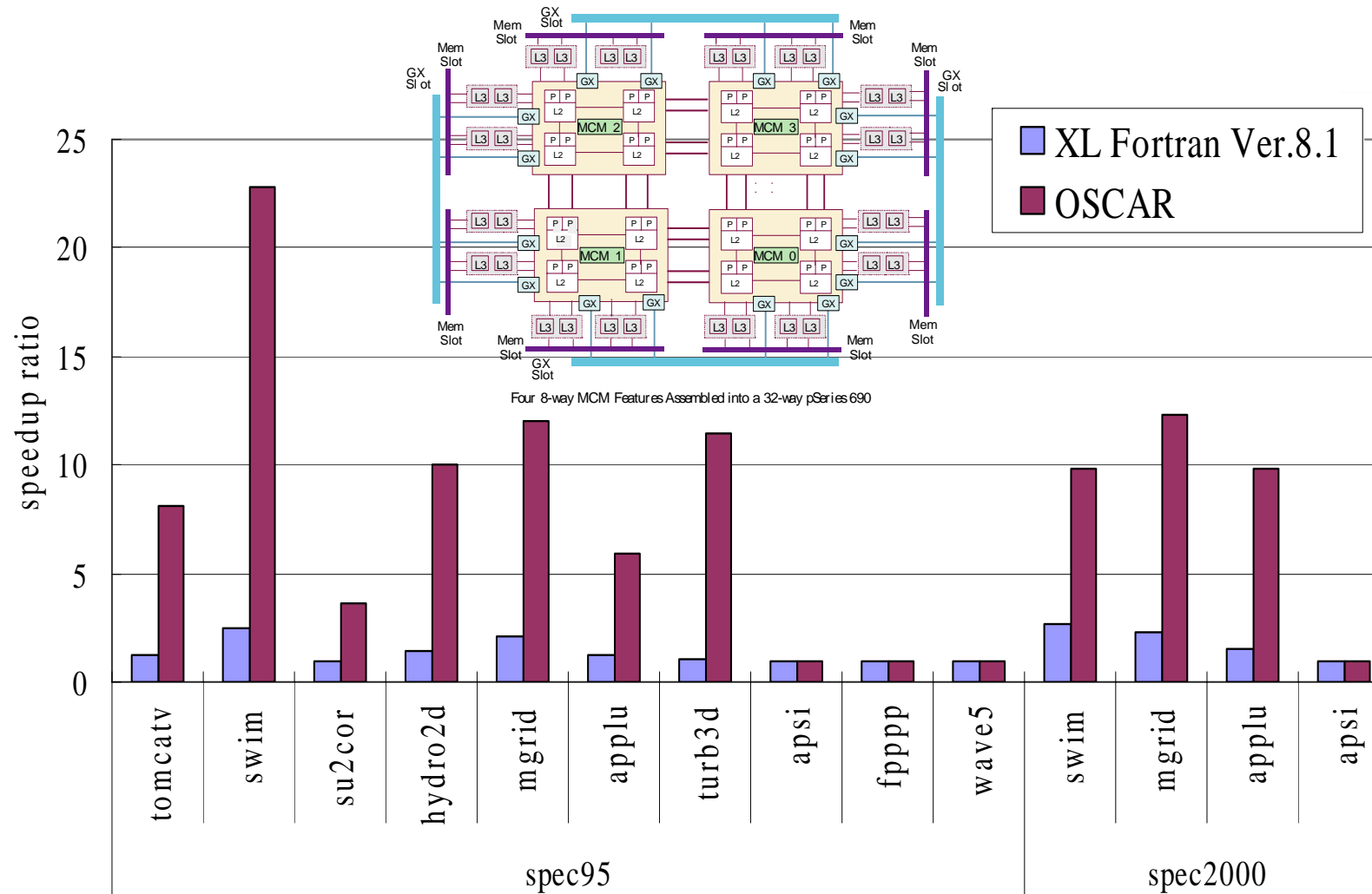
Performance OSCAR Multigrain Parallelizing Compiler on a IBM p550q 8core Deskside Server

- 2.7 times speedup against loop parallelizing compiler on 8 cores

■ Loop parallelization
■ Multigrain parallelization

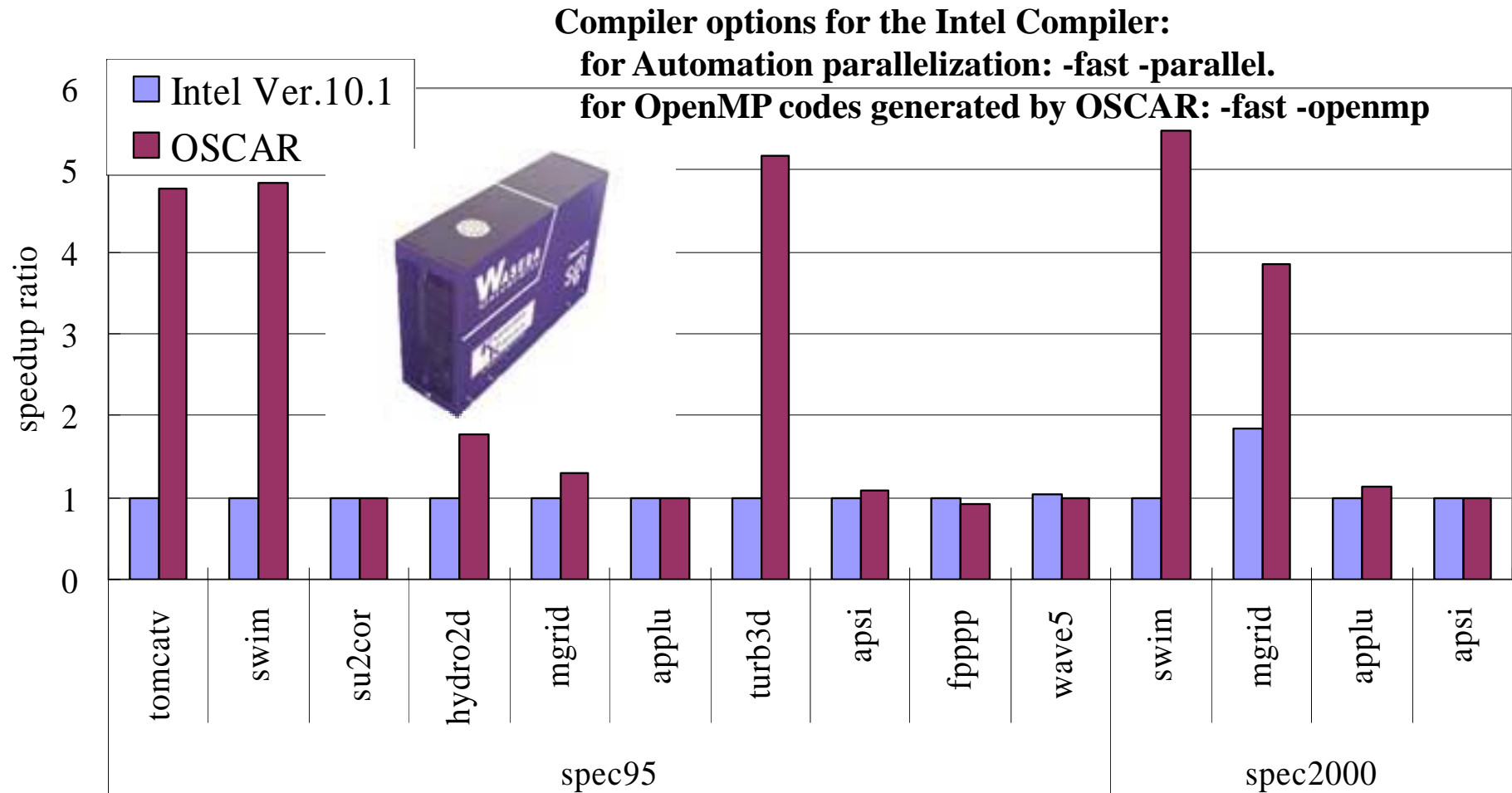


OSCAR Compiler Performance on 24 Processor IBM p690 Highend SMP Server



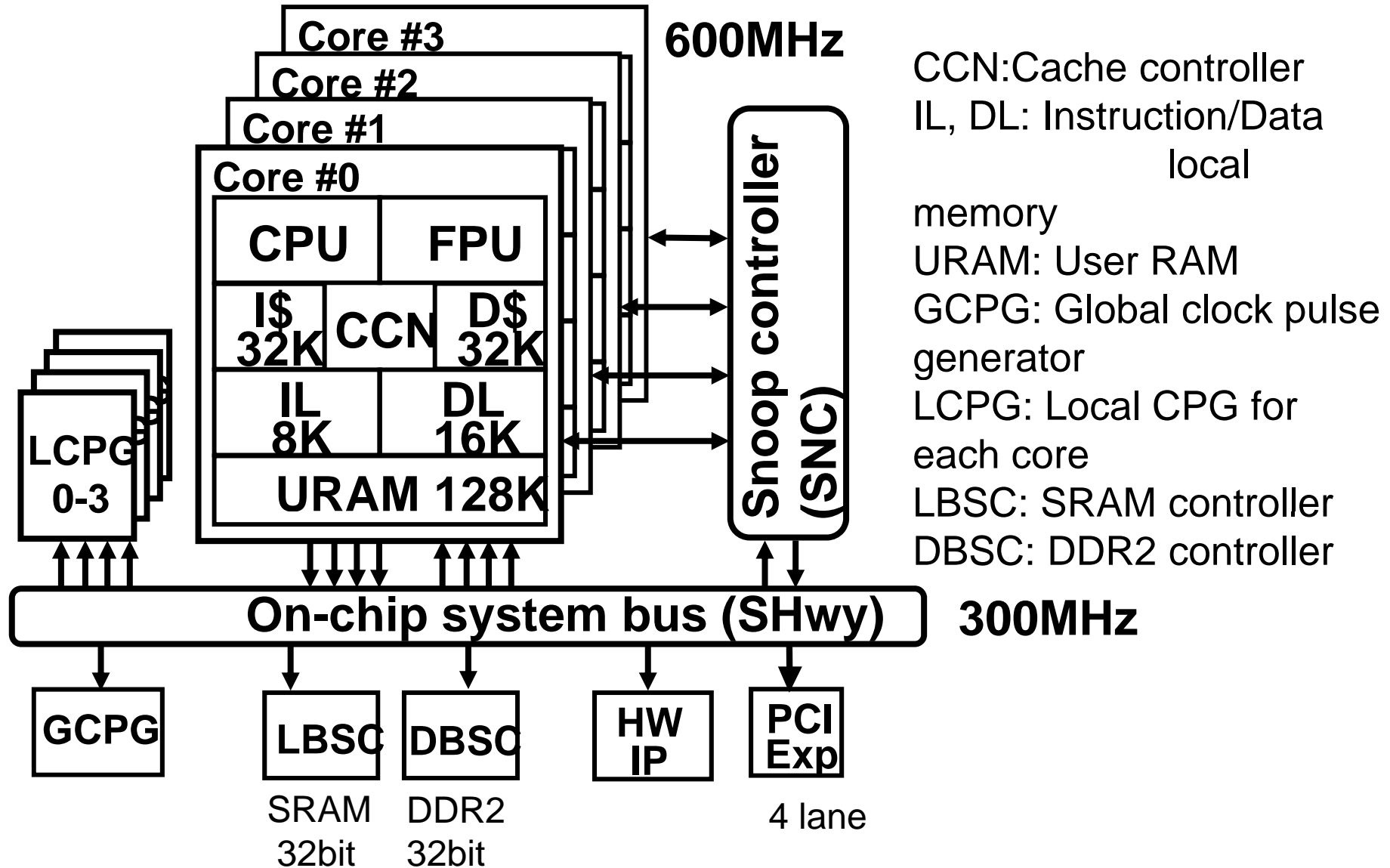
4.82 times speedup against loop parallelization

Performance of OSCAR compiler on 16 cores SGI Altix 450 Montvale server

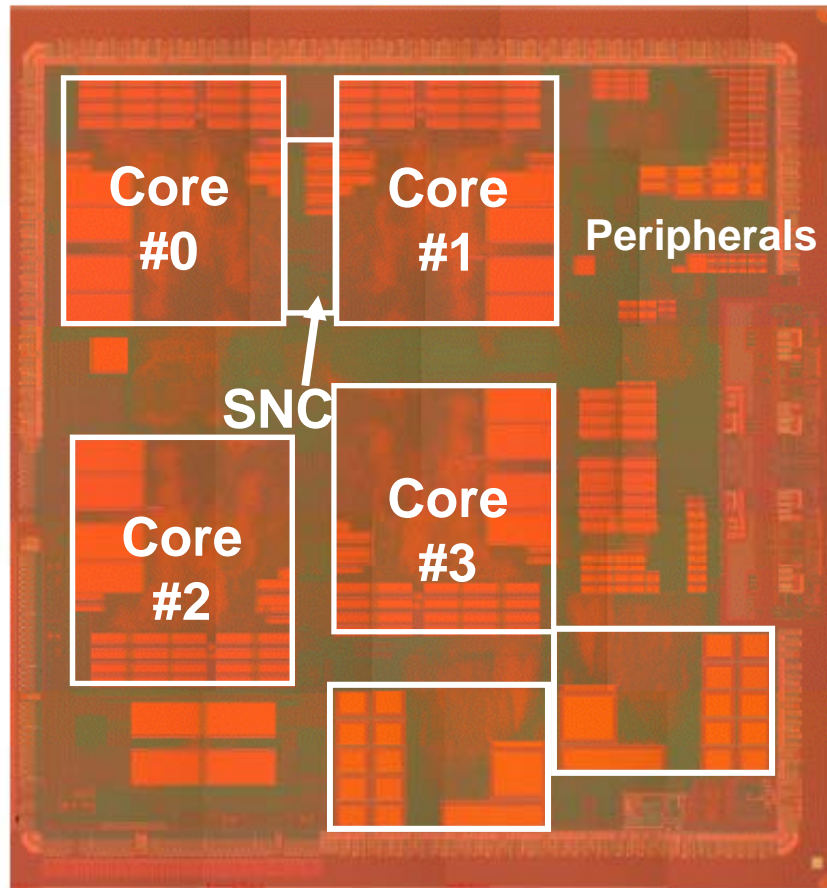


- **OSCAR compiler gave us 2.32 times speedup against Intel Fortran Itanium Compiler revision 10.1**

Processor Block Diagram



Chip Overview



SH4A Multicore SoC Chip

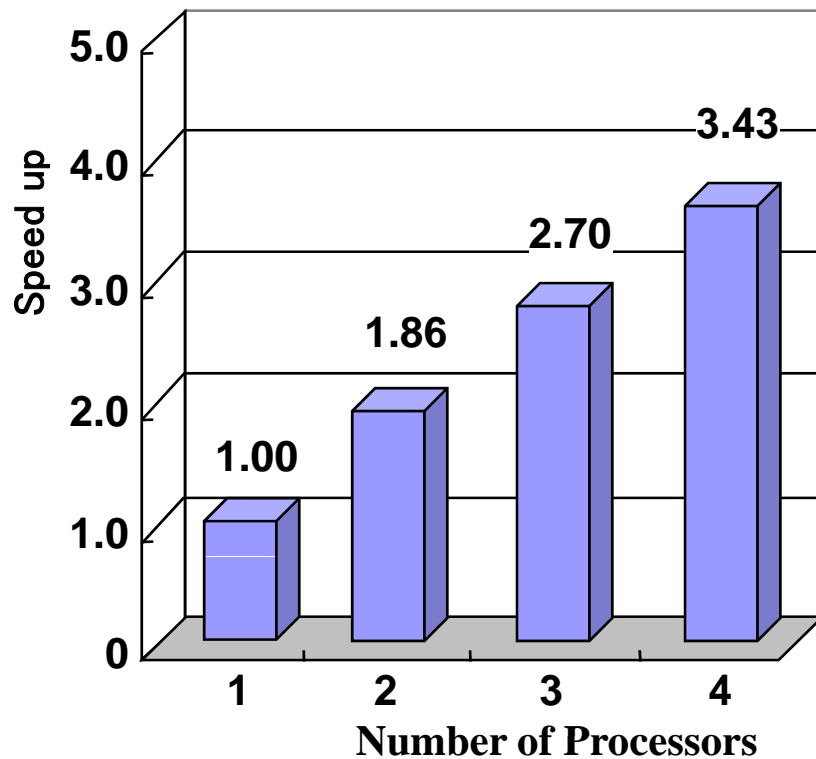
Process Technology	90nm, 8-layer, triple-Vth, CMOS
Chip Size	97.6mm ² (9.88mm x 9.88mm)
Supply Voltage	1.0V (internal), 1.8/3.3V (I/O)
Power Consumption	0.6 mW/MHz/CPU @ 600MHz (90nm G)
Clock Frequency	600MHz
CPU Performance	4320 MIPS (Dhrystone 2.1)
FPU Performance	16.8 GFLOPS
I/D Cache	32KB 4way set-associative (each)
ILRAM/OLRAM	8KB/16KB (each CPU)
URAM	128KB (each CPU)
Package	FCBGA 554pin, 29mm x 29mm

ISSCC07 Paper No.5.3, Y. Yoshida, et al., "A 4320MIPS Four-Processor Core SMP/AMP with Individually Managed Clock Frequency for Low Power Consumption"

Performance on a Developed SH Multi-core (RP1: SH-X3) Using Compiler and API

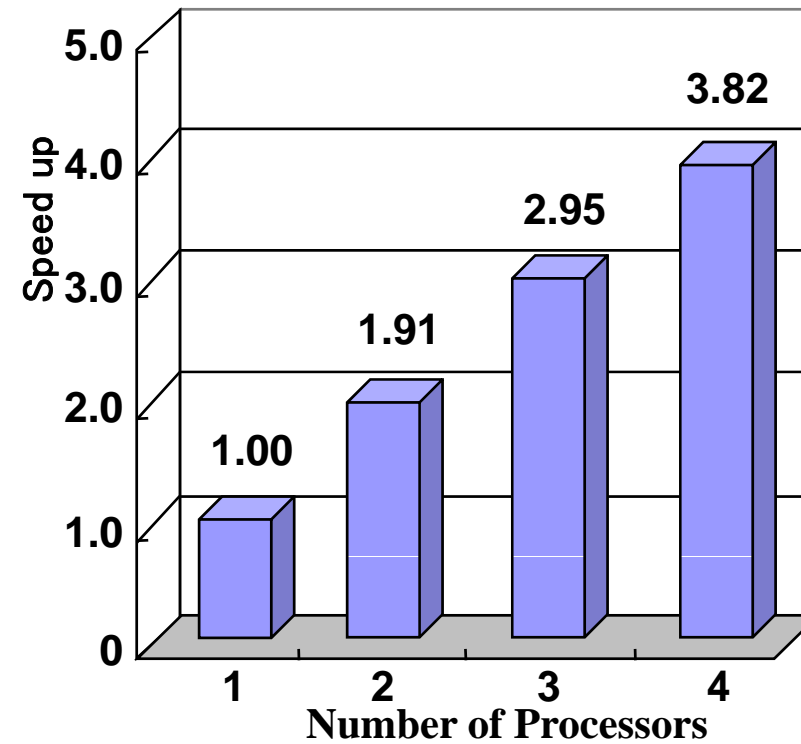


Audio AAC* Encoder



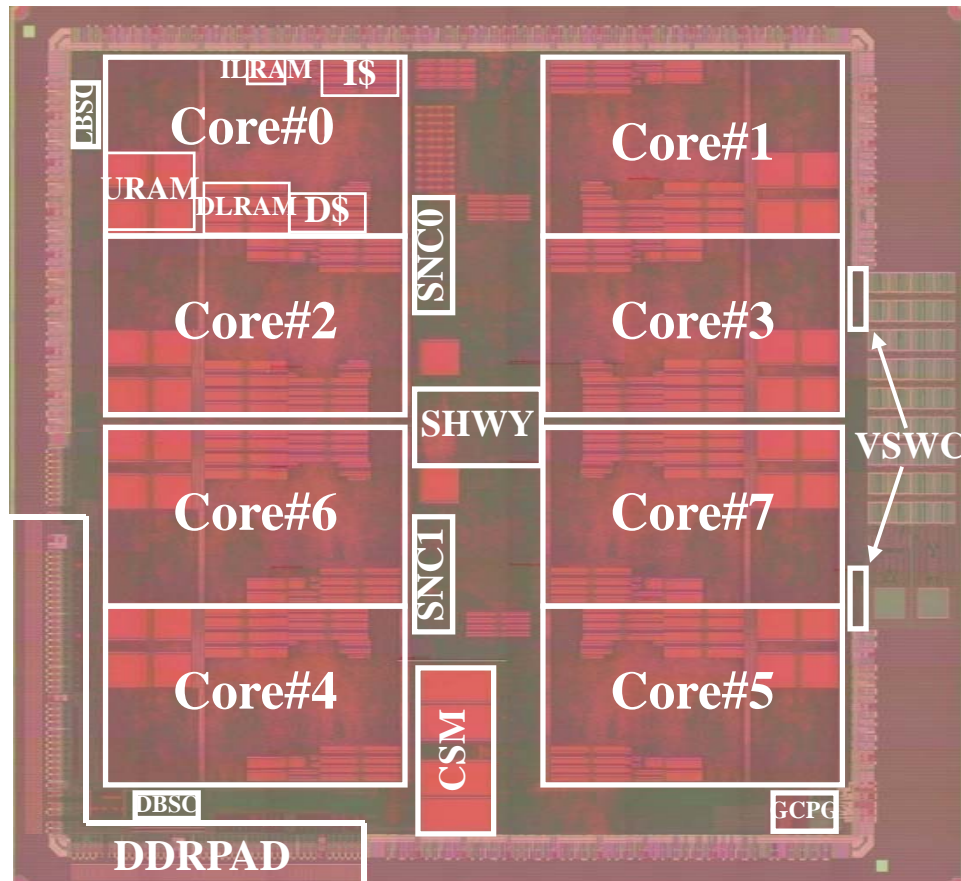
*) ISO Advanced Audio Coding :

Image Susan Smoothing



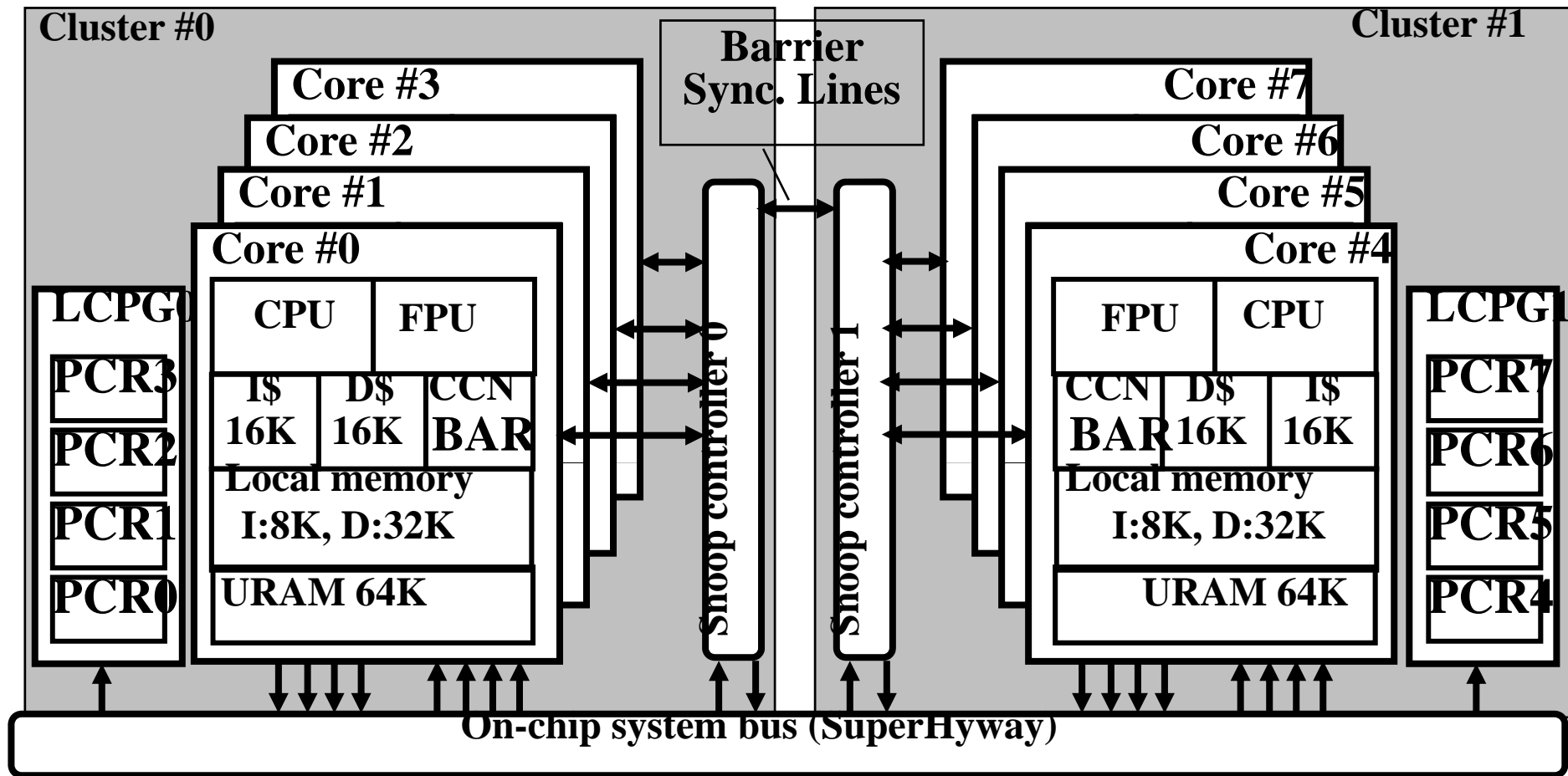
**) Mibench Embedded application benchmark by Michigan Univ.

RP2 Chip Photo and Specifications



Process Technology	90nm, 8-layer, triple-Vth, CMOS
Chip Size	104.8mm ² (10.61mm x 9.88mm)
CPU Core Size	6.6mm ² (3.36mm x 1.96mm)
Supply Voltage	1.0V–1.4V (internal), 1.8/3.3V (I/O)
Power Domains	17 (8 CPUs, 8 URAMs, common)

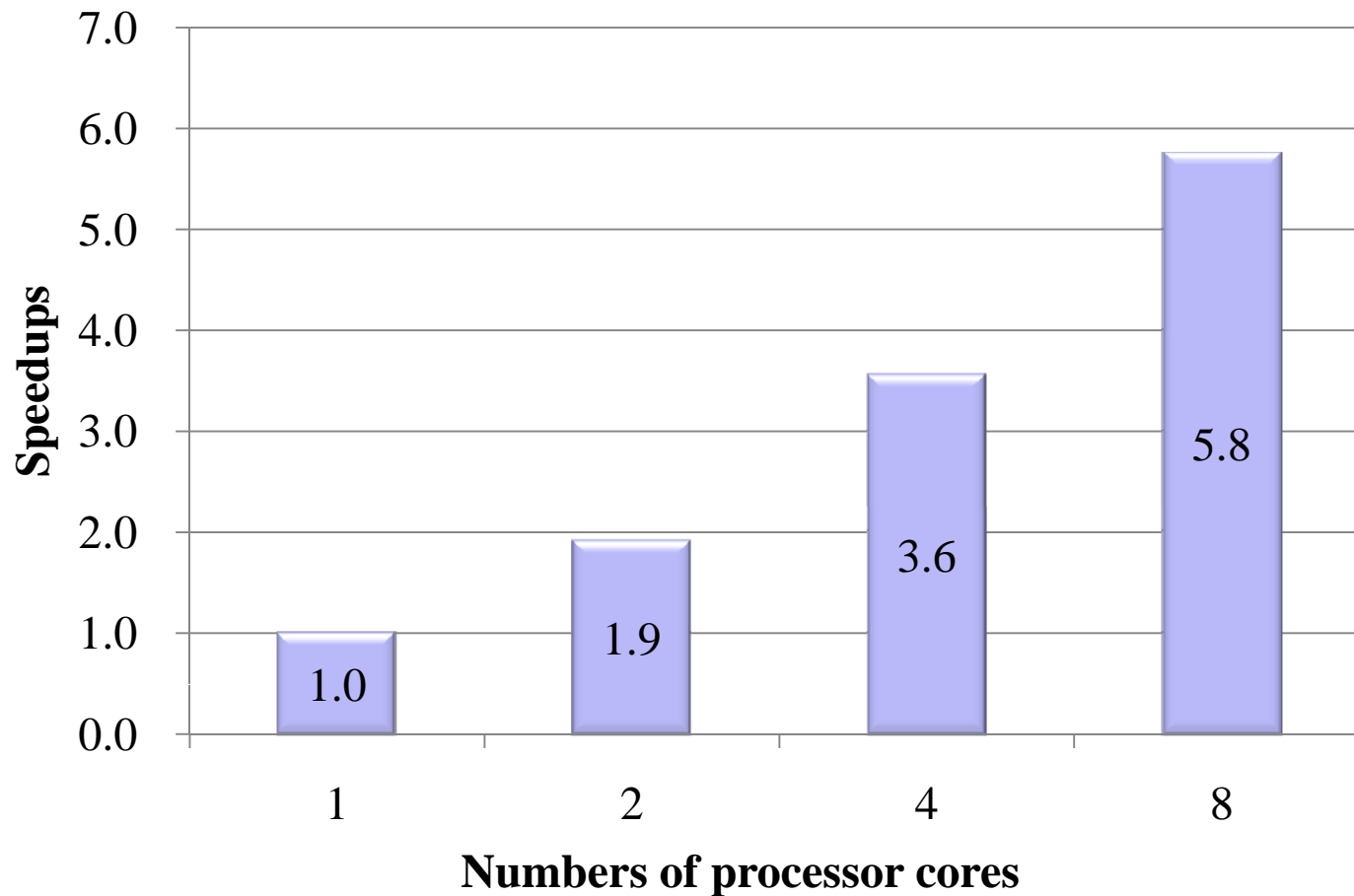
8 Core RP2 Chip Block Diagram



LCPG: Local clock pulse generator
PCR: Power Control Register
CCN/BAR: Cache controller/Barrier Register
URAM: User RAM

Processing Performance on the Developed Multicore Using Automatic Parallelizing Compiler

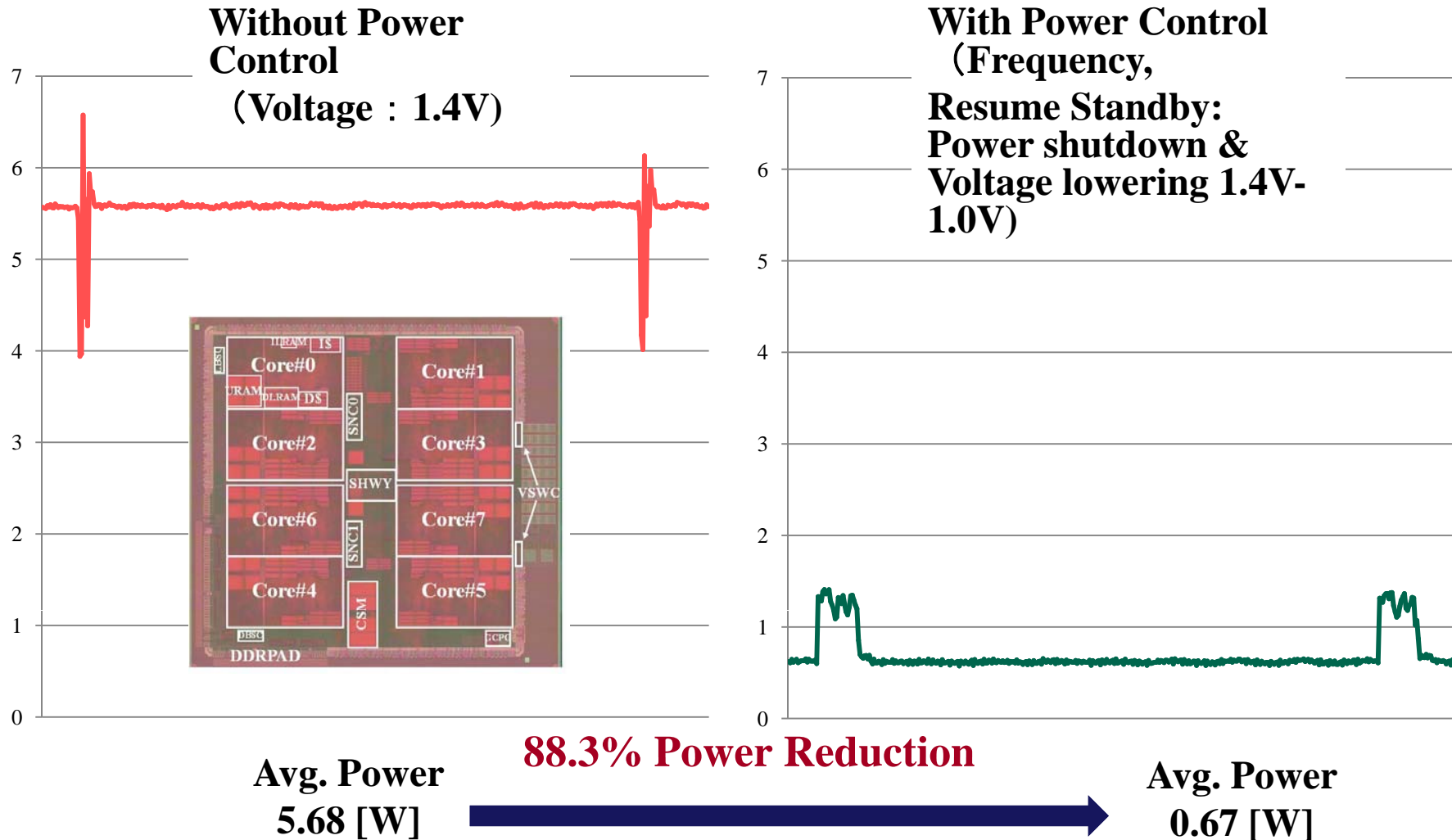
Speedup against single core execution for audio AAC encoding



*) Advanced Audio Coding

Power Reduction by OSCAR Parallelizing Compiler for Secure Audio Encoding

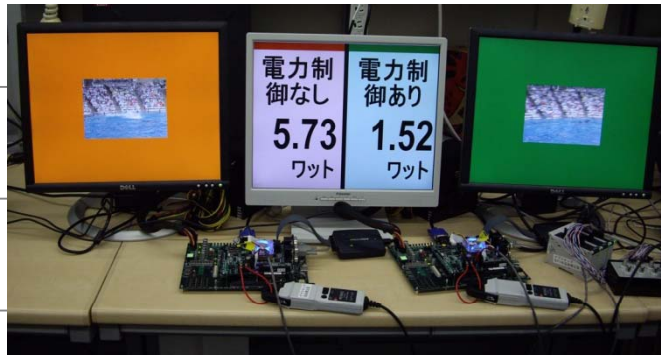
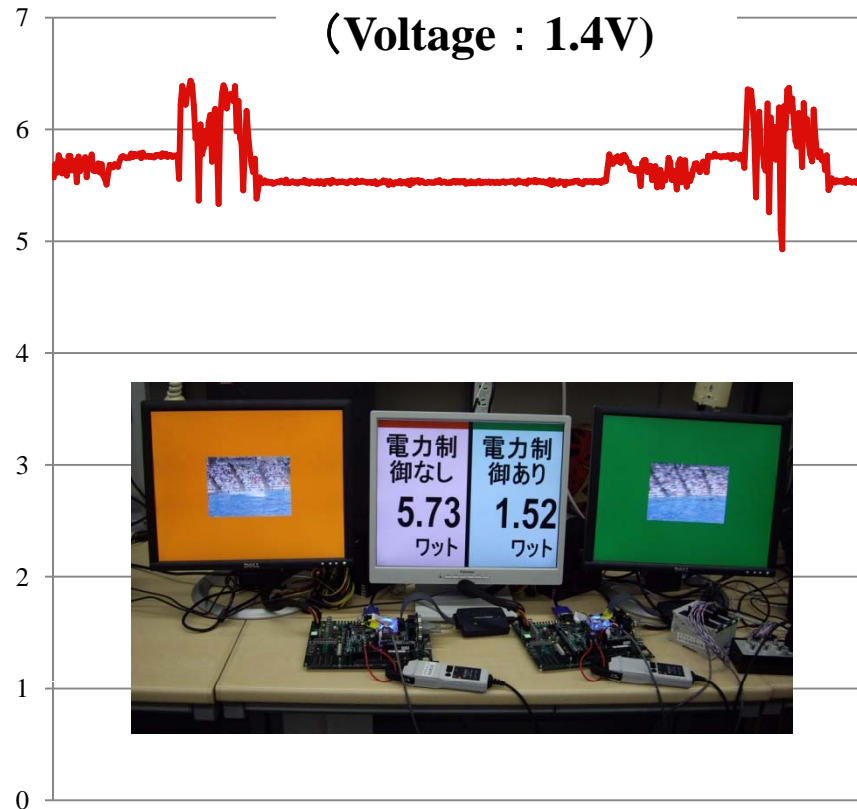
AAC Encoding + AES Encryption with 8 CPU cores



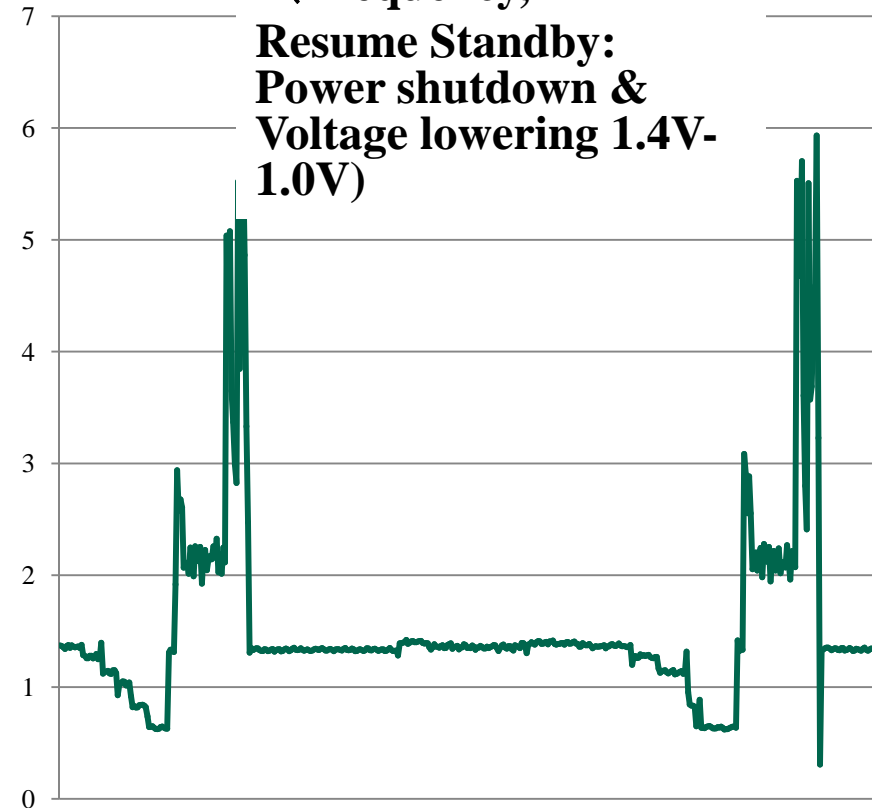
Power Reduction by OSCAR Parallelizing Compiler for MPEG2 Decoding

MPEG2 Decoding with 8 CPU cores

Without Power Control
(Voltage : 1.4V)



With Power Control
(Frequency,
Resume Standby:
Power shutdown &
Voltage lowering 1.4V-
1.0V)

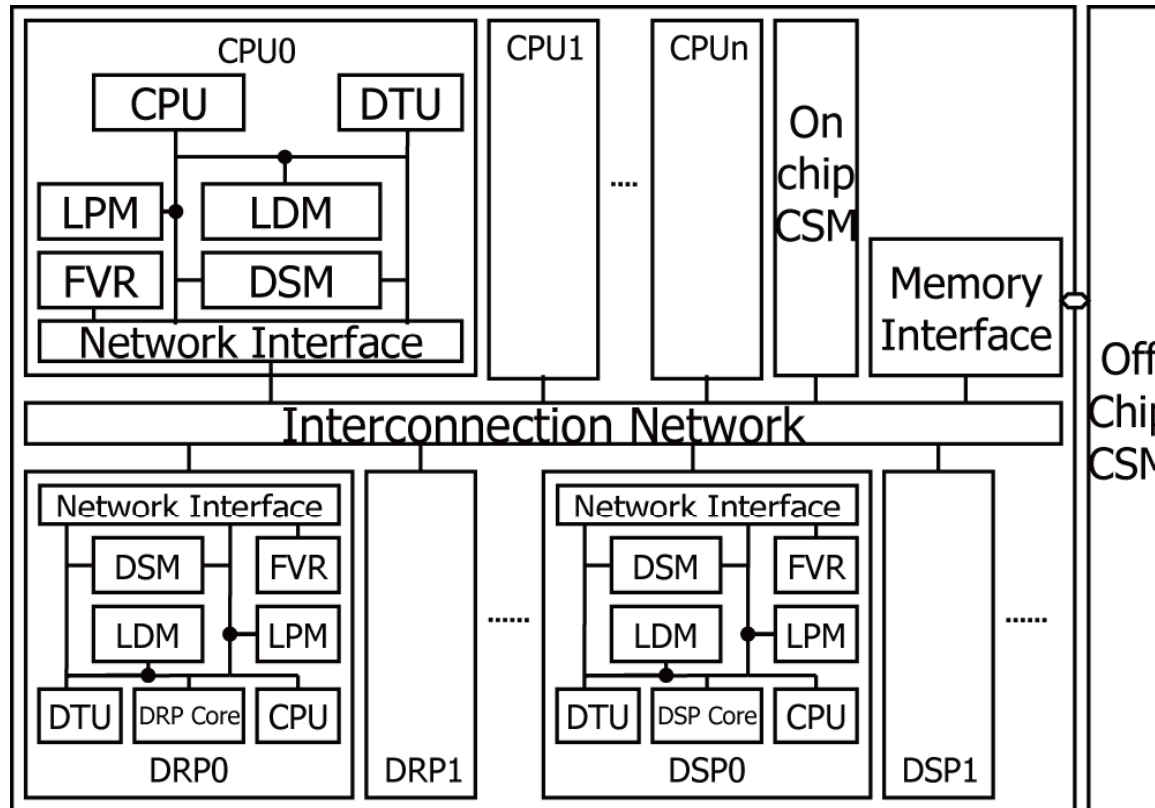


Avg. Power
5.73 [W]

73.5% Power Reduction

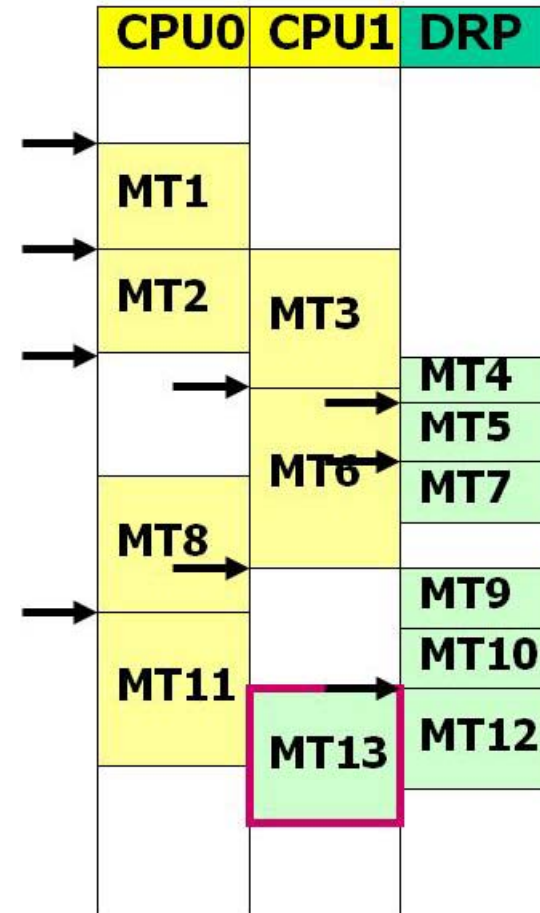
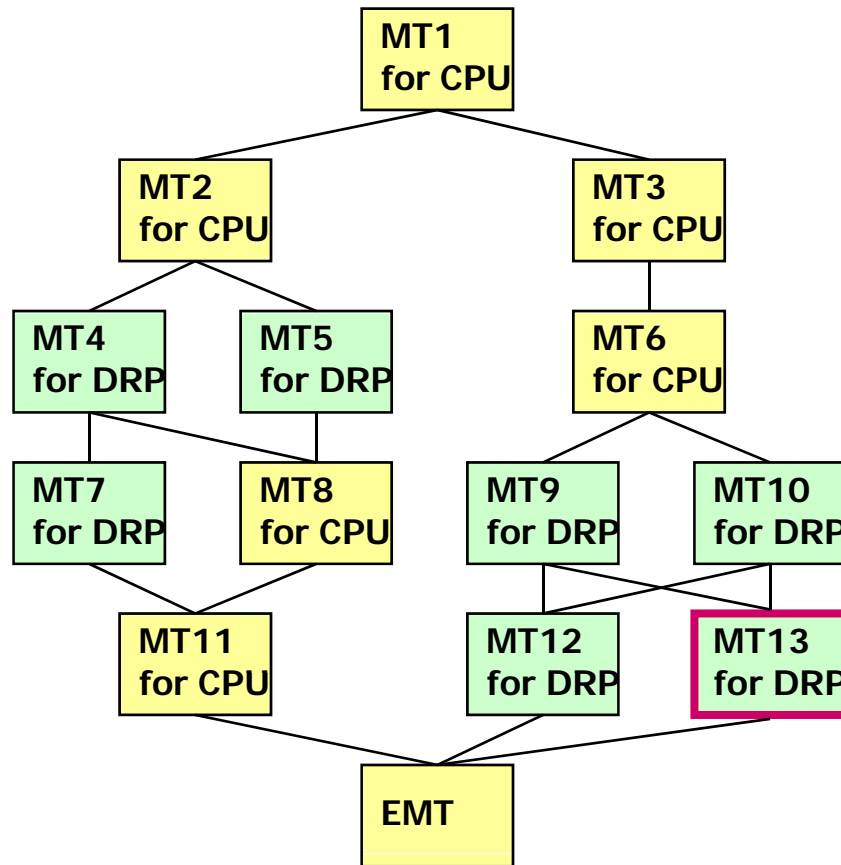
Avg. Power
1.52 [W]

OSCAR Heterogeneous Multicore



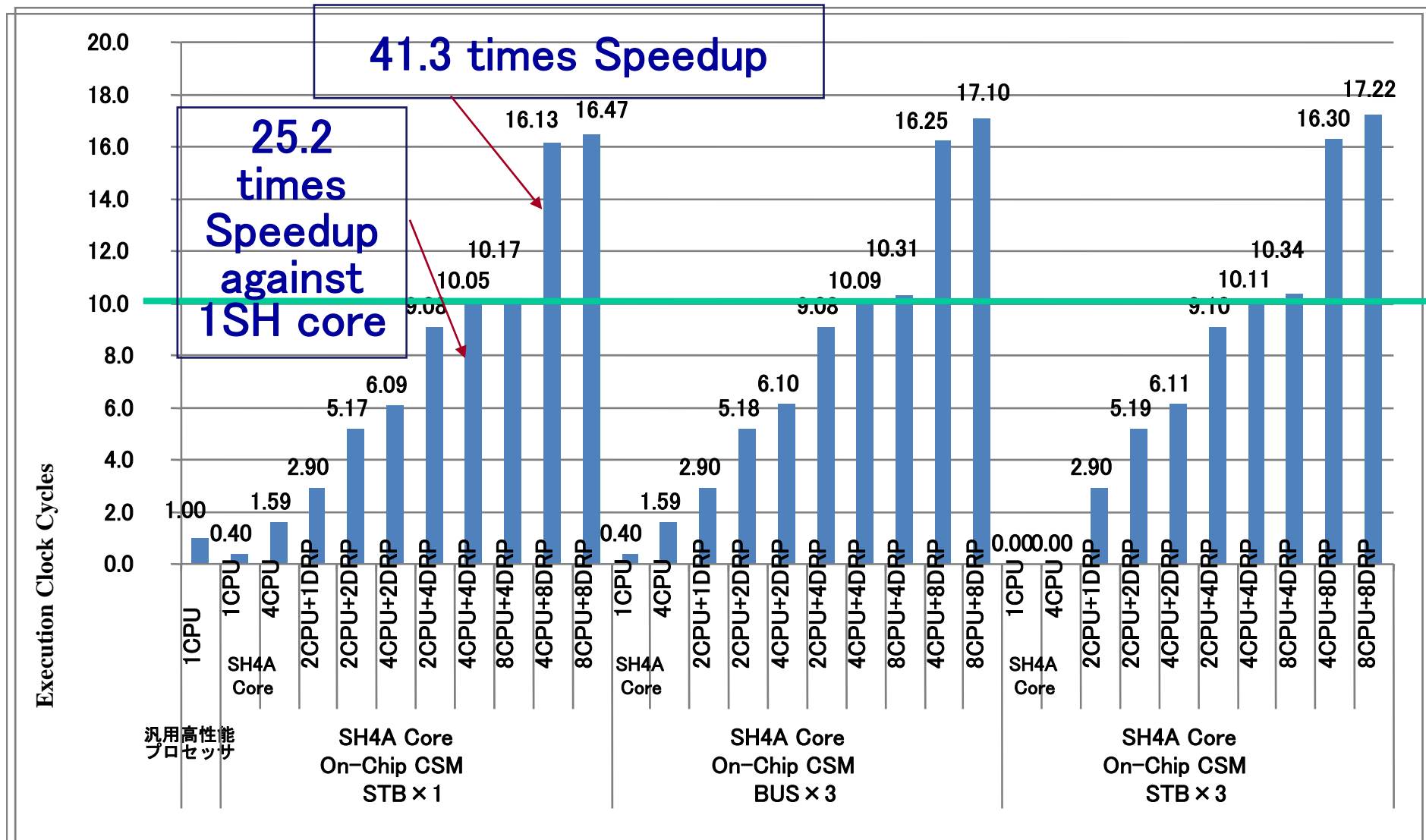
- OSCAR Type Memory Architecture
- LPM
 - Local Program Memory
- LDM
 - Local Data Memory
- DSM
 - Distributed Shared Memory
- CSM
 - Centralized Shared Memory
 - On Chip and/or Off Chip
- DTU
 - Data Transfer Unit
- Interconnection Network
 - Multiple Buses
 - Split Transaction Buses
 - CrossBar ...

Static Scheduling of Coarse Grain Tasks for a Heterogeneous Multi-core



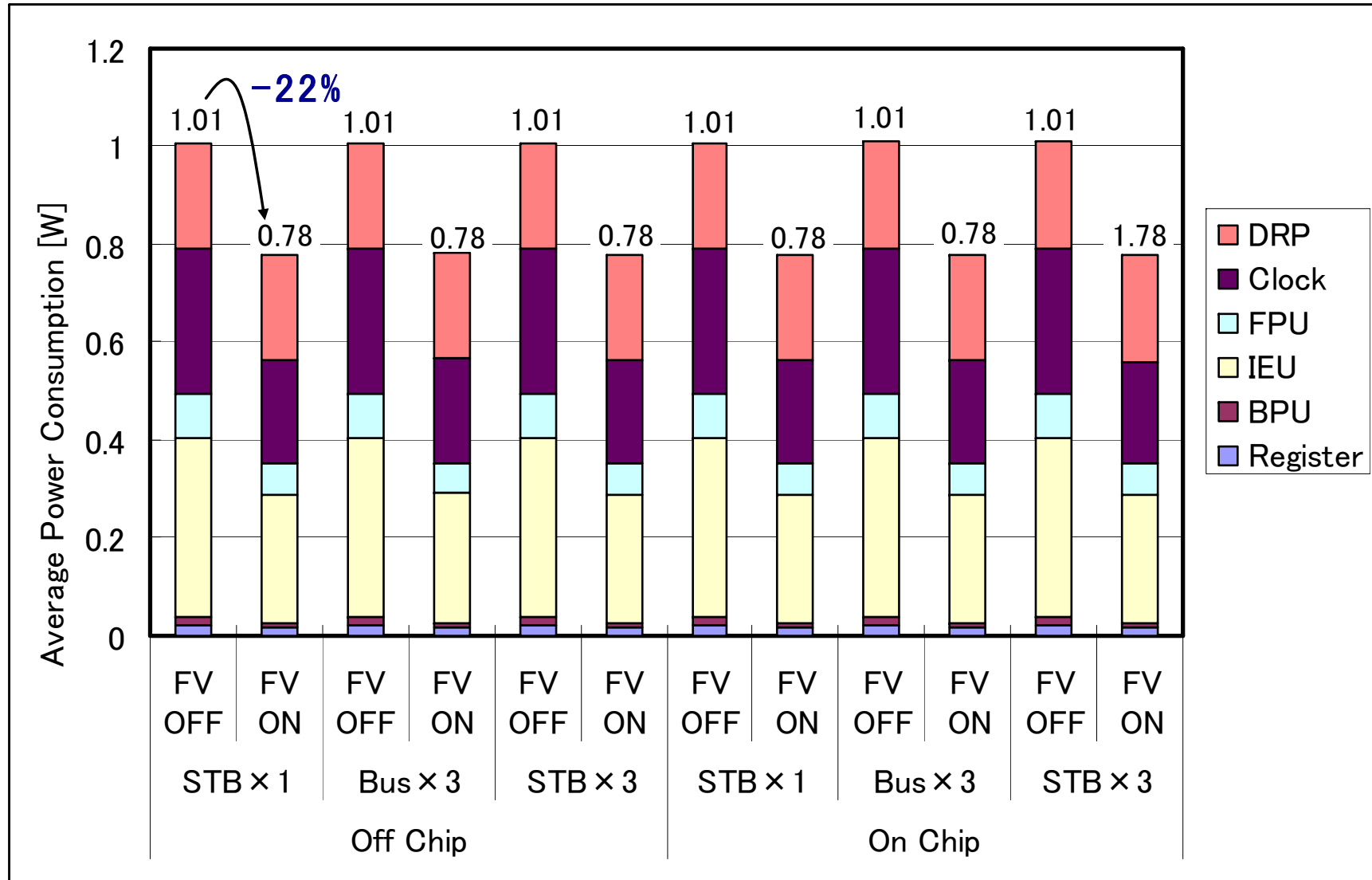
Compiler Performance on a OSCAR Hetero-multi-core

- 25.2 times speedup using 4 SH general purpose cores and 4 DRP accelerators against a single SH



Power Reduction by OSCAR Compiler(4SHs+4DRPs)

0.78 W: 22% Power reduction by Compiler Control



Conclusions

- **Compiler cooperative low power, high effective performance, short software development period multi-core processors will be more important in wide range of information systems from embedded applications like games, mobile phones, digital TVs and automobiles to peta-scale supercomputers.**
- **Automatically generated parallel programs using the developed multicore API by OSCAR compiler give us the following performances:**
 - **3.31 times speedup on 4core (SH4A) OSCAR type multicore**
 - **3.38 times speedup on 4 core FR1000 against 1 core**
 - **88% power reduction by the compiler power control on the developed 8 core (SH4A) multicore for realtime secure AAC encoding**
 - **70% power reduction on the multicore for MPEG2 decoding**